

Log Service

Developer Guide

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API Reference

Overview

Overview

Log Service (Log) is a platform service specific to logs. Log supports real-time collection, storage and delivery of various types of logs. Besides, Log synchronizes data between tables for the MaxCompute and ships logs to the MaxCompute for analysis.

Besides operations on logs through the Log Service console, Log allows you to use Application Programming Interfaces (APIs) to write and query logs, and manage your projects and Logstores. Currently, the following APIs are available.

Object	Method
Log	A basic concept of Log
Config	List, Create, Delete, Get, and Update
	GetAppliedMachineGroups (query the machine group applied)
MachineGroup	List, Create, Delete, Get, and Update
	Apply/Remove (apply/remove an application)
	GetAppliedConfigs (query the list of configurations applied)
LogStore	List, Create, Delete, Get, and Update
	GetLogs (query logs), and GetHistograms (query log distribution)
Shard	List, Split, Merge

	PostLogStoreLogs (write a log)
	GetCursor (locate the log location)
	PullLogs (consume a log)
Shipper	GetShipperStatus (query the status of a LogShipper task)
	RetryShipperTask (retry a failed LogShipper task)

You can use the APIs to perform the following operations:

- Collect logs based on **configuration** and **machine group**.
- Create a LogStore, write a LogStore, and read a log.
- Set access control rules for different users.

Note:

- Currently, APIs support the **Rest** style.
- To use the APIs, you need to know the **API access address**.
- Security verification is required for all requests from APIs. Refer to **Request signature** to see API request signature mechanism and procedures.
- Similar to general cloud accounts, subaccounts of RAM, STS or RAM can use their AK signatures to call APIs on Log. The STS temporary identity consists of a temporary AK and a special HTTP header which needs to participate in the signature. For details, refer to **Documentation**.

Service endpoint

Service endpoint

Public network endpoint

The Log Service endpoint is a URL for accessing a project and its internal log data. It is associated with the project's Alibaba Cloud region and project name. Currently, Log Service has been activated in multiple Alibaba Cloud regions. The endpoint for the public network in each region is listed as follows:

Region	Endpoint
--------	----------

China East 1 (Hangzhou)	cn-hangzhou.log.aliyuncs.com
China East 2 (Shanghai)	cn-shanghai.log.aliyuncs.com
China East 1 (Hangzhou-AntCloud, but the access through the public network is not supported)	cn-hangzhou-finance-intranet.log.aliyuncs.com
China North 1 (Qingdao)	cn-qingdao.log.aliyuncs.com
China North 2 (Beijing)	cn-beijing.log.aliyuncs.com
China North 3 (Zhangjiakou)	cn-zhangjiakou.log.aliyuncs.com
China South 1 (Shenzhen)	cn-shenzhen.log.aliyuncs.com
Hong Kong	cn-hongkong.log.aliyuncs.com
Asia Pacific NE 1 (Tokyo)	ap-northeast-1.log.aliyuncs.com
Asia Pacific SE 1 (Singapore)	ap-southeast-1.log.aliyuncs.com
Asia Pacific SE 2 (Sydney)	ap-southeast-2.log.aliyuncs.com
Middle East 1 (Dubai)	me-east-1.log.aliyuncs.com
US West 1 (Silicon Valley)	us-west-1.log.aliyuncs.com
EU Central 1 (Frankfurt)	eu-central-1.log.aliyuncs.com

When accessing a specific project, you need to give a final access address composed of a project name and the region where the project is located. The specific format is as follows:

```
<project_name>.<region_endpoint>
```

For example, if the project name is big-game and it is in the China East 1 (Hangzhou) region, the endpoint would be:

```
big-game.cn-hangzhou.log.aliyuncs.com
```

When creating a Log Service project, you must specify a certain region. Once specified, the region cannot be changed and you cannot migrate the project across regions. After creating a project, you must select a root endpoint address that matches the region to compose the access address for this project. The endpoint will be used for API requests.

Classic network endpoint

If you are using Log Service API in an Alibaba Cloud ECS instance, you can also use the intranet endpoint (using this to access Log Service will not consume ECS public network traffic and will save valuable ECS public bandwidth). The Log Service intranet root endpoint for each region is as follows:

Region	Root Endpoint
--------	---------------

China East 1 (Hangzhou)	cn-hangzhou-intranet.log.aliyuncs.com
China East 2 (Shanghai)	cn-shanghai-intranet.log.aliyuncs.com
China East 1 (Hangzhou-AntCloud)	cn-hangzhou-finance-intranet.log.aliyuncs.com
China North 1 (Qingdao)	cn-qingdao-intranet.log.aliyuncs.com
China North 2 (Beijing)	cn-beijing-intranet.log.aliyuncs.com
China South 1 (Shenzhen)	cn-shenzhen-intranet.log.aliyuncs.com
China South 1 (Shenzhen-AntCloud)	No classic network virtual machine exists. The VPC network endpoint is used.
Hong Kong	cn-hongkong-intranet.log.aliyuncs.com
US West 1 (Silicon Valley)	us-west-1-intranet.log.aliyuncs.com

For the above example, the intranet endpoint is as follows:

```
big-game.cn-hangzhou-intranet.log.aliyuncs.com
```

VPC network endpoint

If you use VPC network for the ECS instances, you can use the VPC region endpoint for Log Service. The Log Service VPC root endpoint for each region is as follows:

Region	Root Endpoint
China East 1 (Hangzhou)	cn-hangzhou-vpc.log.aliyuncs.com
China East 2 (Shanghai)	cn-shanghai-vpc.log.aliyuncs.com
China North 1 (Qingdao)	cn-qingdao-vpc.log.aliyuncs.com
China North 2 (Beijing)	cn-beijing-vpc.log.aliyuncs.com
China North 3 (Zhangjiakou)	cn-zhangjiakou-vpc.log.aliyuncs.com
China South 1 (Shenzhen)	cn-shenzhen-vpc.log.aliyuncs.com
China South 1 (Shenzhen-AntCloud)	cn-shenzhen-finance-vpc.log.aliyuncs.com
Hong Kong	cn-hongkong-vpc.log.aliyuncs.com
Asia Pacific NE 1 (Tokyo)	ap-northeast-1-vpc.log.aliyuncs.com
Asia Pacific SE 1 (Singapore)	ap-southeast-1-vpc.log.aliyuncs.com
Asia Pacific SE 2 (Sydney)	ap-southeast-2-vpc.log.aliyuncs.com
Middle East 1 (Dubai)	me-east-1-vpc.log.aliyuncs.com
US West 1 (Silicon Valley)	us-west-1-vpc.log.aliyuncs.com
EU Central 1 (Frankfurt)	eu-central-1-vpc.log.aliyuncs.com

For the above example, the VPC network endpoint is as follows:

```
big-game.cn-hangzhou-vpc.log.aliyuncs.com
```

Currently, the preceding Log Service API endpoints only support HTTP protocol.

Access Key

Alibaba Cloud AccessKey is a “secure password” designed to secure the access to your cloud resources over APIs (instead of the management console). You can use the AccessKey to sign API request content in order to pass server security authentication.

This AccessKey is generated and used by pairing an AccessKeyId and AccessKeySecret. Each Alibaba Cloud user can create multiple AccessKey/secret key pairs. You can activate (Active), deactivate (Inactive), or delete generated AccessKey/secret key pairs at will.

You can create and manage all AccessKey/secret key pairs through the [Key Management Page](#) on the Alibaba Cloud console. You need to save the AccessKey/secret key pairs because they are a critical factor in Alibaba Cloud’s API request security authentication. If a key pair may have been leaked, we recommend that you immediately delete this key pair and generate a new one.

Public request header

Public request header

Log Service APIs are HTTP-based interfaces in the REST style. The Log Service API supports a set of public request headers that can be used in all API requests (unless stated otherwise, each Log Service API request must provide these public request headers). The detailed definitions are given below.

Header name	Type	Description
Accept	String	Type of public request headers that the client expects from the server. Currently, application/json and application/x-protobuf are supported. This field is

		optional and valid only for GET requests. For the specific value, see the specific interface' s definition.
Accept-Encoding	String	Compression algorithm that the client expects from the server. Currently, options include LZ4, DEFLATE or empty (no compression). This field is optional and valid only for GET requests. For the specific value, see the specific interface' s definition.
Authorization	String	Signature content. For more details, refer to Request signature.
Content-Length	Numeric Value	Length of the HTTP request Body defined in RFC 2616. If the request has no Body, it is not necessary to provide this request header.
Content-MD5	String	String produced after the request Body undergoes MD5 computation, results in uppercase. If the request has no Body, it is not necessary to provide this request header.
Content-Type	String	Type of the HTTP request Body defined in RFC 2616. Currently, Log Service API requests support only application/x-protobuf. If the request has no Body, it is not necessary to provide this request header. For the specific value, see the specific interface' s definition.
Date	String	The current time when sent. Currently, the parameter supports only the RFC 822 format, and the GMT standard time is used. The formatted string is as follows: %a, %d %b %Y %H:%M:%S GMT (for example: Mon, 3 Jan 2010 08:33:47 GMT).
Host	String	Complete HOST name of the HTTP request (does not include http:// and other

		such protocol headers), for example, big-game.cn-hangzhou.sls.aliyuncs.com.
x-log-apiversion	String	API version. The current version is 0.6.0.
x-log-bodyrawsize	Numeric value	Initial size of the request Body. When the request has no Body, the value is 0. When the Body is a compressed data, the value is the size of the initial data before compression. The value range for this field is 0 to 3x1024x1024. This field is optional and needs to be filled only when the Body is compressed.
x-log-compresstype	String	Compression type of the Body in the API request. Currently, LZ4 and DEFLATE are supported (RFC 1951. For details about the zlib format, refer to RFC 1950). If the Body is not compressed, it is not necessary to provide this request header.
x-log-date	String	The current time when sent. The format is consistent with that of the Date header. This request header is optional. If a request contains this public request header, this value will replace the standard Date header value in sever request authentication. No matter whether there is an x-log-date header, the standard HTTP Date header must be provided.
x-log-signaturemethod	String	Signature calculation method. Currently, only hmac-sha1 is supported.
x-acis-security-token	String	Use the STS temporary identity to send data. It is required only when the STS temporary identity is used to send data.

Note:

- The maximum difference between the time expressed in a request's Date header and

the time the server receives the request is 15 minutes. If this difference exceeds 15 minutes, the server will reject this request. If the request contains an x-log-date header, the time difference is calculated based on the value of the x-log-date header.

- If a compression algorithm is specified (in x-log-compresstype) for the request, the initial data needs to be compressed and then put in the HTTP Body. The Content-Length and Content-MD5 header length are calculated based on the size of the compressed Body.
- When HTTP requests are sent from certain platforms, they cannot specify a Date header (the sending time is specified automatically in the platform's internal database). Therefore, the correct Date value cannot be used to calculate the request signature. In this case, specify an x-log-date header and use the value of this header for request signature calculation. After receiving an API request, the Log Service server will first determine whether the request contains an x-log-date header. If any, the server uses the header value for signature authentication; otherwise, the server uses the HTTP standard header Sate for signature authentication.

Public response header

Public response header

Log Service APIs are HTTP-based interfaces in the REST style. All Log Service API responses provide a group of public response headers. The detailed definitions are as follows.

Header name	Type	Description	
Content-Length	Numeric value	Length of the HTTP response content defined in RFC 2616.	
Content-MD5	String	MD5 value of the HTTP response content defined in RFC 2616. It is an uppercased string produced after the request body undergoes MD5 computation.	
Content-Type	String	Type of the HTTP response content defined in RFC 2616. Currently, responses of application/json	

		and application/x-protobuf types are supported by the Log Service server.	
Date	String	The current time when sent. Currently, the parameter supports only the RFC 822 format, and the GMT standard time is used. The formatted string is as follows: %a, %d %b %Y %H:%M:%S GMT (for example: Mon, 3 Jan 2010 08:33:47 GMT).	
x-log-requestid	String	Unique ID generated by the server that marks this request. This response header is not related to actual applications. It is mainly used for tracking and investigating problems. For API request failure troubleshooting purpose, you can provide this ID to the Log Service team.	

Request authentication

To ensure security of users' log data, all HTTP requests of the Log Service API must undergo security authentication. Currently, this security authentication is completed through a symmetric encryption algorithm based on Alibaba Cloud's AccessKey.

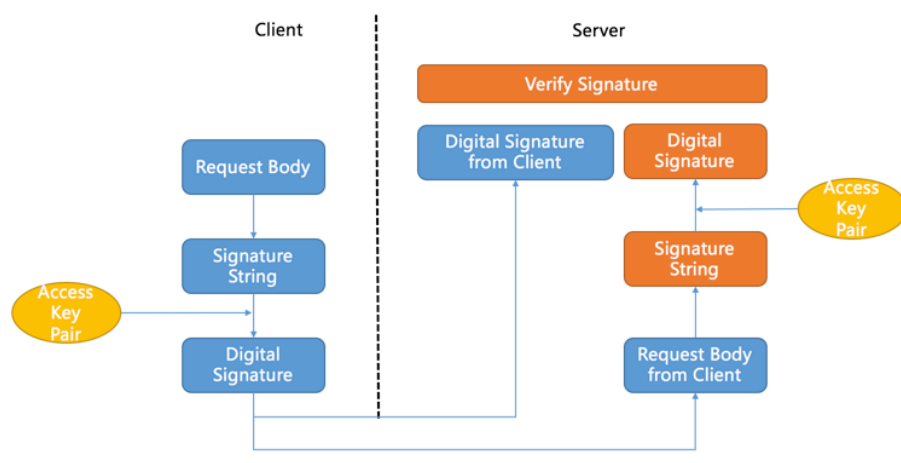
This process is as follows:

1. The requester generates a SignString based on the API request content (including the HTTP Header and Body).
2. The requester uses Alibaba Cloud's AccessKey pair (AccessKeyID and AccessKeySecret) to

sign the signature string generated in the first step, forming a digital signature for this API request

3. The requester sends both the API request content and digital signature to the server.
4. After receiving the request, the server repeats steps 1 and 2 (**Note:** the server will retrieve the user AccessKey pair used by this request in the background) and calculates the expected digital signature for this request on the server
5. The server compares the expected digital signature to the digital signature sent with the request. If they are completely consistent, the request passes security authentication. Otherwise, the request is immediately rejected.

This entire process can be intuitively described by the following diagram:



The security authentication process above can also be used for the following purposes:

- Confirm which user sends the API request. Because a user is required to designate the key pair to generate the digital signature before sending the request, the server can use this key pair to confirm the user's identity and then perform access permission management.
- Confirm if a user's request has been tampered with during network transmission. Because the server will recalculate the digital signature of the received request content, if this content has been tampered with during transmission, the digital signature will not match.

Sign an API request

In order to pass API request security authentication, you must sign this API request in the client (in other words, generate a correct digital signature) and use the HTTP header "Authorization" to transmit the request's digital signal over the network. The specific format of the Authorization header is as follows:

```
Authorization:LOG <AccessKeyId>:<Signature>
```

As shown in the above format, the Authorization header value contains the AccessKeyID from the user's key pair and the corresponding AccessKeySecret will be used in the construction of the

signature value. The following provides a detailed explanation of how to construct this signature value.

Step One: Prepare a suitable Alibaba Cloud AccessKey pair.

As described above, to generate a digital signature for an API request, you must use an AccessKey pair (AccessKeyId/AccessKeySecret). You may use an existing AccessKey pair or create a new one. The key must be in the "Active" state.

Step Two: Generate the request's signature string.

The signature string of Log Service API is generated with Method, Header and Body of the HTTP request. The following describes how to generate a signature string.

```
SignString = VERB + "\n"
+ CONTENT-MD5 + "\n"
+ CONTENT-TYPE + "\n"
+ DATE + "\n"
+ CanonicalizedLOGHeaders + "\n"
+ CanonicalizedResource
```

In the above formula, \n indicates the newline escape character and + (plus sign) indicates the string concatenation operator. The other parts are defined as follows:

Name	Definition	Example
VERB	Name of the HTTP request method	PUT, GET, POST and so on
CONTENT-MD5	MD5 value of the HTTP request Body, which must be an uppercased string	875264590688CA6171F6228AF5BBB3D2
CONTENT-TYPE	Type of the HTTP request Body	application/x-protobuf
DATE	Standard time stamp header of the HTTP request (follows RFC 1123 format and uses the GMT standard time)	Mon, 3 Jan 2010 08:33:47 GMT
CanonicalizedLOGHeaders	String constructed by custom headers prefixed by x-log and x-ac in the HTTP request (for the specific construction method, see the description below)	x-log-apiversion:0.6.0\nx-log-bodyrawsize:50\nx-log-signaturemethod:hmac-sha1
CanonicalizedResource	String constructed by the HTTP request resources (for the specific construction method, see the description below)	/logstores/app_log

In some HTTP requests without the Body, the CONTENT-MD5 and CONTENT-TYPE fields are null strings respectively. Described below is how to generate a SignString in such case:

```
SignString = VERB + "\n"
+ "\n"
+ "\n"
+ DATE + "\n"
+ CanonicalizedLOGHeaders + "\n"
+ CanonicalizedResource
```

As described in **Public request headers**, the custom request header x-log-date is introduced in Log Service API. If you specify this header in your request, the header value will replace the value of the HTTP standard request header Date in signature calculation.

The CanonicalizedLOGHeaders construction method is as follows:

1. Convert the names of all HTTP request headers prefixed with x-log and x-acs to lowercase letters.
2. All LOG custom request headers obtained in the previous step are sorted alphabetically in ascending order.
3. Any space separators at either end of the request headers and content are deleted.
4. Separate all the headers and content using the \n separator to form the final CanonicalizedLOGHeader.

The CanonicalizedResource construction method is as follows:

1. Set CanonicalizedResource to an empty string ("").
2. Enter the LOG resource to be accessed, for example, /logstores/logstorename. The field is left blank when there is no logstorename.
3. If the request contains a query string (QUERY_STRING), then add ? and the query string at the end of the CanonicalizedResource string.

The QUERY_STRING is the alphabetized string of the request parameters in the URL. An = (equals sign) is used between the names and values of these parameters to form a string. Then, the parameter name-value pairs are alphabetically sorted and connected with the & symbol to form a string. This formula is illustrated below:

```
QUERY_STRING = "KEY1=VALUE1" + "&" + "KEY2=VALUE2"
```

Step Three: Generate the request's digital signature

Currently, Log Service API only supports one digital signature algorithm, namely the default digital signature algorithm hmac-sha1. The entire signature formula is as follows:

```
Signature = base64(hmac-sha1(UTF8-Encoding-Of(SignString), AccessKeySecret))
```

HMAC-SHA1 defined in RFC/rfc2104 of is used as the signature method. The AccessKeySecret used in the above formula must correspond to the AccessKeyID used in the Authorization header. Otherwise, the request will not be able to pass authentication by the server.

After the digital signature value is calculated, use the value to construct a complete security authentication header for the Log Service API request in the Authorization header format described at the top of this section, and enter the security authentication header in the HTTP request. Then, the HTTP request can be sent.

Examples of the request authentication process

The following two examples demonstrate the entire process of request authentication. First, assume your key pair for Log Service API signature is as follows:

```
AccessKeyId = "bq2sjzesjmo86kq35behupbq"  
AccessKeySecret = "4fdO2fTDDnZPU/L7CHNdemB2Nsk="
```

Example 1:

You need to send a GET request as follows to list all LogStores in the ali-test-project. The HTTP request is as follows:

```
GET /logstores HTTP 1.1  
Mon, 09 Nov 2015 06:11:16 GMT  
Host: ali-test-project.cn-hangzhou-devcommon-intranet.sls.aliyuncs.com  
x-log-apiversion: 0.6.0  
x-log-signaturemethod: hmac-sha1
```

The following signature string is generated for the Log Service API request:

```
GET\n\n\nMon, 09 Nov 2015 06:11:16 GMT\nx-log-apiversion:0.6.0\nx-log-signaturemethod:hmac-  
sha1\n/logstores?logstoreName=&offset=0&size=1000
```

Because a GET request has no HTTP Body, the value of CONTENT-TYPE and CONTENT-MD5 in the generated signature string is an empty string respectively. If the AccessKeySecret specified previously is used to calculate a signature, the resulting signature will be:

```
jEYOTCJs2e88o+y5F4/S5IsnBJQ=
```

Finally, the digitally signed HTTP request content sent is as follows:

```
GET /logstores HTTP 1.1  
Mon, 09 Nov 2015 06:11:16 GMT  
Host: ali-test-project.cn-hangzhou-devcommon-intranet.sls.aliyuncs.com  
x-log-apiversion: 0.6.0  
x-log-signaturemethod: hmac-sha1
```

```
Authorization: LOG bq2sjzesjmo86kq35behupbq;jEYOTCJs2e88o+y5F4/S5IsnBJQ=
```

Example 2:

You need to write the follow log into the LogStore named test-logstore in the **ali-test-project** project in Example 1.

```
topic=""
time=1447048976
source="10.230.201.117"
"TestKey": "TestContent"
```

Therefore, according to the Log Service API definition, the following HTTP request must be constructed:

```
POST /logstores/test-logstore HTTP/1.1
Date: Mon, 09 Nov 2015 06:03:03 GMT
Host: test-project.cn-hangzhou-devcommon-intranet.sls.aliyuncs.com
x-log-apiversion: 0.6.0
x-log-signaturemethod: hmac-sha1
Content-MD5: 1DD45FA4A70A9300CC9FE7305AF2C494
Content-Length: 52
x-log-apiversion:0.6.0
x-log-bodyrawsize:50
x-log-compresstype:lz4
x-log-signaturemethod:hmac-sha1

<Log contents serialized in a ProtoBuffer format byte stream>
```

In this HTTP request, the written log content is first serialized in a ProtoBuffer format (refer to [ProtoBuffer format](#) for more details) and then used as the request Body. Therefore, the Content-Type header value of this request is application/x-protobuf. Similarly, the Content-MD5 header value is the MD5 value of the request Body. According to the above signature string construction method, the signature string corresponding to this request is:

```
POST\n1DD45FA4A70A9300CC9FE7305AF2C494\napplication/x-protobuf\nMon, 09 Nov 2015 06:03:03 GMT\nx-
log-apiversion:0.6.0\nx-log-bodyrawsize:50\nx-log-compresstype:lz4\nx-log-signaturemethod:hmac-
sha1\n/logstores/test-logstore
```

In the same way, if the AccessKeySecret specified previously is used to calculate a signature, the resulting signature will be:

```
XWLGYHGg2F2hcfxWxMLiNkGki6g=
```

Finally, the digitally signed HTTP request content sent is as follows:

```
POST /logstores/test-logstore HTTP/1.1
Date: Mon, 09 Nov 2015 06:03:03 GMT
```

```
Host: test-project.cn-hangzhou-devcommon-intranet.sls.aliyuncs.com
x-log-apiversion: 0.6.0
x-log-signaturemethod: hmac-sha1
Content-MD5: 1DD45FA4A70A9300CC9FE7305AF2C494
Content-Length: 52
x-log-apiversion:0.6.0
x-log-bodyrawsize:50
x-log-compress-type:lz4
x-log-signaturemethod:hmac-sha1
Authorization: LOG bq2sjzesjmo86kq35behupbq:XLWLGyHg2F2hcfWxMLiNkGki6g=

<Log contents serialized in a ProtoBuffer format byte stream>
```

Common error codes

Common error codes

When an API request error occurs, the server returns an error message, including the HTTP status code and the specific error details in the response body. The error details in the response body are formatted as follows:

```
{
  "errorCode" : <ErrorCode>,
  "errorMessage" : <ErrorMessage>
}
```

Of all error messages that may be returned by the server, some are applicable for the majority of APIs and others are unique to certain APIs. The following table lists the common error codes that will appear in the response of multiple APIs. The special error codes of an API are described in the reference to that particular API.

HTTP Status Code	Error Code	Error Message	Description
411	MissingContentLength	Content-Length does not exist in http header when it is necessary.	The required Content-Length request header has not been provided.
415	InvalidContentType	Content-Type {type} is unsupported.	The specified Content-Type is not supported.
400	MissingContentType	Content-Type does not exist in http header when body is not empty.	The Content-Type header is not specified when the HTTP request body

			is not empty.
400	MissingBodyRawSize	x-log-bodyrawsize does not exist in header when it is necessary.	The required x-log-bodyrawsize request header has not been provided in the compression scenario.
400	InvalidBodyRawSize	x-log-bodyrawsize is invalid.	The x-log-bodyrawsize value is invalid.
400	InvalidCompressType	x-log-compresstype {type} is unsupported.	The compress type specified in x-log-compresstype is not supported.
400	MissingHost	Host does not exist in http header.	The HTTP standard request header Host has not been provided.
400	MissingDate	Date does not exist in http header.	The HTTP standard request header Date has not been provided.
400	InvalidDateFormat	Date {date} must follow RFC822.	The Date request header value does not comply with the RFC822 standard.
400	MissingAPIVersion	x-log-apiversion does not exist in http header.	The HTTP request header x-log-apiversion has not been provided.
400	InvalidAPIVersion	x-log-apiversion {version} is unsupported.	The value of the HTTP request header x-log-apiversion is not supported.
400	MissAccessKeyId	x-log-accesskeyid does not exist in header.	No AccessKeyId has been provided in the Authorization header.
401	Unauthorized	The AccessKeyId is unauthorized.	The provided AccessKeyId value is unauthorized.
400	MissingSignatureMethod	x-log-signaturemethod does not exist in http header.	The HTTP request header x-log-signaturemethod has not been provided.
400	InvalidSignatureMethod	signature method {method} is	The signature method specified by

		unsupported.	the x-log-signaturemethod header is not supported.
400	RequestTimeTooSkewed	Request time exceeds server time more than 15 minutes.	The request sending time is more than 15 minutes before or after the time of processing by the server.
404	ProjectNotExist	Project {name} does not exist.	The log project does not exist.
401	SignatureNotMatch	Signature {signature} is not matched.	The request's digital signature does not match.
403	WriteQuotaExceed	Write quota is exceeded.	Exceeds the log write quota.
403	ReadQuotaExceed	Read quota is exceeded.	Exceeds the log read quota.
500	InternalServerError	Internal server error message.	Internal server error.
503	ServerBusy	The server is busy, please try again later.	The server is busy, please try again later.

The {...} contained in the error message indicates the specific error information. For example, the ProjectNotExist error message contains {name}. This indicates that, in the error message, this section will be replaced by the specific project name.

LogStore related interfaces

CreateLogstore

CreateLogstore

Creates a logstore for the project.

Example:

POST /logstores

Request syntax

```
POST /logstores HTTP/1.1
Authorization: <AuthorizationString>
Date: <GMT Date>
Host: <Project Endpoint>
x-log-apiversion: 0.6.0
x-log-signaturemethod: hmac-sha1

{
  "logstoreName" : <logStoreName>,
  "ttl": <ttl>,
  "shardCount": <shardCount>
}
```

Request parameters

Attribute Name	Type	Required or Not	Description
logstoreName	string	Yes	The logstore name, which must be unique in the project.
ttl	integer	Yes	The data retention period (days).
shardCount	integer	Yes	The shard count for this logstore.

Request header

The CreateLogstore interface does not have a specific request header. For details about public request headers of Log Service APIs, refer to [Public Request Headers](#).

Response header

The CreateLogstore interface does not have a specific response header. For details about public response headers of Log Service APIs, refer to [Public Response Headers](#).

Response element

The system returns the HTTP status code 200.

Error code

The CreateLogstore interface may return the following specific error codes in addition to Log Service API Common Error Codes:

HTTP Status Code	Error Code	Error Message
400	LogstoreAlreadyExist	logstore {logstoreName} already exist
500	InternalServerError	Specified Server Error Message
400	LogstoreInfoInvalid	logstore info is invalid
400	ProjectQuotaExceed	Project Quota Exceed

Detailed description

The logstore cannot be created if quota is invalid.

Example

Request example:

```
POST /logstores HTTP/1.1
Header :
{
  x-log-apiversion=0.6.0,
  Authorization=LOG 94to3z418yupi6ikawqqd370:8lwDTWugRK1AZAo0dWQYpffhy48=,
  Host=ali-test-project.cn-hangzhou-devcommon-intranet.sls.aliyuncs.com,
  Date=Wed, 11 Nov 2015 07:35:00 GMT,
  Content-Length=55,
  x-log-signaturemethod=hmac-sha1,
  Content-MD5=7EF43D0B8F4A807B95E775048C911C72,
  User-Agent=sls-java-sdk-v-0.6.0,
  Content-Type=application/json
}
Body :
{
  "logstoreName": "test-logstore",
  "ttl": 1,
  "shardCount": 2
}
```

Response example:

```
HTTP/1.1 200 OK
Header:
{
  Date=Wed, 11 Nov 2015 07:35:00 GMT,
  Content-Length=0,
  x-log-requestid=5642EFA499248C827B012B39,
  Connection=close,
```

```
Server=nginx/1.6.1
}
```

DeleteLogstore

DeleteLogstore

Deletes a logstore, including all shard data and indexes.

Request syntax

```
DELETE /logstores/{logstoreName} HTTP/1.1
Authorization: <AuthorizationString>
Date: <GMT Date>
Host: <Project Endpoint>
x-log-apiversion: 0.6.0
x-log-signaturemethod: hmac-sha1
```

Request parameters

Parameter Name	Type	Required or Not	Description
logstoreName	string	Yes	The logstore name, which is unique in the same project.

Request header

The DeleteLogstore interface does not have a specific request header. For details about public request headers of Log Service APIs, refer to [Public Request Headers](#).

Response header

The DeleteLogstore interface does not have a specific response header. For details about public response headers of Log Service APIs, refer to [Public Response Headers](#).

Response element

The system returns the HTTP status code 200.

Error code

The CreateLogstore interface may return the following specific error codes in addition to Log Service API Common Error Codes:

HTTP Status Code	Error Code	Error Message
404	LogStoreNotExist	logstore {logstoreName} not exist
500	InternalServerError	Specified Server Error Message

Example

Request example:

```
DELETE /logstores/test_logstore HTTP/1.1
Header :
{
  x-log-apiversion=0.6.0,
  Authorization=LOG 94to3z418yupi6ikawqqd370:fPsNBiUJR1xvQZolwi8+Cw5R/fQ=,
  Host=ali-test-project.cn-hangzhou-devcommon-intranet.sls.aliyuncs.com,
  Date=Wed, 11 Nov 2015 08:09:38 GMT,
  Content-Length=0,
  x-log-signaturemethod=hmac-sha1,
  User-Agent=sls-java-sdk-v-0.6.0,
  Content-Type=application/json
}
```

Response example:

```
HTTP/1.1 200 OK
Body:
{
  Date=Wed, 11 Nov 2015 08:09:39 GMT,
  Content-Length=0,
  x-log-requestid=5642F7C399248C817B013A07,
  Connection=close,
  Server=nginx/1.6.1
}
```

UpdateLogstore

UpdateLogstore

Updates LogStore attributes. Currently, only Time To Live (TTL) and shard attributes can be updated.

Request syntax

```
PUT /logstores/{logstoreName} HTTP/1.1
Authorization: <AuthorizationString>
Date: <GMT Date>
Host: <Project Endpoint>
x-log-apiversion: 0.6.0
x-log-signaturemethod: hmac-sha1

{
  "logstoreName": <logstoreName>,
  "ttl": <ttl>,
  "shardCount": <shardCount>
}
```

Request parameters

Parameter Name	Type	Required or Not	Description
logstoreName	string	Yes	The logstore name, which is unique in the same project.
ttl	integer	Yes	The life cycle of log data, ranging from 1 to 365 days.
shardCount	integer	Yes	The number of shards, ranging from 1 to 10.

Request header

The UpdateLogstore interface does not have a special request header. For details about public request headers of Log Service APIs, refer to [Public Request Headers](#).

Response header

The UpdateLogstore interface does not have a special response header. For details about public response headers of Log Service APIs, refer to [Public Response Headers](#).

Response element

The system returns the HTTP status code 200.

Error code

The CreateLogstore interface may return the following specific error codes in addition to Log Service API Common Error Codes:

HTTP status code	ErrorCode	ErrorMessage
------------------	-----------	--------------

404	ProjectNotExist	Project {ProjectName} not exist
404	LogStoreNotExist	logstore {logstoreName} not exist
400	LogStoreAlreadyExist	logstore {logstoreName} already exist
500	InternalServerError	Specified Server Error Message
400	ParameterInvalid	invalid shard count,you can only increase the count

Detailed description

Currently, shards can be added rather than deleted.

Example

Request example:

```
PUT /logstores/test-logstore HTTP/1.1
Header:
{
  x-log-apiversion=0.6.0,
  Authorization=LOG 94to3z418yupi6ikawqqd370:wFcl3ohVJupCi0ZFxD0x4IA68A=,
  Host=ali-test-project.cn-hangzhou-devcommon-intranet.sls.aliyuncs.com,
  Date=Wed, 11 Nov 2015 08:28:19 GMT,
  Content-Length=55,
  x-log-signaturemethod= hmac-sha1,
  Content-MD5=757C60FC41CC7D3F60B88E0D916D051E,
  User-Agent=sls-java-sdk-v-0.6.0,
  Content-Type=application/json
}
Body :
{
  "logstoreName": "test-logstore",
  "ttl": 1,
  "shardCount": 2
}
```

Response example:

```
HTTP/1.1 200 OK
Header:
{
  Date=Wed, 11 Nov 2015 08:28:20 GMT,
  Content-Length=0,
  x-log-requestid=5642FC2399248C8F7B0145FD,
  Connection=close,
  Server=nginx/1.6.1
}
```



```
}
```

GetLogstore

GetLogstore

Views LogStore attributes.

Request syntax

```
GET /logstores/{logstoreName} HTTP/1.1
Authorization: <AuthorizationString>
Date: <GMT Date>
Host: <Project Endpoint>
x-log-apiversion: 0.6.0
x-log-signaturemethod: hmac-sha1
```

Request parameters

Parameter Name	Type	Required or Not	Description
logstoreName	string	Yes	The logstore name, which is unique in the same project.

Request header

The GetLogstore interface does not have a special request header. For details about public request headers of Log Service APIs, refer to [Public Request Headers](#).

Response header

The GetLogstore interface does not have a special response header. For details about public response headers of Log Service APIs, refer to [Public Response Headers](#).

Response element

The system returns the HTTP status code 200.

```
{
  "logstoreName": <logstoreName>,
```

```

"ttl": <ttl>,
"shardCount": <shardCount>,
"createTime": <createTime>,
"lastModifyTime": <lastModifyTime>
}

```

Error code

The CreateLogstore interface may return the following specific error codes in addition to Log Service API Common Error Codes:

HTTP Status Code	Error Code	Error Message
404	ProjectNotExist	Project {ProjectName} not exist
404	LogstoreNotExist	logstore {logstoreName} not exist
500	InternalServerError	Specified Server Error Message

Example

Request example:

```

GET /logstores/test-logstore HTTP/1.1
Header :
{
x-log-apiversion=0.6.0,
Authorization=LOG 94to3z418yupi6ikawqqd370:6ga/Cvj51rFatX/DtTkcQB/CALk=,
Host=ali-test-project.cn-hangzhou-devcommon-intranet.sls.aliyuncs.com,
Date=Wed, 11 Nov 2015 07:53:29 GMT,
Content-Length=0,
x-log-signaturemethod= hmac-sha1,
User-Agent=sls-java-sdk-v-0.6.0,
Content-Type=application/json
}

```

Response example:

```

HTTP/1.1 200 OK
Header :
{
Date=Wed, 11 Nov 2015 07:53:30 GMT,
Content-Length=107,
x-log-requestid=5642F3FA99248C817B01352D,
Connection=close,
Content-Type=application/json,
Server=nginx/1.6.1
}
Body :

```

```
{
  "logstoreName": test-logstore,
  "ttl": 1,
  "shardCount": 2,
  "createTime": 1447833064,
  "lastModifyTime": 1447833064
}
```

ListLogstore

ListLogstore

On the ListLogstores interface, lists names of all LogStores under a specified project.

Request syntax

```
GET /logstores HTTP/1.1
Authorization: <AuthorizationString>
Date: <GMT Date>
Host: <Project Endpoint>
x-log-apiversion: 0.6.0
x-log-signaturemethod: hmac-sha1
```

Request parameters

Parameter Name	Type	Required or Not	Description
offset(optional)	integer	No	The starting position of a returned record, 1 by default.
size(optional)	integer	No	The maximum number of entries returned per page, 500 by default (maximum).
logstoreName	string	No	The LogStore name used to filter (partial matching supported).

Request header

No special request header is available. For details about public request headers of Log Service APIs, refer to [Public Request Headers](#).

Response header

No special response header is available. For details about public response headers of Log Service APIs, refer to [Public Response Headers](#).

Response element

When the ListLogStores request is successful, the response body will contain a list of names of all LogStores under a specified project. The format is as follows:

Name	Type	Description
count	Integer	The number of returned LogStores.
total	Integer	The total number of LogStores.
logstores	String array	The list of names of returned LogStores.

Error code

The CreateLogstore interface may return the following specific error codes in addition to Log Service API Common Error Codes:

HTTP status code	ErrorCode	ErrorMessage
404	ProjectNotExist	Project {ProjectName} not exist
500	InternalServerError	Specified Server Error Message
400	ParameterInvalid	Invalid parameter size, (0.6.0]
400	InvalidLogStoreQuery	logstore Query is invalid

Example

Request example:

```
GET /logstores HTTP/1.1
Header:
{
  x-log-apiversion=0.6.0,
  Authorization=LOG 94to3z418yupi6ikawqqd370:we34Siz/SBVyVGMGmMDnvp0xSPo=,
  Host=ali-test-project.cn-hangzhou-devcommon-intranet.sls.aliyuncs.com,
  Date=Wed, 11 Nov 2015 08:09:39 GMT,
```

```
Content-Length=0,  
x-log-signaturemethod=hmac-sha1,  
User-Agent=sls-java-sdk-v-0.6.0,  
Content-Type=application/json  
}
```

Response example:

```
HTTP/1.1 200 OK  
Header:  
{  
  Date=Wed, 11 Nov 2015 08:09:39 GMT,  
  Content-Length=52,  
  x-log-requestid=5642F7C399248C8D7B01342F,  
  Connection=close,  
  Content-Type=application/json,  
  Server=nginx/1.6.1  
}  
Body:  
{  
  "count":1,  
  "logstores":["test-logstore"],  
  "total":1  
}
```

ListShards

ListShards

Lists all available shards in the LogStore.

Request syntax

```
GET /logstores/<logstorename>/shards HTTP/1.1  
Authorization: <AuthorizationString>  
Date: <GMT Date>  
Host: <Project Endpoint>  
x-log-apiversion: 0.6.0  
x-log-signaturemethod: hmac-sha1
```

Request parameters

Parameter Name	Type	Required or Not	Description
----------------	------	-----------------	-------------

logstoreName	string	No	LogStore name
--------------	--------	----	---------------

Request header

No special request header is available. For details about the public request header of the API, refer to [Public Request Header](#).

Response header

Content-Type: application/json

No special response header is available. For details about the public response header of the API, refer to [Public Response Header](#).

Response element

It is an array consisting of shards.

```
[
{
"shardID":0
"status" : "readwrite",
"inclusiveBeginKey" : "00000000000000000000000000000000",
"exclusiveEndKey" : "80000000000000000000000000000000",
"createTime" :1453949705
},
{
...
},
{
...
}
]
```

Detailed description

N/A

Specific error codes

In addition to general error codes of the API, the following special error codes may be returned:

HTTP Status Code	Error Code	Error Message
404	LogStoreNotExist	logstore {logstoreName} not exist
500	InternalServerError	Specified Server Error Message
400	LogStoreWithoutShard	logstore has no shard

The {name} variable in the above error messages will be replaced by the actual logstore name.

Example

Request example:

```
GET /logstores/sls-test-logstore/shards
Header :
{
  "Content-Length": 0,
  "x-log-signaturemethod": "hmac-sha1",
  "x-log-bodyrawsize": 0,
  "User-Agent": "log-python-sdk-v-0.6.0",
  "Host": "ali-test-project.cn-hangzhou-devcommon-intranet.sls.aliyuncs.com",
  "Date": "Thu, 12 Nov 2015 03:40:31 GMT",
  "x-log-apiversion": "0.6.0",
  "Authorization": "LOG 94to3z418yupi6ikawqqd370:xE0sJ3xeivcRq0GbvACiO37jH0I="
}
```

Response example:

```
Header:
{
  "content-length": "57",
  "server": "nginx/1.6.1",
  "connection": "close",
  "date": "Thu, 12 Nov 2015 03:40:31 GMT",
  "content-type": "application/json",
  "x-log-requestid": "56440A2F99248C050600C74C"
}
Body :
[
  {
    "shardID" : 1,
    "status" : "readwrite",
    "inclusiveBeginKey" : "00000000000000000000000000000000",
    "exclusiveEndKey" : "80000000000000000000000000000000",
    "createTime" :1453949705
  },
  {
    "shardID" : 2,
    "status" : "readwrite",
    "inclusiveBeginKey" : "80000000000000000000000000000000",
    "exclusiveEndKey" : "ffffffffffffffffffffffffffffffff",
    "createTime" :1453949705
  },
  {
    "shardID" : 0,
    "status" : "readonly",
    "inclusiveBeginKey" : "00000000000000000000000000000000",
    "exclusiveEndKey" : "ffffffffffffffffffffffffffffffff",
    "createTime" :1453949705
  }
]
```

```
}  
]
```

SplitShard

SplitShard

Splits a specified shard in readwrite status.

Request syntax

```
POST /logstores/<logstorename>/shards/<shardid>?action=split&key=<splitkey> HTTP/1.1  
Authorization: <AuthorizationString>  
Date: <GMT Date>  
Host: <Project Endpoint>  
x-log-apiversion: 0.6.0  
x-log-signaturemethod: hmac-sha1
```

Request parameters

Parameter Name	Type	Required or Not	Description
logstoreName	string	Yes	The logstore name
shardid	int	Yes	shard ID
splitkey	string	Yes	Split location

Request header

No special request header is available. For details about the public request header of the API, refer to [Public Request Header](#).

Response header

Content-Type: application/json

No special response header is available. For details about the public response header of the API, refer to [Public Response Header](#).

Response element

In an array consisting of 3 shards, the first shard is not split, and the other two are the results of splitting.

```
[
{
  "shardID":33
  "status" : "readonly",
  "inclusiveBeginKey" : "ee000000000000000000000000000000",
  "exclusiveEndKey" : "ffffffffffffffffffffffff",
  "createTime" :1453949705
},
{
  "shardID":163
  "status" : "readwrite",
  "inclusiveBeginKey" : "ee000000000000000000000000000000",
  "exclusiveEndKey" : "ef000000000000000000000000000000",
  "createTime" :1453949705
},
{
  "shardID":164
  "status" : "readwrite",
  "inclusiveBeginKey" : "ef000000000000000000000000000000",
  "exclusiveEndKey" : "ffffffffffffffffffffffff",
  "createTime" :1453949705
}
]
```

Detailed description

N/A

Specific error codes

In addition to general error codes of the API, the following special error codes may be returned:

HTTP Status Code	Error Code	Error Message
404	LogStoreNotExist	logstore {logstoreName} not exist
400	ParameterInvalid	invalid shard id
400	ParameterInvalid	invalid mid hash
500	InternalServerError	Specified Server Error Message
400	LogStoreWithoutShard	logstore has no shard

The name variable in the above error messages will be replaced by the actual LogStore Name.

Example

Request example:

```
POST /logstores/logstorename/shards/33?action=split&key=ef0000000000000000000000000000
Header :
{
  "Content-Length": 0,
  "x-log-signaturemethod": "hmac-sha1",
  "x-log-bodyrawsize": 0,
  "User-Agent": "log-python-sdk-v-0.6.0",
  "Host": "ali-test-project.cn-hangzhou.sls.aliyuncs.com",
  "Date": "Thu, 12 Nov 2015 03:40:31 GMT",
  "x-log-apiversion": "0.6.0",
  "Authorization": "LOG 94to3z418yupi6ikawqqd370:xE0sJ3xeidfdgRq0GbVACiO37jH0I="
}
```

Response example:

```
Header:
{
  "content-length": "57",
  "server": "nginx/1.6.1",
  "connection": "close",
  "date": "Thu, 12 Nov 2015 03:40:31 GMT",
  "content-type": "application/json",
  "x-log-requestid": "56440A2F99248C050600C74C"
}
Body :
[
  {
    "shardID":33
    "status" : "readonly",
    "inclusiveBeginKey" : "ee000000000000000000000000000000",
    "exclusiveEndKey" : "ffffffffffffffffffffffff",
    "createTime" :1453949705
  },
  {
    "shardID":163
    "status" : "readwrite",
    "inclusiveBeginKey" : "ee000000000000000000000000000000",
    "exclusiveEndKey" : "ef000000000000000000000000000000",
    "createTime" :1453949705
  },
  {
    "shardID":164
    "status" : "readwrite",
    "inclusiveBeginKey" : "ef000000000000000000000000000000",
    "exclusiveEndKey" : "ffffffffffffffffffffffff",
    "createTime" :1453949705
  }
]
```

MergeShards

MergeShards

Merges two adjacent shards in readwrite status. When a shard ID is specified in parameters, the server will automatically find the next adjacent shard.

Request syntax

```
POST /logstores/<logstorename>/shards/<shardid>?action=merge HTTP/1.1
Authorization: <AuthorizationString>
Date: <GMT Date>
Host: <Project Endpoint>
x-log-apiversion: 0.6.0
x-log-signaturemethod: hmac-sha1
```

Request parameters

Parameter Name	Type	Required or Not	Description
logstoreName	string	Yes	The logstore name
shardid	int	Yes	shard ID

Request header

No special request header is available. For details about the public request header of the API, refer to [Public Request Header](#).

Response header

Content-Type: application/json

No special response header is available. For details about the public response header of the API, refer to [Public Response Header](#).

Response element

In an array consisting of 3 shards, the first shard is the result of merging, and the other two are not merged.

```
[
{
'shardID': 167,
'status': 'readwrite',
'inclusiveBeginKey': 'e0000000000000000000000000000000',
'createTime': 1453953105,
'exclusiveEndKey': 'ffffffffffffffffffffffffffffffff'
},
{
'shardID': 30,
'status': 'readonly',
'inclusiveBeginKey': 'e0000000000000000000000000000000',
'createTime': 0,
'exclusiveEndKey':
'e7000000000000000000000000000000'
},
{
'shardID': 166,
'status': 'readonly',
'inclusiveBeginKey': 'e7000000000000000000000000000000',
'createTime': 1453953073,
'exclusiveEndKey': 'ffffffffffffffffffffffffffffffff'
}
]
```

Detailed description

N/A

Specific error codes

In addition to general error codes of the API, the following special error codes may be returned:

HTTP Status Code	Error Code	Error Message
404	LogStoreNotExist	logstore {logstoreName} not exist
400	ParameterInvalid	invalid shard id
400	ParameterInvalid	cannot merge the last shard
500	InternalServerError	Specified Server Error Message
400	LogStoreWithoutShard	logstore has no shard

The name variable in the above error messages will be replaced by the actual LogStore Name.

Example

Reaquest example:

```

POST /logstores/logstorename/shards/30?action=merge
Header :
{
  "Content-Length": 0,
  "x-log-signaturemethod": "hmac-sha1",
  "x-log-bodyrawsize": 0,
  "User-Agent": "log-python-sdk-v-0.6.0",
  "Host": "ali-test-project.cn-hangzhou.sls.aliyuncs.com",
  "Date": "Thu, 12 Nov 2015 03:40:31 GMT",
  "x-log-apiversion": "0.6.0",
  "Authorization": "LOG 94to3z418yupi6ikawqqd370:xEOSJ3xeidfdgRq0GbvACiO37jH0I="
}

```

Response example:

```

Header:
{
  "content-length": "57",
  "server": "nginx/1.6.1",
  "connection": "close",
  "date": "Thu, 12 Nov 2015 03:40:31 GMT",
  "content-type": "application/json",
  "x-log-requestid": "56440A2F99248C050600C74C"
}
Body :

[
  {
    'shardID': 167,
    'status': 'readwrite',
    'inclusiveBeginKey': 'e0000000000000000000000000000000',
    'createTime': 1453953105,
    'exclusiveEndKey': 'ffffffffffffffffffffffffffff'
  },
  {
    'shardID': 30,
    'status': 'readonly',
    'inclusiveBeginKey': 'e0000000000000000000000000000000',
    'createTime': 0,
    'exclusiveEndKey': 'e7000000000000000000000000000000'
  },
  {
    'shardID': 166,
    'status': 'readonly',
    'inclusiveBeginKey': 'e7000000000000000000000000000000',
    'createTime': 1453953073,
    'exclusiveEndKey': 'ffffffffffffffffffffffffffff'
  }
]

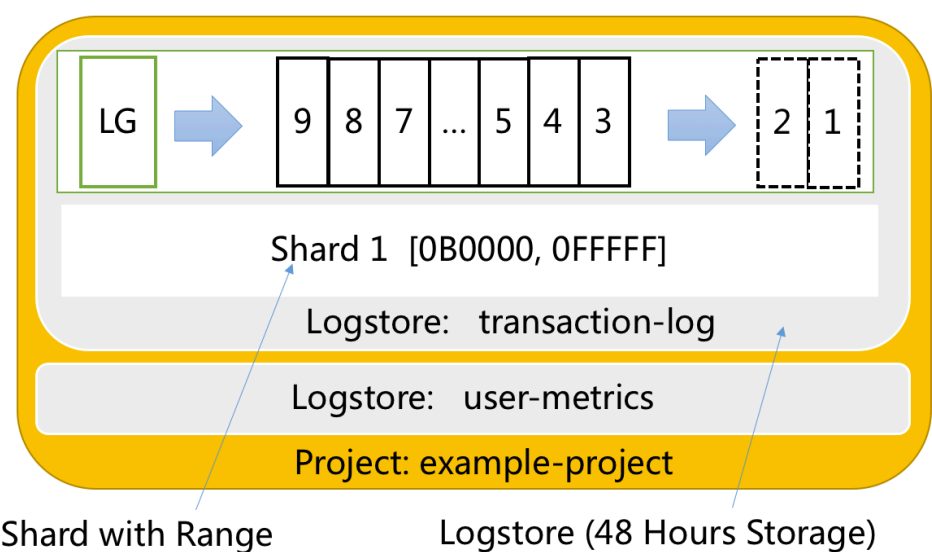
```

GetCursor

GetCursor

The GetCursor is used to get the cursor based on the time. The following diagram shows the relationship between the cursor and the project, LogStore, and shard:

- A project has multiple logstores.
- Each logstore can have multiple shards.
- A cursor can be used to get the location of the specified log.



Request syntax

```
GET /logstores/ay42/shards/2?type=cursor&from=1402341900 HTTP/1.1
Authorization: <AuthorizationString>
Date: <GMT Date>
Host: <Project Endpoint>
x-log-apiversion: 0.6.0
```

Request parameters

Parameter Name	Type	Required or Not	Description
shard	string	Yes	
type	string	Yes	Cursor
from	string	Yes	Time point (in UNIX seconds), or begin, end

LogStore lifecycle:

The lifecycle of a logstore is specified by the `lifeCycle` field in the attribute. For example, it is assumed that the current time is 2015-11-11 09:00:00 and the lifecycle is 24. Therefore, the consumable data time section in each shard is [2015-11-10 09:00:00, 2015-11-11 09:00:00]. The time here is the server time.

Using the parameter `"from"`, you can locate the logs within the lifecycle in the shard. Assuming that the logstore lifecycle is `[begin_time,end_time)` and the parameter `"from"` is set to `from_time`, then:

```
from_time <= begin_time or from_time == "begin" : Returns the cursor location corresponding to begin_time.
from_time >= end_time or from_time == "end" : Returns the cursor location for writing the next entry at the current
time point (no data at this cursor location currently).
from_time > begin_time and from_time < end_time : Returns the cursor location for the first data packet whose
receipt time at the server is >= from_time.
```

Request header

No special request header is available. For details about the public request header of the API, refer to [Public Request Header](#).

Response header

No special response header is available. For details about the public response header of the API, refer to [Public Response Header](#).

Response element

```
{
  "cursor": "MTQ0NzI5OTYwNjg5NjYzMjM1Ng=="
}
```

Detailed description

N/A

Error code

In addition to general error codes of the API, the following special error codes may be returned:

HTTP Status Code	Error Code	Error Message
404	LogStoreNotExist	Logstore {Name} not exist
400	ParameterInvalid	Parameter From is not valid
400	ShardNotExist	Shard {ShardID} not exist
500	InternalServerError	Specified Server Error Message

400	LogStoreWithoutShard	the logstore has no shard
-----	----------------------	---------------------------

Example

Request example:

```
GET /logstores/sls-test-logstore/shards/0?type=cursor&from=begin
Header:
{
  "Content-Length": 0,
  "x-log-signaturemethod": "hmac-sha1",
  "x-log-bodyrawsize": 0,
  "User-Agent": "log-python-sdk-v-0.6.0",
  "Host": "ali-test-project.cn-hangzhou-devcommon-intranet.sls.aliyuncs.com",
  "Date": "Thu, 12 Nov 2015 03:56:57 GMT",
  "x-log-apiversion": "0.6.0",
  "Content-Type": "application/json",
  "Authorization": "LOG 94to3z418yupi6ikawqqd370:+vo0Td6PrN0CGoskJoOiAsnkXgA="
}
```

Response example:

```
Header:
{
  "content-length": "41",
  "server": "nginx/1.6.1",
  "connection": "close",
  "date": "Thu, 12 Nov 2015 03:56:57 GMT",
  "content-type": "application/json",
  "x-log-requestid": "56440E0999248C070600C6AA"
}
Body:
{
  "cursor": "MTQ0NzI5OTYwNjg5NjYzMjM1Ng=="
}
```

PullLogs

Obtains logs based on the cursor and quantity. You must specify a shard when the system obtains logs. In the Storm scenario, elective and collaborative consumption can be performed through LoghubClientLib. Currently, only [log group lists in PB format] can be read.

Request syntax


```
GET /logstores/ay42/shards/0?type=logs&cursor=MTQ0NzMyOTQwMTEwMjEzMDkwNA==&count=100 HTTP/1.1
Accept: application/x-protobuf
Accept-Encoding: lz4
Authorization: <AuthorizationString>
Date: <GMT Date>
Host: <Project Endpoint>
x-log-apiversion: 0.6.0
x-log-signaturemethod: hmac-sha1
```

Request parameters

URL parameters:

Parameter Name	Type	Required or Not	Description
type	string	Yes	Logs
cursor	string	Yes	A start point for data reading
count	int	Yes	The number of returned log groups, ranging from 0 to 1000

Request header

- Accept: application/x-protobuf
- Accept-Encoding: LZ4, deflate, or ""

For details about the public request header of the API, refer to [Public Request Header](#).

Response header

- x-log-cursor: The next cursor of the currently read data
- x-log-count: The number of returned logs

For details about the public response header of the API, refer to [Public Response Header](#).

Response element

Data from serialized logs in PB format (which may be compressed).

Detailed description

N/A

Specific error codes

In addition to general error codes of the API, the following special error codes may be returned:

HTTP Status Code	Error Code	Error Message
------------------	------------	---------------

404	LogStoreNotExist	Logstore {Name} not exist
400	ParameterInvalid	Parameter Cursor is not valid
400	ParameterInvalid	ParameterCount must be in [0-1000]
400	ShardNotExist	Shard {ShardID} not exist
400	InvalidCursor	this cursor is invalid
500	InternalServerError	Specified Server Error Message

Example

Request example:

Read data on the shard numbered 0.

```
GET /logstores/sls-test-
logstore/shards/0?cursor=MTQ0NzMyOTQwMTEwMjEzMDkwNA==&count=1000&type=log
```

Header:

```
{
  "Authorization"="LOG 94to3z418yupi6ikawqqd370:WeMYZp6bH/SmWEgryMrLhbxK+7o=",
  "x-log-bodyrawsize"=0,
  "User-Agent" : "sls-java-sdk-v-0.6.0",
  "x-log-apiversion" : "0.6.0",
  "Host" : "ali-test-project.cn-hangzhou-failover-intranet.sls.aliyuncs.com",
  "x-log-signaturemethod" : "hmac-sha1",
  "Accept-Encoding" : "lz4",
  "Content-Length": 0,
  "Date" : "Thu, 12 Nov 2015 12:03:17 GMT",
  "Content-Type" : "application/x-protobuf",
  "accept" : "application/x-protobuf"
}
```

Response example:

Header:

```
{
  "x-log-count" : "1000",
  "x-log-requestid" : "56447FB20351626D7C000874",
  "Server" : "nginx/1.6.1",
  "x-log-bodyrawsize" : "34121",
  "Connection" : "close",
  "Content-Length" : "4231",
  "x-log-cursor" : "MTQ0NzMyOTQwMTEwMjEzMDkwNA==",
  "Date" : "Thu, 12 Nov 2015 12:01:54 GMT",
  "x-log-compresstype" : "lz4",
  "Content-Type" : "application/x-protobuf"
}
```

Body:
Data from the compressed <log group list in PB format>

Page flip

To flip the page (to get the next token) without returning data, the system can send HTTP HEAD requests.

PostLogStoreLogs

PostLogStoreLogs

Writes log data in a specified LogStore. Currently, only log groups in PB format can be written. There are two writing modes:

- Load balancing: The system automatically writes all writable shards in the LogStore in load balancing mode. This method is highly available for writing (SLA: 99.95%), applicable to scenarios in which data writing and consumption are independent of shards, for example, non-reordering.
- Key hashing: A key is needed for data writing. The server will automatically write shards within the key range. For example, the system can hash a producer (for example, an instance) to a fixed shard based on the name to ensure orderly writing and consumption on the shard (it can ensure that during merging or splitting a key appears only on one shard at a time point, refer to Shard Data Model).

Request syntax

Load balancing

```
POST /logstores/<logstorename>/shards/lb HTTP/1.1
Authorization: <AuthorizationString>
Content-Type: application/x-protobuf
Content-Length: <Content Length>
Content-MD5: <Content MD5>
Date: <GMT Date>
Host: <Project Endpoint>
x-log-apiversion: 0.6.0
x-log-bodyrawsize: <BodyRawSize>
x-log-compresstype: lz4
x-log-signaturemethod: hmac-sha1

<Compressed log data in PB format>
```

Key hasing

The system adds an x-log-hashkey to the header to determine which shard the key falls on. This parameter is optional. If you leave it blank, the system will automatically switch to the load balancing mode.

```
POST /logstores/<logstorename>/shards/lb HTTP/1.1
Authorization: <AuthorizationString>
Content-Type: application/x-protobuf
Content-Length: <Content Length>
Content-MD5: <Content MD5>
Date: <GMT Date>
Host: <Project Endpoint>
x-log-apiversion: 0.6.0
x-log-bodyrawsize: <BodyRawSize>
x-log-compresstype: lz4
x-log-hashkey : 14d2f850ad6ea48e46e4547edbbb27e0
x-log-signaturemethod: hmac-sha1

<Compressed log data in PB format>
```

Request parameters

Name	Type	Required	Description
logstorename	String	Yes	The LogStore name of the logs to write.

Request header

In key hashing mode, an x-log-hashkey request header is needed (refer to the preceding example). For details about the public request header of the API, refer to [Public Request Header](#).

Response header

No special response header is available. For details about the public response header of the API, refer to [Public Response Header](#).

Response element

After the request is successful, there are no response elements.

Detailed description

- A maximum of 3 MB or 4,096 logs can be written on the PutLogs interface. Once the logs written in exceed 3MB or 4096 lines, the entire request fails, and no logs are written into the LogStore.
- The server checks the format of the logs written on the PutLogs interface. (For log formats,

refer to Core Concept). Once any log does not comply with the specification, the entire request fails, and no logs are written.

Error code

In addition to general error codes of the API, the following special error codes may be returned:

HTTP Status Code	Error Code	Error Message	Description
400	PostBodyInvalid	Protobuffer content cannot be parsed.	Protobuffer content cannot be parsed.
400	InvalidTimestamp	Invalid time stamps are in logs.	Invalid time stamps are found in logs.
400	InvalidEncoding	Non-UTF8 characters are in logs.	Non-UTF8 characters are found in logs.
400	InvalidKey	Invalid keys are in logs.	Invalid keys are found in logs.
400	PostBodyTooLarge	Logs must be less than 3M and 4096 lines.	Logs must be less than 3 MB and 4,096 lines.
400	PostBodyUncompressError	Body is uncompressed fail.	Decompressing logs failed.
499	PostBodyInvalid	The post data time is out of range	The log time is out of [-7 × 24 hours, +15 minutes].
404	LogStoreNotExist	logstore {Name} not exist.	The LogStore does not exist.

The {name} variable in the above error messages will be replaced by the actual logstore name.

Example

Request example:

```
POST /logstores/sls-test-logstore
{
  "Content-Length": 118,
  "Content-Type": "application/x-protobuf",
  "x-log-bodyrawsize": 1356,
  "Host": "ali-test-project.cn-hangzhou-devcommon-intranet.sls.aliyuncs.com",
  "Content-MD5": "6554BD042149C844761C2C094A8FECCE",
  "Date": "Thu, 12 Nov 2015 06:54:26 GMT",
  "x-log-apiversion": "0.6.0",
  "x-log-compresstype": "lz4"
  "x-log-signaturemethod": "hmac-sha1",
  "Authorization": "LOG 94to3z418yupi6ikawqqd370:zLyKtgyGpwyv7ntXZs2dY2wWIg4="
```

```
}  
  
<Binary data from logs in PB format compressed with LZ4>
```

Response example:

```
Header  
{  
  "date": "Thu, 12 Nov 2015 06:53:03 GMT",  
  "connection": "close",  
  "x-log-requestid": "5644160399248C060600D216",  
  "content-length": "0",  
  "server": "nginx/1.6.1"  
}
```

GetShipperStatus

GetShipperStatus

Queries the log posting task status.

Request syntax

```
GET  
/logstores/{logstoreName}/shipper/{shipperName}/tasks?from=1448748198&to=1448948198&status=success&offset=0&size=100 HTTP/1.1  
Authorization: <AuthorizationString>  
Date: <GMT Date>  
Host: <Project Endpoint>  
x-log-apiversion: 0.6.0  
x-log-signaturemethod: hmac-sha1
```

Request parameters

Parameter Name	Type	Required or Not	Description
logstoreName	string	Yes	The LogStore name, unique under a project
shipperName	string	Yes	The name of the log posting rule, unique under a LogStore
from	integer	Yes	The time range for

			log posting task creation
to	integer	Yes	The time range for log posting task creation
status	string	No	The default value is empty, indicating that tasks in all statuses are returned. Currently, tasks in success, fail, or running status are supported.
offset	integer	No	The start number of posting tasks returned to a specified time range, 0 by default
size	integer	No	The start number of posting tasks returned to a specified time range, 0 by default

Request header

The GetShipperStatus interface does not have a special request header. For details about public request headers of Log Service APIs, refer to [Public Request Headers](#).

Response header

The GetShipperStatus interface does not have a special response header. For details about public response headers of Log Service APIs, refer to [Public Response Headers](#).

Response element

When a request is successful, the response body will contain a list of specified log posting tasks.

```
{
  "count" : 10,
  "total" : 20,
  "statistics" : {
    "running" : 0,
    "success" : 20,
    "fail" : 0
  }
  "tasks" : [
    {
      "id" : "abcdefghijk",
      "taskStatus" : "success",
```

```

"taskMessage" : "",
"taskCreateTime" : 1448925013,
"taskLastDataReceiveTime" : 1448915013,
"taskFinishTime" : 1448926013
}
]
}

```

Name	Type	Description
count	integer	The number of returned tasks.
total	integer	The total number of tasks within a specified range.
statistics	json	Indicates the status of task summary within a specified range. For details, refer to the table below.
tasks	array	Indicates details about posting tasks within a specified range, as shown in the table below.

Statistics content:

Name	Type	Description
running	integer	The number of tasks in running status within a specified range.
success	integer	The number of tasks in success status within a specified range.
fail	integer	The number of tasks in fail status within a specified range.

Tasks content:

Name	Type	Description
id	string	The unique ID of a posting task.
taskStatus	string	The status of a posting task, which may be running, success, or fail.
taskMessage	string	The error message when the posting task fails.
taskCreateTime	integer	The posting task creation time.

taskLastDataReceiveTime	integer	The time of last log data in a posting task.
taskFinishTime	integer	The finish time of a posting task.

Error code

The CreateLogstore interface may return the following specific error codes in addition to Log Service API Common Error Codes:

HTTP status code	ErrorCode	ErrorMessage
404	ProjectNotExist	Project {ProjectName} not exist
404	LogStoreNotExist	logstore {logstoreName} not exist
400	ShipperNotExist	shipper {logstoreName} not exist
500	InternalServerError	internal server error
400	ParameterInvalid	start time must litter than end time
400	ParameterInvalid	only support query last 48 hours task status
400	ParameterInvalid	status only contains success/running/fail

Detailed description

The time range in which the posting task status can be queried must be within the last 24 hours.

Request example:

```
GET /logstores/test-logstore/shipper/test-shipper/tasks?from=1448748198&to=1448948198&status=success&offset=0&size=100 HTTP/1.1
Header:
{
  x-log-apiversion=0.6.0,
  Authorization=LOG 94to3z418yupi6ikawqqd370:wFcl3ohVJupCi0ZFxRD0x4IA68A=,
  Host=ali-test-project.cn-hangzhou-devcommon-intranet.sls.aliyuncs.com,
  Date=Wed, 11 Nov 2015 08:28:19 GMT,
  Content-Length=55,
  x-log-signaturemethod=hmac-sha1,
  Content-MD5=757C60FC41CC7D3F60B88E0D916D051E,
  User-Agent=sls-java-sdk-v-0.6.0,
  Content-Type=application/json
}
```

Response example:

```
HTTP/1.1 200 OK
Header:
{
  Date=Wed, 11 Nov 2015 08:28:20 GMT,
  Content-Length=0,
  x-log-requestid=5642FC2399248C8F7B0145FD,
  Connection=close,
  Server=nginx/1.6.1
}
Body:
{
  "count" : 10,
  "total" : 20,
  "statistics" : {
    "running" : 0,
    "success" : 20,
    "fail" : 0
  }
  "tasks" : [
    {
      "id" : "abcdefghijk",
      "taskStatus" : "success",
      "taskMessage" : "",
      "taskCreateTime" : 1448925013,
      "taskLastDataReceiveTime" : 1448915013,
      "taskFinishTime" : 1448926013
    }
  ]
}
```

RetryShipperTask

RetryShipperTask

Re-executes failed log posting tasks.

Request syntax

```
PUT /logstores/{logstoreName}/shipper/{shipperName}/tasks HTTP/1.1
Authorization: <AuthorizationString>
Date: <GMT Date>
Host: <Project Endpoint>
```

```
x-log-apiversion: 0.6.0
x-log-signaturemethod: hmac-sha1

["task-id-1", "task-id-2", "task-id-2"]
```

Request parameters

Parameter Name	Type	Required or Not	Description
logstoreName	string	Yes	The LogStore name, unique under a project
shipperName	string	Yes	The name of the log posting rule, unique under a LogStore

Request header

The RetryShipperTask interface does not have a special request header. For details about public request headers of Log Service APIs, refer to [Public Request Headers](#).

Response header

The RetryShipperTask interface does not have a special response header. For details about public response headers of Log Service APIs, refer to [Public Response Headers](#).

Response element

The system returns the HTTP status code 200.

Error code

The CreateLogstore interface may return the following specific error codes in addition to Log Service API Common Error Codes:

HTTP status code	ErrorCode	ErrorMessage
404	ProjectNotExist	Project {ProjectName} not exist
404	LogStoreNotExist	logstore {logstoreName} not exist
400	ShipperNotExist	shipper {logstoreName} not exist
500	InternalServerError	Specified Server Error Message
400	ParameterInvalid	only allow retry 10 task every time

Detailed description

A maximum of 10 failed posting tasks can be re-executed at a time.

Example

Request example:

```
PUT /logstores/test-logstore/shipper/test-shipper/tasks HTTP/1.1
Header:
{
  x-log-apiversion=0.6.0,
  Authorization=LOG 94to3z418yupi6ikawqqd370:wFcl3ohVJupCi0ZFxD0x4IA68A=,
  Host=ali-test-project.cn-hangzhou-devcommon-intranet.sls.aliyuncs.com,
  Date=Wed, 11 Nov 2015 08:28:19 GMT,
  Content-Length=55,
  x-log-signaturemethod=hmac-sha1,
  Content-MD5=757C60FC41CC7D3F60B88E0D916D051E,
  User-Agent=sls-java-sdk-v-0.6.0,
  Content-Type=application/json
}
Body :
["task-id-1", "task-id-2", "task-id-2"]
```

Response example:

```
HTTP/1.1 200 OK
Header:
{
  Date=Wed, 11 Nov 2015 08:28:20 GMT,
  Content-Length=0,
  x-log-requestid=5642FC2399248C8F7B0145FD,
  Connection=close,
  Server=nginx/1.6.1
}
```

GetLogs

On the GetHistograms interface, queries the log data in a LogStore under a specified project. By specifying the relevant parameters, it can also just query log data matching the specified criteria.

When a log is written in a Logstore, the delay at which log query interfaces (GetHistograms and GetLogs) can query this log varies with the log type. Based on a log's time stamp, the log service classifies it as one of two types:

- Real-time data: The time point for a log is the current time point for the sever (-180 seconds, 900 seconds]. For example, if the log time is UTC 2014-09-25 12:03:00 and the time point at which the server receives the log is UTC 2014-09-25 12:05:00, the log is used as the real-time data, which usually appears in normal scenarios.
- Historical data: The time point for a log is the current time point for the sever (-7 x 86400 seconds, -180 seconds]. For example, if the log time is UTC 2014-09-25 12:00:00 and the time point at which the server receives the log is UTC 2014-09-25 12:05:00, the log is used as the real-time data, which usually appears in scenarios of supplementation.

The maximum delay between real-time data writing and query is 3 seconds. (99.9% of the time the data can be queried within 1 second).

Request syntax

```
GET
/logstores/<logstorename>?type=histogram&topic=<logtopic>&from=<starttime>&to=<endtime>&query=<querystring>&line=<linenum>&offset=<startindex>&reverse=<ture|false> HTTP/1.1
Authorization: <AuthorizationString>
Date: <GMT Date>
Host: <Project Endpoint>
x-log-bodyrawsize: 0
x-log-apiversion: 0.6.0
x-log-signaturemethod: hmac-sha1
```

Request parameters

Name	Type	Required	Description
logstorename	String	Yes	The LogStore name of the logs to query.
type	String	Yes	The type of the LogStore data to query. On the GetLogs interface, this parameter must be "log" .
from	Integer	Yes	The query start time (to the second, from 1970-1-1 00:00:00 UTC).
to	Integer	Yes	The query end time (to the second, from 1970-1-1 00:00:00 UTC).
topic	String	No	The log topic to query.
query	String	No	Query expression. For details about the query expression

			syntax, refer to Query Syntax.
line	Integer	No	The maximum number of log lines returned for the request. The value ranges from 0 to 100. The default value is 100.
offset	Integer	No	The returned log start point for the request. The value can be 0 or a positive integer. The default value is 0.
reverse	Boolean	No	Whether or not log are returned in reverse order according to the log time stamp. "true" indicates reverse order and "false" indicates regular order. The default value is "false" .

Request header

The GetLogs interface does not have a special request header. For details about the public request header of the log service API, refer to [Public Request Header](#).

Response header

For details about the public response header of the log service API, refer to [Public Response Header](#).

Response element

Therefore, the response element contains a specialized member that indicates whether or not the request' s return results are complete. The specific response element format is as follows:

Name	Type	Description
x-log-progress	String	The query results status. The two values, Incomplete and Complete, indicate whether or not the results are complete.
x-log-count	Integer	The total number of logs in the current query results.

Response element

When a GetLogs request is successful, the response body will contain log data hit in the query. When you need to query an extremely large amount of log data, the response results from this interface may be incomplete. Response body of GetLogs is an array , and every element in this array is a log.

The structure of each element in the logs array is shown below:

Name	Type	Description
__time__	Integer	The log time stamp (to the second, from 1970-1-1 00:00:00 UTC).
__source__	String	The log source, specified when logs are written.
[content]	Key-Value pair	Original log content, organized in Key-value pair form.

Detailed description

- All the time ranges used in this interface follow the “Left closed and right open” principle. That is, these time ranges include the start time, but not the end time. If the from and to values are the same, the time range is invalid and the function will return an error.
- As described above, each call to this interface must return results within a limited time range, and thus each query can only scan a specified number of logs. If a request requires that an extremely large amount of data be processed, the return results for the request may be incomplete (the progress member in the return results indicates whether or not they are complete). At the same time, the server will cache query results within 15 minutes. When a portion of the query request results are cache hits, the server will continue to scan the log data that are not cache hits for this request. To reduce the workload of merging multiple query results, the server cache hit query results and the new hits of the current query are merged and returned to you. Therefore, the log service allows you to call the interface multiple times with the same parameters to finally obtain the complete results. Because the log data volume involved in the query changes massively, the log service API cannot predict how many calls are required to obtain complete results from the interface. Therefore, you must check the progress member value in the return results of each request to determine if they need to continue. You must note that each duplicate call to this interface will consume the same number of query CUs again.

Specific error codes

In addition to general error codes of the log service API, the GetLogs interface may return the following special error codes:

HTTP Status Code	Error Code	Error Message	Description
404	LogStoreNotExist	logstore {Name} not	The LogStore does

		exist.	not exist.
400	InvalidTimeRange	request time range is invalid.	The request time range is invalid.
400	InvalidQueryString	query string is invalidated	The request' s query string is invalid.
400	InvalidOffset	offset is invalidated	The request' s offset parameter is invalid.
400	InvalidLine	line is invalidated	The request' s line parameter is invalid.
400	InvalidReverse	Reverse value is invalid	The Reverse parameter value is invalid.
400	IndexConfigNotExist	logstore without index config	Index for Logstore is not open.

The {name} variable in the above error messages will be replaced by the actual logstore name.

Example

Take a project named big-game in Hangzhou as an example. Query the logs themed groupA in the LogStore named app_log. The query ranges from 2014-09-01 00:00:00 to 2014-09-01 22:00:00, and the keyword is "error" . The query starts from the range header, and a maximum of 20 logs are returned.

Request example:

```
GET
/logstores/app_log?type=log&topic=groupA&from=1409529600&to=1409608800&query=error&line=20&offset=0 HTTP/1.1
Authorization: <AuthorizationString>
Date: Wed, 3 Sept. 2014 08:33:46 GMT
Host: big-game.cn-hangzhou.log.aliyuncs.com
x-log-bodyrawsize: 0
x-log-apiversion: 0.4.0
x-log-signaturemethod: hmac-sha1
```

Response example:

```
HTTP/1.1 200 OK
Content-MD5: 36F9F7F0339BEAF571581AF1B0AAAFB5
Content-Type: application/json
Content-Length: 269
Date: Wed, 3 Sept. 2014 08:33:47 GMT
x-log-requestid: efag01234-12341-15432f
```



```
x-log-progress:Complete
x-log-count : 100
[
{
  "__time__": 1409529660,
  "__source__": "10.237.0.17",
  "Key1": "error",
  "Key2": "Value2"
},
{
  "__time__": 1409529680,
  "__source__": "10.237.0.18",
  "Key3": "error",
  "Key4": "Value4"
}
]
```

In this response example, the progress member status is Complete. This indicates that the entire LogStore has been queried and the return results are complete. For this request, a total of two logs meet the query criteria and the log data is in the “logs” member. If, in the response results, the progress member has a status of Incomplete, you need to repeat the request to obtain the complete results.

GetHistograms

GetHistograms

On the GetHistograms interface, queries the log distribution in a Logstore under a specified project. By specifying the relevant parameters, it can also just query log distributions matching the specified criteria.

When a log is written in a Logstore, the delay at which log query interfaces (GetHistograms and GetLogs) can query this log varies with the log type. Based on a log’s time stamp, the log service classifies it as one of two types:

- Real-time data: The time point for a log is the current time point for the sever (-180 seconds, 900 seconds]. For example, if the log time is UTC 2014-09-25 12:03:00 and the time point at which the server receives the log is UTC 2014-09-25 12:05:00, the log is used as the real-time data, which usually appears in normal scenarios.
- Historical data: The time point for a log is the current time point for the sever (-7 x 86400 seconds, -180 seconds]. For example, if the log time is UTC 2014-09-25 12:00:00 and the time point at which the server receives the log is UTC 2014-09-25 12:05:00, the log is used as

the real-time data, which usually appears in scenarios of supplementation.
The delay between real-time data writing and query is 1 minute.

Request syntax

```
GET
/logstores/<logstorename>?type=histogram&topic=<logtopic>&from=<starttime>&to=<endtime>&query=<querystring> HTTP/1.1
Authorization: <AuthorizationString>
Date: <GMT Date>
Host: <Project Endpoint>
x-log-bodyrawsize: 0
x-log-apiversion: 0.6.0
x-log-signaturemethod: hmac-sha1
```

Request parameters

Name	Type	Required	Description
logstorename	String	Yes	The LogStore name of the logs to query.
type	String	Yes	The type of LogStore data to query. In the GetHistograms interface, this parameter must be set to "histogram" .
from	Integer	Yes	The query start time (to the second, from 1970-1-1 00:00:00 UTC).
to	Integer	Yes	The query end time (to the second, from 1970-1-1 00:00:00 UTC).
topic	String	No	The log topic to query.
query	String	No	Query expression. For details about the query expression syntax, refer to Query Syntax.

Request header

The GetHistograms interface does not have a special request header. For details about the public

request header of the log service API, refer to [Public Request Header](#).

Response header

The `GetHistograms` interface does not have a special response header. For details about the public response header of the log service API, refer to [Public Response Header](#).

Response element

When a `GetHistograms` request is successful, the response body will contain the distribution of the number of log hits returned by the query along the time axis. The response results will evenly divide the time range queried by you into several (1 to 60) subintervals and return the number of log hits for each subinterval. Because the Log Service must return results within a limited time range to ensure real-time functionality, each query can only scan a specified number of logs. When you need to query an extremely large amount of log data, the response results from this interface may be incomplete. Therefore, the response element contains a specialized member that indicates whether or not the request's return results are complete. The specific response element format is as follows:

Name	Type	Description
progress	String	The query results status. The two values, <code>Incomplete</code> and <code>Complete</code> , indicate whether or not the results are complete.
count	Integer	The total of all logs in the current query results.
histograms	Array	The distribution of the current query results among the subintervals. For the actual structure, see the description below.

The structure of each element in the `histograms` array is shown below:

Name	Type	Description
from	Integer	The start time for subintervals (to the second, from 1970-1-1 00:00:00 UTC)
to	Integer	The end time for subintervals (to the second, from 1970-1-1 00:00:00 UTC)
count	Integer	The number of log hits for this subinterval in the query results
progress	String	Indicates whether or not the query results for this subinterval are complete. Values: <code>Incomplete</code> and

		Complete.
--	--	-----------

Detailed description

- All the time ranges used in this interface (whether it is a time range defined by a request's from and to parameters or the subintervals in the return results) follow the "Left closed and right open" principle. That is, these time ranges include the start time, but not the end time. If the from and to values are the same, the time range is invalid and the function will return an error.
- The subinterval division method for the responses from this interface are consistent and unchanging. If the time range queried by you does not change, neither will the subinterval division in the response.
- As described above, each call to this interface must return results within a limited time range, and thus each query can only scan a specified number of logs. If a request requires that an extremely large amount of data be processed, the return results for the request may be incomplete (the progress member in the return results indicates whether or not they are complete). At the same time, the server will cache query results within 15 minutes. When a portion of the query request results are cache hits, the server will continue to scan the log data that are not cache hits for this request. To reduce the workload of merging multiple query results, the server cache hit query results and the new hits of the current query are merged and returned to you. Therefore, the log service allows you to call the interface multiple times with the same parameters to finally obtain the complete results. Because the log data volume involved in the query changes massively, the log service API cannot predict how many calls are required to obtain complete results from the interface. Therefore, you must check the progress member value in the return results of each request to determine if they need to continue. You must note that each duplicate call to this interface will consume the same number of query CUs again.

Specific error codes

In addition to general error codes of the log service API, the GetHistograms interface may return the following special error codes:

HTTP Status Code	Error Code	Error Message	Description
404	LogStoreNotExist	logstore {Name} not exist.	The LogStore does not exist.
400	InvalidTimeRange	request time range is invalid.	The request time range is invalid.
400	InvalidQueryString	query string is invalided	The request's query string is invalid.

The {name} variable in the above error messages will be replaced by the actual logstore name.

Example

Take a project named big-game in Hangzhou as an example. Query the distribution of logs themed groupA in the LogStore named app_log. The query ranges from 2014-09-01 00:00:00 to 2014-09-01 22:00:00, and the keyword is "error" .

Request example:

```
GET /logstores/app_log?type=histogram&topic=groupA&from=1409529600&to=1409608800&query=error
HTTP/1.1
Authorization: <AuthorizationString>
Date: Wed, 3 Sept. 2014 08:33:46 GMT
Host: big-game.cn-hangzhou.log.aliyuncs.com
x-log-bodyrawsize: 0
x-log-apiversion: 0.6.0
x-log-signaturemethod: hmac-sha1
```

Response example:

```
HTTP/1.1 200 OK
Content-Type: application/json
Content-MD5: E6AD9C21204868C2DE84EE3808AAA8C8
Content-Type: application/json
Date: Wed, 3 Sept. 2014 08:33:47 GMT
Content-Length: 232
x-log-requestid: efag01234-12341-15432f

{
  "progress": "Incomplete",
  "count": 3,
  "histograms": [
    {
      "from": 1409529600,
      "to": 1409569200,
      "count": 2,
      "progress": "Complete"
    },
    {
      "from": 1409569200,
      "to": 1409608800,
      "count": 1,
      "progress": "Incomplete"
    }
  ]
}
```

In this response example, the server divides the entire Histogram into two equal time ranges: [2014-09-01 00:00:00, 2014-09-01 11:00:00) and [2014-09-01 11:00:00, 2014-09-01 22:00:00). Because the amount of your data is too large, the first query will return incomplete data. The response results indicate that the number of log hits is 3, but the overall results are incomplete. Only the results for

the time range [2014-09-01 00:00:00 2014-09-01 11:00:00) are complete with 2 hits, while the results for the other time range are incomplete with 1 hit. In this situation, if you want to obtain the complete results, you must duplicate the above call request several times until the "progress" member for the overall results changes to "Complete" (as shown in the response below):

```
HTTP/1.1 200 OK
Content-Type: application/json
Content-MD5: E6AD9C21204868C2DE84EE3808AAA8C8
Content-Type: application/json
Date: Wed, 3 Sept. 2014 08:33:48 GMT
Content-Length: 232
x-log-requestid: afag01322-1e241-25432e
```

```
{
  "progress": "Incomplete",
  "count": 4,
  "histograms": [
    {
      "from": 1409529600,
      "to": 1409569200,
      "count": 2,
      "progress": "Complete"
    },
    {
      "from": 1409569200,
      "to": 1409608800,
      "count": 2,
      "progress": "complete"
    }
  ]
}
```

Logtail machine group related interfaces

CreateMachineGroup

CreateMachineGroup

You can create a group of machines to collect logs and deliver configuration.

Example:

POST /machinegroups

Request syntax

```
POST /machinegroups HTTP/1.1
Authorization: <AuthorizationString>
Content-Type:application/json
Content-Length:<Content Length>
Content-MD5:<Content MD5>
Date: <GMT Date>
Host: <Project Endpoint>
x-log-apiversion: 0.6.0
x-log-signaturemethod: hmac-sha1
```

```
{
  "groupName": "testgroup",
  "groupType": "",
  "groupAttribute": {
    "externalName": "testgroup",
    "groupTopic": "testgrouptopic"
  },
  "machineIdentifyType": "ip",
  "machineList": [
    "test-ip1",
    "test-ip2"
  ]
}
```

Request parameters

Body parameters:

Name	Type	Required or Not	Description
groupName	string	Yes	The machine group name, which is unique under a project
groupType	string	No	The machine group type, which is empty by default
machineIdentifyType	string	Yes	The machine identifier type, including IP and userdefined
groupAttribute	object	Yes	The machine group attribute, which is empty by default

machineList	array	Yes	The specific machine ID, which can be an IP address or a user-defined ID
-------------	-------	-----	--

Group attributes are described as follows:

Name	Type	Required or Not	Description
groupTopic	string	No	The topic of a machine group, which is empty by default
externalName	string	No	The external management ID, which is empty by default

Request header

No special request header is available. For details about the public request header of the log service API, refer to [Public Request Header](#).

Response header

No special response header is available. For details about the public response header of the log service API, refer to [Public Response Header](#).

Response element

The system returns the HTTP status code 200.

Error code

In addition to general error codes of the log service API, the following special error codes may be returned:

HTTP Status Code	Error Code	Error Message
400	GroupAlreadyExist	group {GroupName} already exist
400	InvalidParameter	invalid group resource json
500	InternalServerError	Internal server error

Detailed description

None

Example

Request example:

```
POST /machinegroups HTTP/1.1
Header :
{
  "x-log-apiversion": "0.6.0",
  "Authorization": "LOG 94to3z418yupi6ikawqqd370:aws39CB5OUyx39BjQ5bW3G/zBv4=",
  "Host": "ali-test-project.cn-hangzhou-devcommon-intranet.sls.aliyuncs.com",
  "Date": "Tue, 10 Nov 2015 17:57:33 GMT",
  "Content-Length": "187",
  "x-log-signaturemethod": "hmac-sha1",
  "Content-MD5": "82033D507DEAAD72067BB58DFDCB590D",
  "User-Agent": "sls-java-sdk-v-0.6.0",
  "Content-Type": "application/json",
  "x-log-bodyrawsize": "0"
}
Body :
{
  "groupName": "test-machine-group",
  "groupType": "",
  "machineIdentifyType": "ip",
  "groupAttribute": {
    "groupTopic": "testtopic",
    "externalName": "testgroup"
  },
  "machineList": [
    "127.0.0.1",
    "127.0.0.2"
  ]
}
```

Response example:

```
HTTP/1.1 200 OK
Header :
{
  "Date": "Tue, 10 Nov 2015 17:57:33 GMT",
  "Content-Length": "0",
  "x-log-requestid": "5642300D99248CB76D005D36",
  "Connection": "close",
  "Server": "nginx/1.6.1"
}
```

DeleteMachineGroup

DeleteMachineGroup

Deletes the machine group. If the machine group is configured, the Logtail configuration will be deleted.

Example:

```
DELETE /machinegroups/{groupName}
```

Request syntax

```
DELETE /machinegroups/{groupName} HTTP/1.1
Authorization: <AuthorizationString>
Date: <GMT Date>
Host: <Project Endpoint>
x-log-apiversion: 0.6.0
x-log-signaturemethod: hmac-sha1
```

Request parameters

URL parameters:

Name	Type	Required or Not	Description
groupName	string	Yes	The machine group name

Request header

No special request header is available. For details about the public request header of the log service API, refer to [Public Request Header](#).

Response header

No special response header is available. For details about the public response header of the log service API, refer to [Public Response Header](#).

Response element

The system returns the HTTP status code 200.

Error code

HTTP Status Code	ErrorCode	Error Message
------------------	-----------	---------------

404	GroupNotExist	group {GroupName} not exist
500	InternalServerError	internal server error

Detailed description

None

Example

Request example:

```
DELETE /machinegroups/test-machine-group-4 HTTP/1.1
Header :
{
  "x-log-apiversion": "0.6.0",
  "Authorization": "LOG 94to3z418yupi6ikawqqd370:JjQpxvfnkTYPsZIGicQ+IOkufI8=",
  "Host": "ali-test-project.cn-hangzhou-devcommon-intranet.sls.aliyuncs.com",
  "Date": "Tue, 10 Nov 2015 19:13:28 GMT",
  "Content-Length": "0",
  "x-log-signaturemethod": "hmac-sha1",
  "User-Agent": "sls-java-sdk-v-0.6.0",
  "Content-Type": "application/x-protobuf",
  "x-log-bodyrawsize": "0"
}
```

Response example:

```
HTTP/1.1 200 OK
Header :
{
  "Date": "Tue, 10 Nov 2015 19:13:28 GMT",
  "Content-Length": "0",
  "x-log-requestid": "564241D899248C827B000CFE",
  "Connection": "close",
  "Server": "nginx/1.6.1"
}
```

UpdateMachineGroup

UpdateMachineGroup

Updates the machine group information. If a configuration is already applied to a machine group, the

configuration is automatically applied to or removed from the machines added to or deleted from the machine group.

Example:

```
PUT /machinegroups/{groupName}
```

```
PUT /machinegroups/{groupName} HTTP/1.1
Authorization: <AuthorizationString>
Content-Type:application/json
Content-Length:<Content Length>
Content-MD5<:<Content MD5>
Date: <GMT Date>
Host: <Project Endpoint>
x-log-apiversion: 0.6.0
x-log-signaturemethod: hmac-sha1

{
  "groupName": "test-machine-group",
  "groupType": "",
  "groupAttribute": {
    "externalName": "testgroup",
    "groupTopic": "testgrouptopic"
  },
  "machineIdentifyType": "ip",
  "machineList": [
    "test-ip1",
    "test-ip2"
  ]
}
```

Request parameters

URL parameters:

Name	Type	Required or Not	Description
groupName	string	Yes	The machine group name

Body parameters:

Name	Type	Required or Not	Description
groupName	string	Yes	The machine group name, which is unique under a project
groupType	string	No	The machine group type, which is empty by default
machineIdentifyType	string	Yes	The machine

			identifier type, including IP and userdefined
groupAttribute	object	Yes	The machine group attribute, which is empty by default
machineList	array	Yes	The specific machine ID, which can be an IP address or a user-defined ID

Group attributes are described as follows:

Name	Type	Required or Not	Description
groupTopic	string	No	The topic of a machine group, which is empty by default
externalName	string	No	The external management ID, which is empty by default

Request header

No special request header is available. For details about the public request header of the log service API, refer to [Public Request Header](#).

Response header

No special response header is available. For details about the public response header of the log service API, refer to [Public Response Header](#).

Response element

The system returns the HTTP status code 200.

Error code

In addition to general error codes of the log service API, the following special error codes may be returned:

HTTP Status Code	Error Code	Error Message
404	GroupNotExist	group {GroupName} not exist
400	InvalidParameter	invalid group resource json
500	InternalServerError	internal server error

Detailed description

None

Example

Request example:

```
PUT /machinegroups/test-machine-group HTTP/1.1
Header :
{
  "x-log-apiversion": "0.6.0",
  "Authorization": "LOG 94to3z418yupi6ikawqqd370:ZJmBDS+LjRCzgSLuo21vFh6o7CE=",
  "Host": "ali-test-project.cn-hangzhou-devcommon-intranet.sls.aliyuncs.com",
  "Date": "Tue, 10 Nov 2015 18:41:43 GMT",
  "Content-Length": "194",
  "x-log-signaturemethod": "hmac-sha1",
  "Content-MD5": "2CEBAEBE53C078891527CB70A855BAF4",
  "User-Agent": "sls-java-sdk-v-0.6.0",
  "Content-Type": "application/json",
  "x-log-bodyrawsize": "0"
}
Body :
{
  "groupName": "test-machine-group",
  "groupType": "",
  "machineIdentifyType": "userdefined",
  "groupAttribute": {
    "groupTopic": "testtopic2",
    "externalName": "testgroup2"
  },
  "machineList": [
    "uu_id_1",
    "uu_id_2"
  ]
}
```

Response example:

```
HTTP/1.1 200 OK
Header :
{
  "Date": "Tue, 10 Nov 2015 18:41:43 GMT",
  "Content-Length": "0",
  "x-log-requestid": "56423A6799248CA57B00035C",
  "Connection": "close",
  "Server": "nginx/1.6.1"
}
```

ListMachineGroup

ListMachineGroup

Example:

```
GET /machinegroups?offset=1&size=100
```

```
GET /machinegroups?offset=1&size=100 HTTP/1.1
Authorization: <AuthorizationString>
Date: <GMT Date>
Host: <Project Endpoint>
x-log-apiversion: 0.6.0
x-log-signaturemethod: hmac-sha1
```

Request parameters

URL parameters:

Name	Type	Required or Not	Description
offset	int	No	Start position of the returned results. The default value is 0.
size	int	No	Maximum number of entries returned per page. The default value is 500 (maximum).
groupName	string	No	Group machine name used for filtering (partial matching supported)

Request header

No special request header is available. For details about the public request header of the log service API, refer to [Public Request Header](#).

Response header

No special response header is available. For details about the public response header of the log

service API, refer to Public Response Header.

Response element

When the request is successful, the response Body contains a list of all machine groups in the specified project. The specific format is as follows:

Name	Type	Description
count	int	The number of returned machine groups
total	int	Total number of returned machine groups
machinegroups	json array	List of returned machine groups

```
{
  "machinegroups": [
    "test-machine-group",
    "test-machine-group-2"
  ],
  "count": 2,
  "total": 2
}
```

Error code

In addition to general error codes of the log service API, the following special error codes may be returned:

HTTP status code	Error code	Error message
500	InternalServerError	internal server error

Detailed description

None

Example

Request example:

```
GET /machinegroups?groupName=test-machine-group&offset=0&size=3 HTTP/1.1
Header :
{
  "x-log-apiversion": "0.6.0",
  "Authorization": "LOG 94to3z418yupi6ikawqqd370:YN5heIROz9QYV0FKhEISNuTBysA=",
  "Host": "ali-test-project.cn-hangzhou-devcommon-intranet.sls.aliyuncs.com",
```



```
"Date": "Tue, 10 Nov 2015 18:34:44 GMT",
"Content-Length": "0",
"x-log-signaturemethod": "hmac-sha1",
"User-Agent": "sls-java-sdk-v-0.6.0",
"Content-Type": "application/x-protobuf",
"x-log-bodyrawsize": "0"
}
```

Response example:

```
HTTP/1.1 200 OK
Header :
{
  "Date": "Tue, 10 Nov 2015 18:34:44 GMT",
  "Content-Length": "83",
  "x-log-requestid": "564238C499248C8F7B0001DE",
  "Connection": "close",
  "Content-Type": "application/json",
  "Server": "nginx/1.6.1"
}
Body :
{
  "machinegroups": [
    "test-machine-group",
    "test-machine-group-2"
  ],
  "count": 2,
  "total": 2
}
```

GetMachineGroup

GetMachineGroup

Gets details of a machine group.

Example:

```
GET /machinegroups/{groupName}
```

```
GET /machinegroups/{groupName} HTTP/1.1
Authorization: <AuthorizationString>
Date: <GMT Date>
```

```
Host: <Project Endpoint>
x-log-apiversion: 0.6.0
x-log-signaturemethod: hmac-sha1
```

Request parameters

URL parameters:

Name	Type	Required or Not	Description
groupName	string	Yes	The machine group name

Request header

No special request header is available. For details about the public request header of the log service API, refer to [Public Request Header](#).

Response header

No special response header is available. For details about the public response header of the log service API, refer to [Public Response Header](#).

Response element

Name	Type	Description	
groupName	string	The machine group name, which is unique under a project	
groupType	string	Group type (null or Armory). The default value is null.	
machineIdentifyType	string	Type of machine ID, which can be an IP address or userdefined.	
groupAttribute	json object	Attribute of the machine group. The default value is empty.	
machineList	json array	The specific machine ID, which can be an IP address or a user-defined ID	
createTime	int	Creation time of the machine group	
lastModifyTime	int	Last update time of	

		the machine group	
--	--	-------------------	--

Group attributes are described as follows:

Name	Type	Required or Not	Description
groupTopic	string	No	Topic of the machine group, which is empty by default
externalName	string	No	ID of the external management system (Armory) of the machine group

```
{
  "groupName": "test-machine-group",
  "groupType": "",
  "groupAttribute": {
    "externalName": "testgroup",
    "groupTopic": "testtopic"
  },
  "machineIdentifyType": "ip",
  "machineList": [
    "127.0.0.1",
    "127.0.0.2"
  ],
  "createTime": 1447178253,
  "lastModifyTime": 1447178253
}
```

Error code

I addition to general error codes of the log service API, the following special error codes may be returned:

HTTP Status Code	ErrorCode	Error Message
404	GroupNotExist	group {GroupName} not exist
500	InternalServerError	internal server error

Detailed description

None

Example

Request example:

```
GET /machinegroups/test-machine-group HTTP/1.1
Header :
{
  "x-log-apiversion": "0.6.0",
  "Authorization": "LOG 94to3z418yupi6ikawqqd370:CNQaXNeExV6S/nQZkP/R+baZPZc=",
  "Host": "ali-test-project.cn-hangzhou-devcommon-intranet.sls.aliyuncs.com",
  "Date": "Tue, 10 Nov 2015 18:15:24 GMT",
  "Content-Length": "0",
  "x-log-signaturemethod": "hmac-sha1",
  "User-Agent": "sls-java-sdk-v-0.6.0",
  "Content-Type": "application/x-protobuf",
  "x-log-bodyrawsize": "0"
}
```

Response example:

```
HTTP/1.1 200 OK
Header :
{
  "Date": "Tue, 10 Nov 2015 18:15:23 GMT",
  "Content-Length": "239",
  "x-log-requestid": "5642343B99248CB36D0060B8",
  "Connection": "close",
  "Content-Type": "application/json",
  "Server": "nginx/1.6.1"
}
Body :
{
  "groupName": "test-machine-group",
  "groupType": "",
  "groupAttribute": {
    "externalName": "testgroup",
    "groupTopic": "testtopic"
  },
  "machineIdentifyType": "ip",
  "machineList": [
    "127.0.0.1",
    "127.0.0.2"
  ],
  "createTime": 1447178253,
  "lastModifyTime": 1447178253
}
```

ApplyConfigToMachineGroup

ApplyConfigToMachineGroup

Applies configuration to the machine group.

Example:

```
PUT /machinegroups/{GroupName}/configs/{ConfigName}
```

Request parameters

Name	Type	Required or Not	Description
groupName	string	Yes	The machine group name
ConfigName	string	Yes	Name of the log configuration

Request header

No special request header is available. For details about the public request header of the API, refer to [Public Request Header](#).

Response header

No special response header is available. For details about the public response header of the API, refer to [Public Response Header](#).

Response element

The system returns the HTTP status code 200.

Error code

In addition to general error codes of the API, the following special error codes may be returned:

HTTP Status Code	Error Code	Error Message
404	GroupNotExist	group {GroupName} not exist
404	ConfigNotExist	config {ConfigName} not exist
500	InternalServerError	internal server error

Example

Request example:

```
PUT /machinegroups/sample-group/configs/logtail-config-sample
```

Header :

```
{
  "Content-Length": 0,
  "x-log-signaturemethod": "hmac-sha1",
  "x-log-bodyrawsize": 0,
  "User-Agent": "log-python-sdk-v-0.6.0",
  "Host": "ali-test-project.cn-hangzhou-devcommon-intranet.sls.aliyuncs.com",
  "Date": "Mon, 09 Nov 2015 09:44:43 GMT",
  "x-log-apiversion": "0.6.0",
  "Authorization": "LOG 94to3z418yupi6ikawqqd370:skTdJCZXn8QPGBN2jL9k6u1xO1E="
}
```

Response example:

```
{
  "date": "Mon, 09 Nov 2015 09:44:43 GMT",
  "connection": "close",
  "x-log-requestid": "56406B0B99248CAA230BA094",
  "content-length": "0",
  "server": "nginx/1.6.1"
}
```

RemoveConfigFromMachineGroup

RemoveConfigFromMachineGroup

Deletes configurations from the machine group.

Example:

```
DELETE /machinegroups/{GroupName}/configs/{ConfigName}
```

Request parameters

Name	Type	Required or Not	Description
GroupName	string	Yes	Name of the machine group
ConfigName	string	Yes	Name of the log configuration

Request header

No special request header is available. For details about the public request header of the API, refer to [Public Request Header](#).

Response header

No special response header is available. For details about the public response header of the API, refer to [Public Response Header](#).

Response element

The system returns the HTTP status code 200.

Error code

In addition to general error codes of the API, the following special error codes may be returned:

HTTP Status Code	Error Code	Error Message
404	GroupNotExist	group {GroupName} not exist
404	ConfigNotExist	config {ConfigName} not exist
500	InternalServerError	internal server error

Example

Request example:

```
DELETE /machinegroups/sample-group/configs/logtail-config-sample

{
  "Content-Length": 0,
  "x-log-signaturemethod": "hmac-sha1",
  "x-log-bodyrawsize": 0,
  "User-Agent": "log-python-sdk-v-0.6.0",
  "Host": "ali-test-project.cn-hangzhou-devcommon-intranet.sls.aliyuncs.com",
  "Date": "Mon, 09 Nov 2015 09:48:48 GMT",
  "x-log-apiversion": "0.6.0",
  "Authorization": "LOG 94to3z418yupi6ikawqqd370:t8v8y+zqOz3ZiqLDIkb6JQ8FUAU="
}
```

Response example:

```
{
  "date": "Mon, 09 Nov 2015 09:48:48 GMT",
  "connection": "close",
}
```

```
"x-log-requestid": "56406C0099248CAA230BE135",  
"content-length": "0",  
"server": "nginx/1.6.1"  
}
```

ListMachines

ListMachines

Gets the status of your server-connected machines in the specified machine group.

Example:

```
GET /machinegroups/{groupName}/machines?offset=1&size=10
```

```
GET /machinegroups/{groupName}/machines HTTP/1.1  
Authorization: <AuthorizationString>  
Date: <GMT Date>  
Host: <Project Endpoint>  
x-log-apiversion: 0.6.0  
x-log-signaturemethod: hmac-sha1
```

Request parameters

URL parameters:

Name	Type	Required	Description
groupName	string	Yes	Name of the machine group
offset	int	No	Start position of the returned results. The default value is 0.
size	int	No	Maximum number of entries returned per page. The default value is 500 (maximum).

Request header

No special request header is available. For details about the public request header of the log service API, refer to [Public Request Header](#).

Response header

No special response header is available. For details about the public response header of the log service API, refer to [Public Response Header](#).

Response element

Name	Type	Description
count	int	The number of returned machines
total	int	Total number of machines
machines	json array	List of returned machines

Machines are described as follows:

Name	Type	Description
ip	string	Machine IP
machine-uniqueid	string	Machine DMI UUID
userdefined-id	string	Custom ID of the machine

```
{
  "count":10,
  "total":100,
  "machines":
  [{
    "ip": "testip1",
    "machine-uniqueid": "testuuid1",
    "userdefined-id": "testuserdefinedid1",
    "lastHeartbeatTime": 1447182247
  },
  {
    "ip": "testip1",
    "machine-uniqueid": "testuuid2",
    "userdefined-id": "testuserdefinedid2",
    "lastHeartbeatTime": 1447182247
  },
  {
    "ip": "testip2",
    "machine-uniqueid": "testuuid",
    "userdefined-id": "testuserdefinedid"
    "lastHeartbeatTime": 1447182247
  }
  ]
}
```

Error code

In addition to general error codes of the log service API, the following special error codes may be returned:

HTTP Status Code	ErrorCode	Error Message
404	GroupNotExist	group {GroupName} not exist
500	InternalServerError	internal server error

Detailed description

Only the list of machines in normal connection with the server can be obtained at this interface.

Example

Request example:

```
GET /machinegroups/test-machine-group-5/machines?offset=0&size=3 HTTP/1.1
Header :
{
  "x-log-apiversion": "0.6.0",
  "Authorization": "LOG 94to3z418yupi6ikawqqd370:9yoK0iJPxr0RrWf/wW9NJYXu4zo=",
  "Host": "ali-test-project.cn-hangzhou-devcommon-intranet.sls.aliyuncs.com",
  "Date": "Tue, 10 Nov 2015 19:04:57 GMT",
  "Content-Length": "0",
  "x-log-signaturemethod": "hmac-sha1",
  "User-Agent": "sls-java-sdk-v-0.6.0",
  "Content-Type": "application/x-protobuf",
  "x-log-bodyrawsize": "0"
}
```

Response example:

```
HTTP/1.1 200 OK
Header :
{
  "Date": "Tue, 10 Nov 2015 19:04:58 GMT",
  "Content-Length": "324",
  "x-log-requestid": "56423FD999248C827B000A57",
  "Connection": "close",
  "Content-Type": "application/json",
  "Server": "nginx/1.6.1"
}
Body :
{
  "machines": [
    {
      "ip": "10.101.166.116",
```

```
"machine-uniqueid": "",
"userdefined-id": "",
"lastHeartbeatTime": 1447182247
},
{
  "ip": "10.101.165.193",
  "machine-uniqueid": "",
  "userdefined-id": "",
  "lastHeartbeatTime": 1447182246
},
{
  "ip": "10.101.166.91",
  "machine-uniqueid": "",
  "userdefined-id": "",
  "lastHeartbeatTime": 1447182248
}
],
"count": 3,
"total": 8
}
```

GetAppliedConfigs

GetAppliedConfigs

Gets configurations applied in the machine group.

Example:

```
GET /machinegroups/{groupName}/configs
```

```
GET /machinegroups/{groupName}/configs HTTP/1.1
Authorization: <AuthorizationString>
Date: <GMT Date>
Host: <Project Endpoint>
x-log-apiversion: 0.6.0
x-log-signaturemethod: hmac-sha1
```

Request parameters

URL parameters:

Name	Type	Required or Not	Description
groupName	string	Yes	Name of the

			machine group
--	--	--	---------------

Request header

No special request header is available. For details about the public request header of the log service API, refer to [Public Request Header](#).

Response header

No special response header is available. For details about the public response header of the log service API, refer to [Public Response Header](#).

Response element

When the request is successful. The response Body includes a list of all machines in the specified machine group in the following format:

Name	Type	Description
count	Integer	Number of returned configurations.
configs	String array	List of returned configuration names.

```
{
  "count":2,
  "configs":
  ["config1","config2"]
}
```

Error code

In addition to general error codes of the log service API, the following special error codes may be returned:

HTTP Status Code	ErrorCode	Error Message
404	GroupNotExist	group {GroupName} not exist
500	InternalServerError	internal server error

Detailed description

None

Example

Request example:

```
GET /machinegroups/test-machine-group/configs HTTP/1.1
Header :
{
  "x-log-apiversion": "0.6.0",
  "Authorization": "LOG 94to3z418yupi6ikawqqd370:/Ntg290OaJ8JflnmhzYTG/GJwbE=",
  "Host": "ali-test-project.cn-hangzhou-devcommon-intranet.sls.aliyuncs.com",
  "Date": "Tue, 10 Nov 2015 19:45:48 GMT",
  "Content-Length": "0",
  "x-log-signaturemethod": "hmac-sha1",
  "User-Agent": "sls-java-sdk-v-0.6.0",
  "Content-Type": "application/x-protobuf",
  "x-log-bodyrawsize": "0"
}
```

Response example:

```
HTTP/1.1 200 OK
Header :
{
  "Date": "Tue, 10 Nov 2015 19:45:48 GMT",
  "Content-Length": "53",
  "x-log-requestid": "5642496C99248C8C7B00173F",
  "Connection": "close",
  "Content-Type": "application/json",
  "Server": "nginx/1.6.1"
}
Body :
{
  "configs": [
    "two",
    "three",
    "test_logstore"
  ],
  "count": 3
}
```

Logtail configuration related interfaces

CreateConfig

CreateConfig

Creates log configuration under a project.

Example:

POST /configs

Request syntax

```
POST /configs HTTP/1.1
Authorization: <AuthorizationString>
Content-Type:application/json
Content-Length:<Content Length>
Content-MD5<:<Content MD5>
Date: <GMT Date>
Host: <Project Endpoint>
x-log-apiversion: 0.6.0
x-log-signaturemethod: hmac-sha1

{
  "configName": "testcategory1",
  "inputType": "file",
  "inputDetail": {
    "logType": "common_reg_log",
    "logPath": "/var/log/httpd/",
    "filePattern": "access*.log",
    "localStorage": true,
    "timeFormat": "%Y/%m/%d %H:%M:%S",
    "logBeginRegex": ".*",
    "regex": "(\\w+)(\\s+)",
    "key": ["key1", "key2"],
    "filterKey": ["key1"],
    "filterRegex": ["regex1"],
    "fileEncoding": "utf8",
    "topicFormat": "none"
  },
  "outputType": "LogService",
  "outputDetail":
  {
    "logstoreName": "perfcounter"
  }
}
```

Request parameters

Attribute Name	Type	Required or Not	Description	
configName	string	Yes	The log config name, which is unique in the	

			project.	
inputType	string	Yes	The input type, which must be file	
inputDetail	json	Yes	See description in the following table.	
outputType	string	Yes	The output type, which must be LogService	
outputDetail	json	Yes	See the descriptions in the following table.	
logSample	string	No	The Logtail log configuration sample. The log size must not exceed 1,000 bytes.	

Content of inputDetail:

Attribute Name	Type	Required or Not	Description
logType	string	Yes	The log type. Currently, only common_reg_log is supported.
logPath	string	Yes	The parent directory where the log is located, for example, /var/logs/.
filePattern	string	Yes	The pattern of a log file, for example, access*.log
localStorage	boolean	Yes	Whether to activate local cache. Logs of 1 GB can be stored locally when the links across the servers are disconnected.
timeFormat	string	Yes	The format of log time, for example, %Y/%m/%d %H:%M:%S.
logBeginRegex	string	Yes	The characteristics (regular expression)

			of the first log line, used for a log composed of multiple lines
regex	string	Yes	The regular expression used for extracting a log pair.
key	array	Yes	The key generated after the log is extracted.
filterKey	array	Yes	The key used for filtering the log. The log meets requirements only when the key value matches the regular expression specified in the corresponding filterRegex column.
filterRegex	array	Yes	The regular expression corresponding to each filterKey. The length of filterRegex must be same as that of filterKey.
topicFormat	string	No	The topic generation mode. Four formats are supported: 1) A part of the log file path is used as the topic, for example, /var/log/(.*)log; 2) none, indicating that the topic is empty; 3) default, indicating that the log file path is used as a topic; 4) group_topic, indicating that the topic attribute of the configured machine group is used as a topic.
preserve	boolean	No	"true" indicates that the monitored directories will never be timed out and "false" indicates that the monitored directories have been timed out by 30 minutes. The default value is true.

preserveDepth	integer	No	If preserve is set to false, the depth of the directories with no monitoring timeout is specified. The maximum depth is 3.
fileEncoding	string	No	Two types are supported: utf8, gbk

Content of outputDetail:

Name	Type	Required	Description
logstoreName	string	Yes	The LogStore name

Request header

No special request header is available. For details about the public request header of the API, refer to [Public Request Header](#).

Response header

No special response header is available. For details about the public response header of the API, refer to [Public Response Header](#).

Response element

The system returns the HTTP status code 200.

Error code

In addition to general error codes of the API, the following special error codes may be returned:

HTTP Status Code	Error Code	Error Message
400	ConfigAlreadyExist	config {Configname} already exist
400	InvalidParameter	invalid config resource json
500	InternalServerError	internal server error

Detailed description

In case of existing configuration, format error, loss of necessary parameters, or reached quota, creation will fail.

Example

Reaquest example:

```

POST /configs HTTP/1.1
Header :
{
'Content-Length': 737,
'Host': 'ali-test-project.cn-hangzhou-devcommon-intranet.sls.aliyuncs.com',
'x-log-bodyrawsize': 737,
'Content-MD5': 'FBA01ECF7255BE143379BC70C56BBF68',
'x-log-signaturemethod': 'hmac-sha1',
'Date': 'Mon, 09 Nov 2015 07:45:30 GMT',
'x-log-apiversion': '0.6.0',
'User-Agent': 'log-python-sdk-v-0.6.0',
'Content-Type': 'application/json',
'Authorization': 'LOG 94to3z418yupi6ikawqqd370:x/L1ymdn9wxex2zrwzcdSG82nXL0='
}
Body:
{
"configName": "sample-logtail-config",
"inputType": "file",
"inputDetail": {
"logType": "common_reg_log",
"logPath": "/var/log/httpd/",
"filePattern": "access*.log",
"localStorage": true,
"timeFormat": "%d/%b/%Y:%H:%M:%S",
"logBeginRegex": "\\d+\\.\\.\\d+\\.\\.\\d+\\.\\.\\d+ - .*",
"regex": "([\\d\\.]+) \\S+ \\S+ \\[([\\S+]) \\S+\\] \\\"([\\w+]) ([^\\"]*)\\\" ([\\d\\.]+) (\\d+) (\\d+) (\\d+|-) \\\"([^\\"]*)\\\" \\\"([\\^\\"]*)\\\".*",
"key": ["ip", "time", "method", "url", "request_time", "request_length", "status", "length", "ref_url", "browser"],
"filterKey": [],
"filterRegex": [],
"topicFormat": "none",
"fileEncoding": "utf8"
},
"outputType": "LogService",
"outputDetail":
{
"logstoreName": "sls-test-logstore"
}
}

```

Response example:

```

HTTP/1.1 200 OK
Header
{
'date': 'Mon, 09 Nov 2015 07:45:30 GMT',
'connection': 'close',
'x-log-requestid': '56404F1A99248CA26C002180',
'content-length': '0',
'server': 'nginx/1.6.1'
}

```

ListConfig

ListConfig

Lists all configuration information under a project. You can use the parameter to flip the page.

Example:

```
GET /configs?offset=1&size=100
```

Request syntax

```
GET /configs?offset=0&size=100 HTTP/1.1
Authorization: <AuthorizationString>
Date: <GMT Date>
Host: <Project Endpoint>
x-log-apiversion: 0.6.0
x-log-signaturemethod: hmac-sha1
```

Request parameters

URL parameters are as follows:

Name	Type	Required or Not	Description
offset (optional)	integer	No	The starting position of a returned record, 0 by default.
size (optional)	integer	No	The maximum number of entries returned per page, 500 by default (maximum).

Request header

No special request header is available. For details about the public request header of the API, refer to [Public Request Header](#).

Response header

No special response header is available. For details about the public response header of the API, refer to [Public Response Header](#).

Response element

Return values: Body contains a list of all configurations under this project. The format is as follows:

Name	Type	Description
count	Integer	The number of returned configurations.
total	Integer	The total number of configurations on the server
configs	String array	The list of returned configurations.

Error code

In addition to general error codes of the API, the following special error codes may be returned:

HTTP Status Code	Error Code	Error Message
404	ConfigNotExist	config {Configname} not exist
500	InternalServerError	internal server error

Detailed description

N/A

Example

Request example:

```
GET /configs?offset=0&size=10 HTTP/1.1
```

Header :

```
{
  "Content-Length": 0,
  "x-log-signaturemethod": "hmac-sha1",
  "x-log-bodyrawsize": 0,
  "User-Agent": "log-python-sdk-v-0.6.0",
  "Host": "ali-test-project.cn-hangzhou-devcommon-intranet.sls.aliyuncs.com",
  "Date": "Mon, 09 Nov 2015 09:19:13 GMT",
  "x-log-apiversion": "0.6.0",
  "Authorization": "LOG 94to3z418yupi6ikawqqd370:teWnMylnM4Toohhp9dfBECrEgac="
}
```

Response example:

Header :

```
{
  "content-length": "103",
  "server": "nginx/1.6.1",
  "connection": "close",
  "date": "Mon, 09 Nov 2015 09:19:13 GMT",
  "content-type": "application/json",
  "x-log-requestid": "5640651199248CAA2300C2BA"
}
```

Body:

```
{
  "count": 3,
  "configs":
  [
    "logtail-config-sample",
    "logtail-config-sample-2",
    "logtail-config-sample-3"
  ],
  "total": 3
}
```

GetAppliedMachineGroups

GetAppliedMachineGroups

Lists configured machines.

Example:

```
GET /configs/{configName}/machinegroups
```

Request syntax

```
GET /configs/{configName}/machinegroups HTTP/1.1
Authorization: <AuthorizationString>
Date: <GMT Date>
Host: <Project Endpoint>
x-log-apiversion: 0.6.0
x-log-signaturemethod: hmac-sha1
```

Request parameters

URL parameters:

Name	Type	Required or Not	Description
------	------	-----------------	-------------

ConfigName	string	Yes	The configuration name
------------	--------	-----	------------------------

Request header

No special request header is available. For details about the public request header of the API, refer to [Public Request Header](#).

Response header

No special response header is available. For details about the public response header of the API, refer to [Public Response Header](#).

Response element

When the request is successful. The response Body includes a list of all machines in the specified machine group in the following format:

Name	Type	Description
count	Integer	The number of returned machine groups.
machinegroups	String array	The list of returned machine groups.

```
{
  "count":2,
  "machinegroups":
  ["group1","group2"]
}
```

Error code

In addition to general error codes of the API, the following special error codes may be returned:

HTTP Status Code	ErrorCode	Error Message
404	GroupNotExist	group {GroupName} not exist
500	InternalServerError	internal server error

Detailed description

None

Example

Request example:

```
GET /configs/logtail-config-sample/machinegroups
Header:
{
  "Content-Length": 0,
  "x-log-signaturemethod": "hmac-sha1",
  "x-log-bodyrawsize": 0,
  "User-Agent": "log-python-sdk-v-0.6.0",
  "Host": "ali-test-project.cn-hangzhou-devcommon-intranet.sls.aliyuncs.com",
  "Date": "Mon, 09 Nov 2015 09:51:38 GMT",
  "x-log-apiversion": "0.6.0",
  "Authorization": "LOG 94to3z418yupi6ikawqqd370:+6bo4MSUt/dyNa72kXeGCKVOi+4="
}
```

Response example:

```
Header :
{
  "content-length": "44",
  "server": "nginx/1.6.1",
  "connection": "close",
  "date": "Mon, 09 Nov 2015 09:51:38 GMT",
  "content-type": "application/json",
  "x-log-requestid": "56406CAA99248CAA230BE828"
}

Body:
{
  "count": 1,
  "machinegroups":
  [
    "sample-group"
  ]
}
```

GetConfig

Obtains configuration details.

Example:

```
GET /configs/{configName}
```

Request syntax

```
GET /configs/<configName> HTTP/1.1
Authorization: <AuthorizationString>
Date: <GMT Date>
Host: <Project Endpoint>
x-log-apiversion: 0.6.0
x-log-signaturemethod: hmac-sha1
```

Request parameters

Name	Type	Required or Not	Description
ConfigName	string	Yes	The log configuration name

Request header

No special request header is available. For details about the public request header of the API, refer to [Public Request Header](#).

Response header

No special response header is available. For details about the public response header of the API, refer to [Public Response Header](#).

Response element

Name	Type	Description	
configName	string	The log configuration name, which is unique under a project	
inputType	string	The input type, which must be file	
inputDetail	json	See the descriptions in the following table.	
outputType	string	The output type, which must be LogService	
outputDetail	json	See the descriptions in the following table.	
createTime	Int	The configuration creation time	
lastModifyTime	Int	The resource server update time	

Content of inputDetail:

Name	Type	Description
logType	string	The log type, which must be common_reg_log
logPath	string	The parent directory where a log resides, for example, /var/logs/
filePattern	string	The pattern of a log file, for example, access*.log
localStorage	boolean	Indicates whether to activate local cache so that 1 GB logs can be stored locally when the links across the servers are disconnected.
timeFormat	string	The log time format, for example, %Y/%m/%d %H:%M:%S
logBeginRegex	string	The characteristics (regular expression) of the first log line, used for a log composed of multiple lines
regex	string	The regular expression used for extracting a log pair
key	array	The key generated after a log is extracted
filterKey	array	The key used for filtering a log. The log meets requirements only when the value of value matches the regular expression specified in the corresponding filterRegex column.
filterRegex	array	The regular expression corresponding to each filterKey. The length of filterRegex

		must be same as that of filterKey.	
topicFormat	string	A part of a log file path is used as a topic, for example, /var/log/(.*).log. By default, this parameter is set to none, indicating that the topic is empty.	
preserve	boolean	“true” indicates that the monitored directories will never time out and “false” indicates that the monitored directories timed out for 30 minutes. The default value is “true” .	
preserveDepth	integer	If you set preserve to false, the depth of the directories with no monitoring timeout is specified. The maximum depth is 3.	
fileEncoding	string	Log file encoding format. GBK and UTF8 are supported.	

Content of outputDetail:

Name	Type	Required	Description
endpoint	string	No	The project address without a prefix “project” . If you leave it blank, the default value is EndPoint.
logstoreName	string	Yes	The LogStore name

Error code

In addition to general error codes of the API, the following special error codes may be returned:

HTTP Status Code	Error Code	Error Message
404	ConfigNotExist	Config {Configname} not exist
500	InternalServerError	Specified Server Error

		Message
--	--	---------

Detailed description

N/A

Example

Request example:

```
GET /configs/logtail-config-sample
Header :
{
  "Content-Length": 0,
  "x-log-signaturemethod": "hmac-sha1",
  "x-log-bodyrawsize": 0,
  "User-Agent": "log-python-sdk-v-0.6.0",
  "Host": "ali-test-project.cn-hangzhou-devcommon-intranet.sls.aliyuncs.com",
  "Date": "Mon, 09 Nov 2015 08:29:15 GMT",
  "x-log-apiversion": "0.6.0",
  "Authorization": "LOG 94to3z418yupi6ikawqqd370:yV5LsYLmn1UrAXvBg8CbZNZoiTk="
}
```

Response example:

```
Header :
{
  "content-length": "730",
  "server": "nginx/1.6.1",
  "connection": "close",
  "date": "Mon, 09 Nov 2015 08:29:15 GMT",
  "content-type": "application/json",
  "x-log-requestid": "5640595B99248CAA23004A59"
}
Body :
{
  "configName": "logtail-config-sample",
  "outputDetail": {
    "endpoint": "http://cn-hangzhou-devcommon-intranet.sls.aliyuncs.com",
    "logstoreName": "sls-test-logstore"
  },
  "outputType": "LogService",
  "inputType": "file",
  "inputDetail": {
    "regex": "([\\d\\.]+) \\S+ \\S+ \\[(\\S+) \\S+\\] \"([\\w+])\" ([^\"]*)([\\d\\.]+) (\\d+) (\\d+) (\\d+|-) \"([^\"]*)\" \\\"([^\"]*)\\.\"",
    "filterKey": [],
    "logPath": "/var/log/httpd/",
    "logBeginRegex": "\\d+\\.\\d+\\.\\d+\\.\\d+\\.\\d+ - .*",
    "logType": "common_reg_log",
    "topicFormat": "none",
    "localStorage": true,
  }
}
```

```
"key": [
  "ip",
  "time",
  "method",
  "url",
  "request_time",
  "request_length",
  "status",
  "length",
  "ref_url",
  "browser"
],
"filePattern": "access*.log",
"timeFormat": "%d/%b/%Y:%H:%M:%S",
"filterRegex": []
},
"createTime": 1447040456,
"lastModifyTime": 1447050456
}
```

DeleteConfig

DeleteConfig

Deletes specific configuration. If the configuration has been applied to the machine group, the Logtail configuration will be deleted.

```
DELETE /configs/{configName}
```

Request syntax

```
DELETE /configs/<configName> HTTP/1.1
Authorization: <AuthorizationString>
Date: <GMT Date>
Host: <Project Endpoint>
x-log-apiversion: 0.6.0
x-log-signaturemethod: hmac-sha1
```

Request parameters

URL parameters:

Name	Type	Required or Not	Description
------	------	-----------------	-------------

ConfigName	string	Yes	The log configuration name
------------	--------	-----	----------------------------

Request header

No special request header is available. For details about the public request header of the API, refer to [Public Request Header](#).

Response header

No special response header is available. For details about the public response header of the API, refer to [Public Response Header](#).

Response element

The system returns the HTTP status code 200.

Error code

In addition to general error codes of the API, the following special error codes may be returned:

HTTP Status Code	Error Code	Error Message
400	ConfigAlreadyExist	config {Configname} already exist
400	InvalidParameter	invalid config resource json
500	InternalServerError	internal server error

Example

Request example:

```
DELETE /configs/logtail-config-sample
Header :
{
  "Content-Length": 0,
  "x-log-signaturemethod": "hmac-sha1",
  "x-log-bodyrawsize": 0,
  "User-Agent": "log-python-sdk-v-0.6.0",
  "Host": "ali-test-project.cn-hangzhou-devcommon-intranet.sls.aliyuncs.com",
  "Date": "Mon, 09 Nov 2015 09:28:21 GMT",
  "x-log-apiversion": "0.6.0",
  "Authorization": "LOG 94to3z418yupi6ikawqqd370:utd/O1JNCYvcRGiSXHsjKhTzJDI="
}
```

Response example:

```
Header :
{
  "date": "Mon, 09 Nov 2015 09:28:21 GMT",
  "connection": "close",
  "x-log-requestid": "5640673599248CAA230836C6",
  "content-length": "0",
  "server": "nginx/1.6.1"
}
```

UpdateConfig

UpdateConfig

Updates the configuration. If the configuration is applied to the machine group, the corresponding machine will be updated.

Example:

```
PUT /configs/{configName}
```

Request syntax

```
PUT /configs/<configName> HTTP/1.1
Authorization: <AuthorizationString>
Content-Type:application/json
Content-Length:<Content Length>
Content-MD5<:<Content MD5>
Date: <GMT Date>
Host: <Project Endpoint>
x-log-apiversion: 0.6.0
x-log-signaturemethod: hmac-sha1

{
  "configName": "testcategory1",
  "inputType": "file",
  "inputDetail": {
    "logType": "common_reg_log",
    "logPath": "/var/log/httpd/",
    "filePattern": "access.log",
    "localStorage": true,
    "timeFormat": "%Y/%m/%d %H:%M:%S",
    "logBeginReg": ".*",
    "regex": "(\\w+)(\\s+)",
    "key" :["key1", "key2"],
```

```

"filterKey":["key1"],
"filterRegex":["regex1"],
"topicFormat": "none"
},
"outputType": "LogService",
"outputDetail":
{
"logstoreName": "perfcounter"
}
}

```

Request parameters

Attribute Name	Type	Required or Not	Description	
configName	string	Yes	The log configuration name, which is unique under a project	
inputType	string	Yes	The input type, which must be file	
inputDetail	json	Yes	See description in the following table.	
outputType	string	Yes	The output type, which must be LogService	
outputDetail	json	Yes	See the descriptions in the following table.	

Content of inputDetail:

Attribute Name	Type	Required or Not	Description
logType	string	Yes	The log type. Currently, only common_reg_log is supported.
logPath	string	Yes	The parent directory where the log is located, for example, /var/logs/.
filePattern	string	Yes	The pattern of a log file, for example, access*.log

localStorage	boolean	Yes	Whether to activate local cache. Logs of 1 GB can be stored locally when the links across the servers are disconnected.
timeFormat	string	Yes	The log time format, for example, %Y/%m/%d %H:%M:%S
logBeginRegex	string	Yes	The characteristics (regular expression) of the first log line, used in the case of a log composed of multiple lines.
regex	string	Yes	The regular expression used for extracting a log pair.
key	array	Yes	The key generated after the log is extracted.
filterKey	array	Yes	The key used for filtering the log. The log meets requirements only when the key value matches the regular expression specified in the corresponding filterRegex column.
filterRegex	array	Yes	The regular expression corresponding to each filterKey. The length of filterRegex must be same as that of filterKey.
topicFormat	string	No	This is used to take one part of a log file path as a topic, for example, /var/log/(.*).log. The default value is none, indicating that the topic is null.
preserve	boolean	No	"true" indicates that the monitored directories will never be timed out and "false" indicates

			that the monitored directories have been timed out by 30 minutes. The default value is true.
preserveDepth	integer	No	If preserve is set to false, the depth of the directories with no monitoring timeout is specified. The maximum depth is 3.
fileEncoding	string	No	Two types are supported: utf8 and gbk. The default value is utf8.

Content of outputDetail:

Name	Type	Required	Description
logstoreName	string	Yes	The LogStore name

Request header

No special request header is available. For details about the public request header of the API, refer to [Public Request Header](#).

Response header

No special response header is available. For details about the public response header of the API, refer to [Public Response Header](#).

Response element

Return values: The status code 200 is returned.

Error code

In addition to general error codes of the API, the following special error codes may be returned:

HTTP Status Code	Error Code	Error Message
404	ConfigNotExist	config {Configname} not exist
400	InvalidParameter	invalid config resource json
400	BadRequest	config resource configname not match request
500	InternalServerError	internal server error

Detailed description

In case of format error, loss of necessary parameters, or reached quota, creation will fail.

Example

Request example:

```
PUT /configs/logtail-config-sample
Header :
{
  "Content-Length": 737,
  "Host": "ali-test-project.cn-hangzhou-devcommon-intranet.sls.aliyuncs.com",
  "x-log-bodyrawsize": 737,
  "Content-MD5": "431263EB105D584A5555762A81E869C0",
  "x-log-signaturemethod": "hmac-sha1",
  "Date": "Mon, 09 Nov 2015 09:14:32 GMT",
  "x-log-apiversion": "0.6.0",
  "User-Agent": "log-python-sdk-v-0.6.0",
  "Content-Type": "application/json",
  "Authorization": "LOG 94to3z418yupi6ikawqqd370:GTPzFbLe8PZW0OFxTk/xMoCXA9E="
}
Body :
{
  "outputDetail": {
    "logstoreName": "sls-test-logstore"
  },
  "inputType": "file",
  "inputDetail": {
    "regex": "([\\d\\.]+) \\S+ \\S+ \\[([\\S+]) \\S+\\] \"([\\w+])\" ([^\"\\"]*)\" ([\\d\\.]+) (\\d+) (\\d+) (\\d+|-) \"([^\"\\"]*)\" \"([^\"]*)\".*",
    "filterKey": [],
    "logPath": "/var/log/nginx/",
    "logBeginRegex": "\\d+\\.\\d+\\.\\d+\\.\\d+ - .*",
    "logType": "common_reg_log",
    "topicFormat": "none",
    "localStorage": true,
    "key": [
      "ip",
      "time",
      "method",
      "url",
      "request_time",
      "request_length",
      "status",
      "length",
      "ref_url",
      "browser"
    ],
    "filePattern": "access*.log",
    "timeFormat": "%d/%b/%Y:%H:%M:%S",
    "filterRegex": []
  },
  "outputType": "LogService",
```

```
"configName": "logtail-config-sample"
}
```

Response example:

```
{
  "date": "Mon, 09 Nov 2015 09:14:32 GMT",
  "connection": "close",
  "x-log-requestid": "564063F899248CAA2300B778",
  "content-length": "0",
  "server": "nginx/1.6.1"
}
```

RAM subaccount access

Overview

Use RAM to access the primary account's Log Service resources from a subaccount

The project, LogStore, config, and machinegroup you create are your own resources. By default, you have the full operation permissions on your resources, and can use all APIs described in this document to perform operations on your resources.

However, in scenarios where a primary account has a subaccount, you cannot use an unauthorized subaccount to perform operations on resources of the primary account. You need to grant the permission to the subaccount to perform operations on resources of the primary account through RAM authorization.

Note: Before learning how to use RAM to authorize a subaccount and access resources of a primary account, ensure that you have carefully read [RAM product documentation](#) and [API documentation](#).

Three authorization policies for Log Service are available on RAM console:

AliyunLogFullAccess

This policy is used to grant a subaccount the full permission to access Log Service resources of a primary account. The authorization policy is described as follows:

```
{
  "Version": "1",
  "Statement": [
    {
      "Action": "log:*",
      "Resource": "*",
      "Effect": "Allow"
    }
  ]
}
```

AliyunLogReadOnlyAccess

This policy is used to grant a subaccount the read-only permission for Log Service resources of a primary account. The authorization policy is described as follows:

```
{
  "Version": "1",
  "Statement": [
    {
      "Action": [
        "log:Get*",
        "log:List*"
      ],
      "Resource": "*",
      "Effect": "Allow"
    }
  ]
}
```

Query data of a specified LogStore on the console

This policy is used to grant a subaccount that logs into the console the read-only permission for the specified LogStore resources of a primary account (view and extract logs, and view the LogStore list). The authorization policy is described as follows:

```
{
  "Version": "1",
  "Statement": [
    {
      "Action": ["log:ListProject", "log:ListLogStores"],
      "Resource": ["acs:log:*:*:project/<Name of the specified project>/*"],
      "Effect": "Allow"
    },
    {

```

```
"Action": ["log:Get*"],
"Resource": ["acs:log:*:*:project/<Name of the specified project>/logstore/<Name of the specified LogStore>"],
"Effect": "Allow"
}
]
```

If you do not need to grant an account the permission to access Log Service resources in another account, you can skip this section. Skipping this section does not affect your understanding and use of the remaining parts in the file.

More information:

- Types of Log Service resources in RAM that can be authorized
- Actions in RAM that can be performed on a Log Service resource
- Rules for authenticating a subaccount’s access to the primary account’s resources through Log Service APIs

Resource list

Resource list

Types of Log Service resources in RAM that can be authorized

The following table lists the types of resources that can be authorized in RAM and how they are described:

Resource type	Resource description in authorization policy
Project/Logstore	acs:log:\${regionName}:\${projectOwnerAliUid}:project/\${projectName}/logstore/\${logstoreName}
Project/Logstore/Shipper	acs:log:\${regionName}:\${projectOwnerAliUid}:project/\${projectName}/logstore/\${logstoreName}/shipper/\${shipperName}
	acs:log:\${regionName}:\${projectOwnerAliUid}:project/\${projectName}/logstore/*
Project/Config	acs:log:\${regionName}:\${projectOwnerAliUid}:project/\${projectName}/logtailconfig/\${logtailconfig}
	acs:log:\${regionName}:\${projectOwnerAliUid}:

	project/\${projectName}/logtailconfig/*
Project/MachineGroup	acs:log:\${regionName}:\${projectOwnerAliUid}:project/\${projectName}/machinegroup/\${machineGroupName}
	acs:log:\${regionName}:\${projectOwnerAliUid}:project/\${projectName}/machinegroup/*
Project/ConsumerGroup	acs:log:\${regionName}:\${projectOwnerAliUid}:project/\${projectName}/logstore/\${logstoreName}/consumergroup/\${consumerGroupName}
	acs:log:\${regionName}:\${projectOwnerAliUid}:project/\${projectName}/logstore/\${logstoreName}/consumergroup/*
Generic mode	acs:log:\${regionName}:\${projectOwnerAliUid}:*
	acs:log:*:\${projectOwnerAliUid}:*

NOTE: There is a hierarchical relationship among Log Service resources. Project is a top-level resource. LogStore, config, and machinegroup are at the same level and sub-resources of the project. LogShipper and consumergroup are sub-resources of the LogStore.

Wherein:

- \${regionName} indicates the name of a region.
- \${projectOwnerAliUid} indicates the user's Alibaba Cloud account ID.
- \${projectName} indicates the name of a Log Service project.
- \${logstoreName} indicates the name of a LogStore.
- \${logtailconfig} indicates the name of a config.
- \${machineGroupName} indicates the name of a machinegroup.
- \${shipperName} indicates the name of a LogShipper rule.
- \${consumerGroupName} indicates the name of a consumer group.

Action list

Actions in RAM that can be performed on a Log Service resource

In RAM, you can perform the following actions on a Log Service resource. Each action corresponds to one or two APIs.

- log:GetLogStore
- log:ListLogStores
- log:CreateLogStore
- log>DeleteLogStore
- log:UpdateLogStore
- log:GetCursorOrData (GetCursor, PullLogs)
- log:ListShards
- log:PostLogStoreLogs
- log:CreateConfig
- log:UpdateConfig
- log>DeleteConfig
- log:GetConfig
- log:ListConfig
- log:CreateMachineGroup
- log:UpdateMachineGroup
- log>DeleteMachineGroup
- log:GetMachineGroup
- log:ListMachineGroup
- log:ListMachines
- log:ApplyConfigToGroup
- log:RemoveConfigFromGroup
- log:GetAppliedMachineGroups
- log:GetAppliedConfigs
- log:GetShipperStatus
- log:RetryShipperTask
- log:CreateConsumerGroup
- log:UpdateConsumerGroup
- log>DeleteConsumerGroup
- log:ListConsumerGroup
- log:ConsumerGroupUpdateCheckPoint
- log:ConsumerGroupHeartBeat
- log:GetConsumerGroupCheckPoint

Authentication rules

Authentication rules

Rules for authenticating a subaccount's access to the primary account's resources through Log Service APIs

When a subaccount accesses the primary account's resources through Log Service API, the Log Service background performs RAM permission inspection to ensure that the resource owner has granted relevant permissions to the caller.

Different Log Service APIs will determine the access to which resources needs to be checked according to the involved resources and the meanings of the API. Specifically, the authentication rules for each API are described in the table below:

logstore

Action	Resource
log:GetLogStore	acs:log:\${regionName}:\${projectOwnerAliUid}:project/\${projectName}/logstore/\${logstoreName}
log:ListLogStores	acs:log:\${regionName}:\${projectOwnerAliUid}:project/\${projectName}/logstore/*
log:CreateLogStore	acs:log:\${regionName}:\${projectOwnerAliUid}:project/\${projectName}/logstore/*
log>DeleteLogStore	acs:log:\${regionName}:\${projectOwnerAliUid}:project/\${projectName}/logstore/\${logstoreName}
log:UpdateLogStore	acs:log:\${regionName}:\${projectOwnerAliUid}:project/\${projectName}/logstore/\${logstoreName}

loghub

The rule is applicable to APIs for data writing and consumption. The API GetCursor for getting data cursor and API GetLogs for getting data share the same action (log:GetCursorOrData).

Action	Resource
log:GetCursorOrData	acs:log:\${regionName}:\${projectOwnerAliUid}:project/\${projectName}/logstore/\${logstoreName}
log:ListShards	acs:log:\${regionName}:\${projectOwnerAliUid}:project/\${projectName}/logstore/\${logstoreName}
log:PostLogStoreLogs	acs:log:\${regionName}:\${projectOwnerAliUid}:project/\${projectName}/logstore/\${logstoreName}

config

Action	Resource
log:CreateConfig	acs:log:\${regionName}:\${projectOwnerAliUid}:project/\${projectName}/logtailconfig/*
log:UpdateConfig	acs:log:\${regionName}:\${projectOwnerAliUid}:project/\${projectName}/logtailconfig/\${logtailConfigName}
log>DeleteConfig	acs:log:\${regionName}:\${projectOwnerAliUid}:project/\${projectName}/logtailconfig/\${logtailConfigName}
log:GetConfig	acs:log:\${regionName}:\${projectOwnerAliUid}:project/\${projectName}/logtailconfig/\${logtailConfigName}
log:ListConfig	acs:log:\${regionName}:\${projectOwnerAliUid}:project/\${projectName}/logtailconfig/*

machinegroup

Actions	Resources
log:CreateMachineGroup	acs:log:\${regionName}:\${projectOwnerAliUid}:project/\${projectName}/machinegroup/*
log:UpdateMachineGroup	acs:log:\${regionName}:\${projectOwnerAliUid}:project/\${projectName}/machinegroup/\${machineGroupName}
log>DeleteMachineGroup	acs:log:\${regionName}:\${projectOwnerAliUid}:project/\${projectName}/machinegroup/\${machineGroupName}
log:GetMachineGroup	acs:log:\${regionName}:\${projectOwnerAliUid}:project/\${projectName}/machinegroup/\${machineGroupName}
log:ListMachineGroup	acs:log:\${regionName}:\${projectOwnerAliUid}:project/\${projectName}/machinegroup/*
log:ListMachines	acs:log:\${regionName}:\${projectOwnerAliUid}:project/\${projectName}/machinegroup/\${machineGroupName}

APIs for config and machinegroup interaction

Actions	Resources
log:ApplyConfigToGroup	acs:log:\${regionName}:\${projectOwnerAliUid}:project/\${projectName}/logtailconfig/\${logtailConfigName} acs:log:\${regionName}:\${projectOwnerAliUid}:

	project/\${projectName}/machinegroup/\${machineGroupName}
log:RemoveConfigFromGroup	acs:log:\${regionName}:\${projectOwnerAliUid}:project/\${projectName}/logtailconfig/\${logtailConfigName} acs:log:\${regionName}:\${projectOwnerAliUid}:project/\${projectName}/machinegroup/\${machineGroupName}
log:GetAppliedMachineGroups	acs:log:\${regionName}:\${projectOwnerAliUid}:project/\${projectName}/logtailconfig/\${logtailConfigName}
log:GetAppliedConfigs	acs:log:\${regionName}:\${projectOwnerAliUid}:project/\${projectName}/machinegroup/\${machineGroupName}

STS access mode

Overview

Use STS for Cross-account Log Resource Access

The project, LogStore, config, and machinegroup you create are your own resources. By default, you have the full operation permissions on your resources, and can use all APIs described in this document to perform operations on your resources.

To authorize another account to access your resources, you must use the STS to get a temporary AK/token for performing specific operations. Before reading the following instructions, read the STS product documentation.

Assume that User A creates a project, LogStore, and other resources in Log Service, and User B wants to call an API to access these resources, the procedure are as follows.

Operations of User A

Create a role

User A creates a role for User B's cloud account through access control service console or API. The

role details are described below:

```
{
  "Statement": [
    {
      "Action": "sts:AssumeRole",
      "Effect": "Allow",
      "Principal": {
        "RAM": [
          "acs:ram::<ID of the cloud account B>:root"
        ]
      }
    }
  ],
  "Version": "1"
}
```

Role authorization

After a role is created, User A needs to grant specific operation permissions for the role.

Permissions required for data writing only are as follows:

```
...
{
  "Version": "1",
  "Statement": [
    {
      "Action": "log:PostLogStoreLogs",
      "Resource": "*",
      "Effect": "Allow"
    }
  ]
}
...
```

Permissions required for data extraction by using the collaborative consumer group are as follows:

```
...
{
  "Version": "1",
  "Statement": [
    {
      "Action": [
        "log:GetCursorOrData",
        "log:CreateConsumerGroup",
        "log:ListConsumerGroup",
        "log:ConsumerGroupUpdateCheckPoint",
        "log:ConsumerGroupHeartBeat",
        "log:GetConsumerGroupCheckPoint",
        "log:UpdateConsumerGroup"
      ]
    }
  ]
}
```

```
]
"Resource": "*",
"Effect": "Allow"
}
]
}
...

```

How to set a resource is described below:

- The above two types of resources mean that the specified user' s all projects and LogStores are authorized.
- To authorize a specific project: `acs:log::projectOwnerAliUid:project/`-To authorize a specific LogStore: `acs:log::projectOwnerAliUid:project/{projectName}/logstore/{logstoreName}/`

For complete resource description, refer to Log Service RAM resources.

Operations of User B

Create and authorize a subaccount

Log into the access control service console or use API/SDK to create a subaccount, and grant the AssumeRole permission to the subaccount.

Call an STS interface to get a temporary AK/token

STS SDK usage instructions

Call a Log Service Interface

Log Service SDK usage instructions

Sample code

The sample code is applicable to the case where User B writes data to a project of User A through STS (based on JavaSDK).

Code link

Common resources

Data model

Data model

To facilitate understanding and use of Log Service, the following describes some basic concepts.

Region

A region is a service node of Alibaba Cloud. By deploying services in different Alibaba Cloud regions, you can make your services closer to your clients for lower access latency and better user experience. Alibaba Cloud has multiple regions throughout the country.

Project

The project is a basic management unit in Log Service and is used for resource isolation and control. You can use a project to manage all logs and related log sources of one application.

Logstore

Logstore is a unit collecting, storing, and consuming log data in Log Service. Each logstore belongs to one project, and multiple logstores can be created for each project. You can create multiple logstores for one project according to actual needs. The common practice is to create an independent logstore for each type of log in one application. For example, assume that you have a game application named big-game, and there are three types of logs on the server: operation_log, application_log, and access_log. You can first create a project named big-game, and then create three logstores for the three types of logs under this project for log collection, storage and consumption, respectively.

Log

A log is a minimum data unit processed in Log Service. Log Service uses a semi-structured data mode to define a log. The specific data model is as follows:

- **Topic:** a custom field to mark a batch of logs (for example: access_logs are marked according to sites). This field is a null string by default (the null string is also a valid topic).
- **Time:** a reserved field in the log, which is used to indicate the generation time of the log (precise to the second, calculated in seconds from 1970-1-1 00:00:00 UTC) and is generally generated directly based on the time in the log.
- **Content:** used to record the specific content of the log. Content is composed of one or more content items, and each content item is composed of a Key-Value pair.

- **Source:** source of the log, for example, the IP address of the device generating the log. This field is null by default.

Furthermore, Log Service has different requirements on values of different fields, as described in the following table:

Data Field	Requirement
time	Integer, standard time format of Unix. The minimum unit is second.
topic	Any UTF-8 encoded string of no more than 128 bytes.
source	Any UTF-8 encoded string of no more than 128 bytes.
content	One or more Key-Value pairs. Key is a UTF-8 encoded string of no more than 128 bytes, which contains only letters, underlines, and numbers and cannot begin with a number. Value is any UTF-8 encoded string of no more than 1024*1024 bytes.

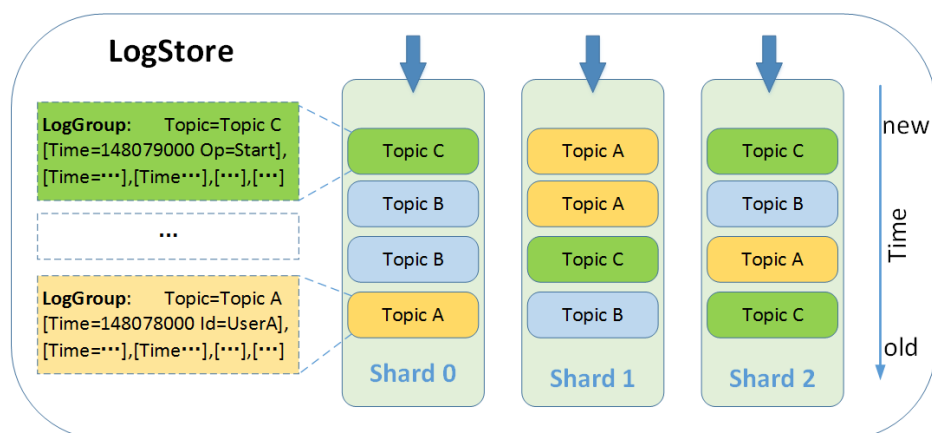
The following keywords cannot be used in the key in content described in the preceding table: `__time__`, `__source__`, `__topic__`, `__partition_time__`, `__extract_others__`, and `__extract_others__`.

Log topic

Logs in the same Logstore can be grouped by log topics. You can specify the topic when writing a log. For example, a platform user can use the user ID as the log topic and write it into the log. If there is no need to group the logs in one logstore, the same log topic can be used for all logs.

NOTE: A null string is a valid log topic. The default log topic is a null string.

The following diagram describes the relation among Logstore, log topic, and log:



Various log formats are used in actual application scenarios. For ease of understanding, the following describes how to map an original Nginx access_log to the log data model in Log Service. Assume that the IP address of your Nginx server is 10.249.201.117, and the following is the original log:

```
10.1.168.193 - - [01/Mar/2012:16:12:07 +0800] "GET /Send?AccessKeyId=8225105404 HTTP/1.1" 200 5 "-"  
"Mozilla/5.0 (X11; Linux i686 on x86_64; rv:10.0.2) Gecko/20100101 Firefox/10.0.2"
```

Map the original log to the log data model in Log Service as follows:

Data Field	Content	Description
topic	""	Use the default value (null string).
time	1330589527	Precise generation time of the log (precise to the second), which is transformed from the time stamp in the original log.
source	"10.249.201.117"	Use the IP address of the server as the log source
content	Key-Value pair	Content of the log

You can decide how to extract the original content of the log and combine it into Key-Value pairs. For example, see the following table:

key	value
ip	"10.1.168.193"
method	"GET"
status	"200"
length	"5"
ref_url	"- "
browser	"Mozilla/5.0 (X11; Linux i686 on x86_64; rv:10.0.2) Gecko/20100101 Firef

Logs

A collection of multiple logs.

LogGroup

A group of logs.

LogGroupList

A group of LogGroups used for return of the results.

Encoding method

Currently, the system supports the following content encoding method (scalable in the future). The Restful API layer is indicated by Content-Type.

	Meaning	Content-Type
ProtoBuf	The data model is encoded by ProtoBuf.	application/x-protobuf

The following PB defines the object of the data model:

```
message Log
{
  required uint32 Time = 1; // UNIX Time Format
  message Content
  {
    required string Key = 1;
    required string Value = 2;
  }
  repeated Content Contents = 2;
}
message LogGroup
{
  repeated Log Logs = 1;
  optional string Reserved = 2; // reserved fields
  optional string Topic = 3;
  optional string Source = 4;
}
message LogGroupList
{
  repeated LogGroup logGroupList = 1;
}
```

NOTE: Because PB does not require uniqueness of the Key-Value pair, you need to avoid such case. Otherwise, the behavior is undefined.

Data coding mode

Protocol Buffer is a structured data interchange format developed by Google. It is widely used in many internal and external services of Google. Log Service uses Protocol Buffer as the standard format in writing logs. You need to serialize the original log data into Protocol Buffer data streams before writing Logs into the server by using API.

```
message Log
{
  required uint32 time = 1; // UNIX Time Format
  message Content
  {
    required string key = 1;
    required string value = 2;
  }
  repeated Content contents= 2;
}

message LogGroup
{
  repeated Log logs= 1;
  optional string reserved =2; // Internal field, which does not need to be specified
  optional string topic = 3;
  optional string source = 4;
}

message LogGroupList
{
  repeated LogGroup logGroupList = 1;
}
```

Note:

- Because PB does not require uniqueness of the Key-Value pair, you need to avoid such case. Otherwise, the behavior is undefined.
- For more details about Protocol Buffer, go to [Github Home](#).
- For details about the APIs for log write function in Log Service, refer to [PostLogStoreLogs](#).

LogStore

LogStore

The data storage unit is called LogStore. By default, you can create 10 logstores for each project. The

LogStore name is unique in the project. LogStore is an ingress for all log data. You can perform read and write operations on the logstore.

LogStore naming rules:

- A LogStore name can only contain lower-case letters, numbers, hyphens (-), and underlines (_).
- A LogStore name must start and end with a lower-case letter or number.
- The length must be 2–63 bytes.

Example of the complete resource:

```
{
  "logstoreName": "access_log",
  "ttl": 1,
  "shardCount": 2,
  "createTime": 1439538649,
  "lastModifyTime": 1439538649
}
```

Parameter definitions:

Parameter Name	Type	Required or Not	Description
logstoreName	string	Yes	The logstore name, which is unique in the project.
ttl	integer	Yes	The Time-to-Live (TTL) of log data. The unit is days and the minimum value is 1 day.
shardCount	integer	Yes	Log data Service Unit
createTime (OutputOnly)	integer	No	The creation time of this resource on the server (output only).
lastModifyTime (OutputOnly)	integer	No	The update time of this resource on the server (output only).

Shard

Shard

A shard is a basic read and write unit in each logstore. You can specify the number of shards in each logstore. Each shard has certain service capabilities:

- Write:5MB/s
- Read:10MB/s

When writing data into a shard, you must specify the shard. When reading data, you can use the Load-Balance mode. Load-Balance automatically performs balance based on the background system load, to ensure high write availability.

Example of the complete resource:

Parameter Name	Type	Required or Not	Description
shardID	int	Yes	The unique ID of shard in the logstore, which is automatically generated by the system and whose type is integer.

logtail configuration

logtail configuration

Config is the configuration of logtail. By default, you can create up to 100 configs for each project. A config name must be unique in a project.

You can use config to specify the location, method, and parameters for collecting the logs.

Config naming rules:

- A config name can only contain lower-case letters, numbers, hyphens (-), and underlines (_).
- A config name must start and end with a lower-case letter or number.
- The length must be 2–128 bytes.

Example of the complete resource:

```
{
```

```

"configName": "testcategory1",
"inputType" : " file" ,
"inputDetail": {
  "logType" : "common_reg_log" ,
  "logPath" : "/var/log/httpd/" ,
  "filePattern" : "access.log" ,
  "localStorage" : true,
  "timeFormat" : "%Y/%m/%d %H:%M:%S" ,
  "logBeginRegex" : ".*" ,
  "regex" : "(\\w+)(\\s+)" ,
  "key" : [ "key1" , "key2" ],
  "filterKey" : [ "key1" ],
  "filterRegex" : [ "regex1" ],
  "topicFormat" : "none"
},
"outputType" : " sls" ,
"outputDetail" :
{
  "logstoreName" : " perfcounter"
},
"createTime": 1400123456,
"lastModifyTime": 1400123456
}

```

Attribute Name	Type	Required or Not	Description	
configName	string	Yes	The log config name, which is unique in the project.	
inputType	string	Yes	The input type, which is "file" by default.	
inputDetail	json	Yes	See description in the following table.	
outputType	string	Yes	The output type. Currently, only LogService is supported.	
outputDetail	string	Yes	See description in the following table.	
createTime(output-only)	integer	No	The creation time of config.	
lastModifyTime(output-only)	integer	No	The update time of this resource on the server.	

Content of inputDetail:

Attribute Name	Type	Required or Not	Description
logType	string	Yes	The log type. Currently, only common_reg_log is supported.
logPath	string	Yes	The parent directory where the log is located, for example, /var/logs/.
filePattern	string	Yes	The pattern of the log file, for example, access*.log.
localStorage	boolean	Yes	Whether to activate local cache. Logs of 1 GB can be stored locally when the links across the servers are disconnected.
timeFormat	string	Yes	The format of log time, for example, %Y/%m/%d %H:%M:%S.
logBeginRegex	string	Yes	The characteristics (regular expression) of the first log line, used in the case of a log composed of multiple lines.
regex	string	Yes	The regular expression used for extracting a log pair.
key	array	Yes	The key generated after the log is extracted.
filterKey	array	Yes	The key used for filtering the log. The log meets requirements only when the key value matches the regular expression specified in the corresponding filterRegex column.
filterRegex	array	Yes	The regular expression corresponding to each filterKey. The length of filterRegex

			must be same as that of filterKey.
topicFormat	string	No	This is used to take one part of a log file path as a topic, for example, /var/log/(.*).log. The default value is none, indicating that the topic is null.
preserve	boolean	No	"true" indicates that the monitored directories will never be timed out and "false" indicates that the monitored directories have been timed out by 30 minutes. The default value is true.
preserveDepth	integer	No	If preserve is set to false, the depth of the directories with no monitoring timeout is specified. The maximum depth is 3.

Content of outputDetail:

Attribute Name	Type	Required or Not	Description
logstoreName	string	Yes	Name of the LogStore.

logtail machine group

Machine: After logtail is installed and the machine is started normally, the machine is automatically associated with the current user based on the user information in the logtail configurations. Currently, the machine can be identified in three ways:

- IP: The IP address corresponding to the hostname. This is the easiest method to understand, but the IP address may be duplicated in the VPC and other environments.
- UUID (machine-uniqueid): The UUID in DMI devices. For details, refer to RFC4122.
- Userdefined-id: You can define machine identification in the logtail directory.

Attributes of each machine are as follows:

```
{
  "ip": "testip1",
  "machine-uniqueid": "testuuid1",
  "userdefined-id": "testuserdefinedid1",
  "lastHeartbeatTime": 1397781420
}
```

Parameter Name	Type	Description
ip	string	The IP address corresponding to the machine hostname.
uuid	string	The unique primary key for machine identification, which is uploaded by logtail.
userdefined-id	string	The custom machine ID uploaded by logtail.
lastHeartbeatTime(output-only)	integer	The last heartbeat time of the machine (the seconds starting from the epoch time).

machinegroup

Machinegroup is the machine group that belongs to the current user in the project. The machinegroup can be identified in two ways (IP address and userdefined). The IP address is more easily identified while the "userdefined" method can solve the problem of identical IP address on the VPC. You can select either of the two machine identification methods.

Machinegroup naming rules:

- A config name can only contain lower-case letters, numbers, hyphens (-), and underlines (_).
- A config name must start and end with a lower-case letter or number.
- The length must be 2–128 bytes.

Example of the complete resource

```
{
  "groupName": "testgroup",
  "groupType": "",
  "groupAttribute": {
    "externalName": "testgroup",
    "groupTopic": "testgrouptopic"
  },
  "machineIdentifyType": "ip",
  "machineList": [
```

```

"ip1",
"ip2"
...
],
"createTime" : 1431705075,
"lastModifyTime" : 1431705075
}

```

Attribute Name	Type	Required or Not	Description
groupName	string	Yes	The machinegroup name, which is unique in a project.
groupType	string	No	The machine group type, which is empty by default
machineIdentifyType	string	Yes	The machine identifier type, including IP and userdefined
groupAttribute	object	Yes	The machine group attribute, which is empty by default
machineList	array	Yes	The specific machine ID, which can be an IP address or a user-defined ID
createTime(output-only)	int	No	The creation time of this resource.
lastModifyTime(output-only)	int	No	The update time of this resource on the server.

Group attributes are described as follows:

Name	Type	Required or Not	Description
groupTopic	string	No	The topic of a machine group, which is empty by default
externalName	string	No	The external management ID, which is empty by default

Project interface

GetProjectLogs

Count all the logs in a project.

Request syntax

```
GET /logs/?query=SELECT * FROM sls_operation_log where __line__ = 'abc' and __date__ >'2017-09-01 00:00:00' and
__date__ < '2017-09-02 00:00:00&line=20&offset=0 HTTP/1.1
Authorization: <AuthorizationString>
Date: Wed, 3 Sept. 2014 08:33:46 GMT
Host: big-game.cn-hangzhou.log.aliyuncs.com
x-log-bodyrawsize: 0
x-log-apiversion: 0.4.0
x-log-signaturemethod: hmac-sha1
```

Request parameter

Name	Type	Required?	Description
query	string	Yes	SQL query condition

Request header

The GetProjectLogs interface does not have a special request header. For details about the public request header of Log Service API, see [Public request header](#).

Response header

For details about the public response header of Log Service API, see [Public response header](#).

A special member in the response header indicates whether the returned results of the request are complete or not. The specific response element format is as follows:

Name	Type	Description
x-log-progress	string	The status of the query results. Use Incomplete and Complete to indicate whether the results are complete or not.
x-log-count	integer	The total number of logs for

		the current query results.
x-log-processed-rows	integer	The number of rows processed in this calculation.
x-log-elapsed-millisecond	integer	The time spent in this calculation (in milliseconds).

Response elements

The response body includes the computing results if the request is successful. The response body of GetProjectLogs is an array, and each element in the array is a log.

Each element format is as follows:

Name	Type	Description
__time__	integer	The timestamp of the log. (The unit is in seconds. The number of seconds since 1970-1-1 00:00:00 UTC.)
__source__	string	The source of the log, which is specified when writing logs.
[content]	key-value pair	The original content of the log, organized in the key-value pair.

Detailed description

- Query of this interface is a standard SQL query statement.
- Specify the project you want to query in the requested domain name.
- Specify the Logstore you want to query in the FROM condition of the query statement. Logstore is equivalent to the table in SQL.
- Specify the time range you want to query in the SQL query condition. The time range is specified by __date__(timestamp type) or __time__(integer type, the unit is in UNIX time).
- Based on the preceding descriptions, each time this interface is called, the results must be returned within a specified time, and each query can only scan a specified number of logs. If a request requires processing an extremely large amount of data, the returned results of this request might be incomplete (the x-log-progress value in the returned results will indicate whether the results are complete or not). At the same time, the server caches the query results within 15 minutes. If some query request results are the same as those in the cache, the server continues to scan the logs that are not in the cache for this request. To reduce the workload of merging multiple query results, the server merges the query results that are the same as those in the cache and the results newly scanned in this query and then returns them to you. Therefore, Log Service allows you to call the interface multiple times with the same parameter to obtain the final complete results. Because the log data involved in the query changes massively, Log Service API cannot predict how many calls are required to

obtain complete results from the interface. Therefore, check the x-log-progress value in the returned results of each request to determine whether or not to continue. Note that each time the interface is called, the same number of query CUs are consumed.

Error code

In addition to the common error codes of Log Service API, the GetProjectLogs interface might return the following special error code:

HTTP status code	Error code	Error message	Description
400	ParameterInvalid	parameter is invalid	The request parameter is invalid. For details, see the detailed error message.

Example

Take a project named **big-game** in Hangzhou as an example. Query the logs with **groupA** as the theme in the Logstore **app_log** of this project. The query ranges from 2014-09-01 00:00:00 to 2014-09-01 22:00:00, and the keyword is **error**. The query starts from the beginning of the range, and at most 20 logs are returned.

Request example:

```
GET /logs/?query=SELECT * FROM sls_operation_log where __line__ = 'abc' and __date__ >'2017-09-01 00:00:00' and
__date__ < '2017-09-02 00:00:00&line=20&offset=0 HTTP/1.1
Authorization: <AuthorizationString>
Date: Wed, 3 Sept. 2014 08:33:46 GMT
Host: big-game.cn-hangzhou.log.aliyuncs.com
x-log-bodyrawsize: 0
x-log-apiversion: 0.4.0
x-log-signaturemethod: hmac-sha1
```

Response example:

```
HTTP/1.1 200 OK
Content-MD5: 36F9F7F0339BEAF571581AF1B0AAAFB5
Content-Type: application/json
Content-Length: 269
Date: Wed, 3 Sept. 2014 08:33:47 GMT
x-log-requestid: efag01234-12341-15432f
x-log-progress : Complete
x-log-count : 10000
x-log-processed-rows: 10000
x-log-elapsed-millisecond:5

{
  "progress": "Complete",
```

```
"count": 2,
"logs": [
{
  "__time__": 1409529660,
  "__source__": "10.237.0.17",
  "Key1": "error",
  "Key2": "Value2"
},
{
  "__time__": 1409529680,
  "__source__": "10.237.0.18",
  "Key3": "error",
  "Key4": "Value4"
}
]
}
```

In this response example, the status of x-log-progress is **Complete**. This indicates the entire log query is finished and the returned results are complete. In this request, 2 logs that meet the criteria are queried in total, and the log data is in the logs parameter. If the status of x-log-progress in the response result is **Incomplete**, you need to repeat the request to obtain the complete results.

SDK Reference

Introduction

Overview

Overview

The Log Service provides software development kits (SDKs) in multiple languages (Java, .NET, Python, PHP, and C). You can select one according to your need to improve the efficiency of the service.

Based on Log Service APIs, the Log Service SDKs provide the same capabilities as Log Service APIs. For details about the Log Service APIs, refer to [API reference](#).

Similar to the Log Service APIs, you need an active Alibaba Cloud AccessKey (consisting of an AccessKey ID and AccessKey secret) to use SDKs. For details, refer to [AccessKey](#).

To use the Log Service SDKs, you need to know the Log Service endpoints in various Alibaba Cloud regions. For how to specify the root endpoint in an SDK, refer to [SDK configuration](#).

Though the implementation details of the Log Service SDKs vary with different languages, the SDKs can be considered as Log Service APIs encapsulated in different languages and implement the same basic functions, including:

- Unified encapsulation of the Log Service APIs, removing your need to construct specific API requests and parse responses. The interfaces in various languages are similar, facilitating your switch between different languages.
- Digital signature logic for the Log Service APIs, greatly reducing the complexity of using APIs as you can ignore details of the API signature logic.
- Encapsulation of logs collected to the Log Service in the `ProtoBuffer` format, allowing you to write logs without concern over the `ProtoBuffer` format.
- Implementation of the compression method defined in the Log Service APIs, removing the need to focus on compression details. The SDKs in some languages allow you to determine whether to write logs in compression mode. (By default, the compression mode applies.)
- Unified error handling mechanism, allowing you to handle request errors by using languages you are familiar with.
- Currently, the SDKs in all languages only support synchronous requests.

The following table lists the download URLs, usage instructions, and complete programming references of the SDKs in different languages.

SDK language	Relevant document	Source code
Java	Quick start and Interface reference	GitHub
.NET	Quick start and Interface reference	GitHub
PHP	Quick start and Interface reference	GitHub
Node.js		GitHub
Java	Quick start and Interface reference	GitHub
C	For details, refer to README	GitHub
GO	For details, refer to README	GitHub
iOS	Usage instructions	GitHub
Android	Usage instructions	GitHub

Configuration

Like using APIs to interact with the Log Service, you need to specify basic configurations when using SDKs. Currently, the SDKs in all languages define a Client class as the portal class. Basic configurations are specified during the portal construction process. The basic configurations include:

- Endpoint: portal through which the client accesses the Log Service
- Alibaba Cloud AccessKey (consisting of an AccessKey ID and AccessKey secret): used by the client to access the Log Service

The usage instructions of the two configuration items are described below.

Endpoint

When using an SDK, specify the region of the Log Service project you want to access (for example, "China East 1 (Hangzhou)" and "China North 1 (Qingdao)"). Then select the matched Log Service endpoint for client initialization. The endpoint is defined in the same way as the endpoints of APIs.

Note :

- When you select an endpoint for the client, ensure that the region of the project you want to access is the same as the region of the selected endpoint. If they are different, the SDK cannot access the project.
- Because the endpoint can only be specified during the construction of a client instance, if you need to access a project in a different region, you must use a different endpoint to construct a different client instance.
- Currently, the endpoints of all APIs support only HTTP.
- If you apply an SDK on Alibaba Cloud ECS VMs, you can use an intranet endpoint to avoid public bandwidth overhead. For details, refer to [Endpoint](#).

AccessKey

As described in the [AccessKey](#) section, all requests that interact with the Log Service must undergo security verification. An AccessKey is a critical factor in request security verification and is created by pairing an AccessKey ID and AccessKey secret. During client construction, the AccessKey ID and AccessKey secret must be specified to create an AccessKey. Before using an SDK, log on to the Alibaba Cloud Console and obtain or create an applicable AccessKey on the key management page.

Note :

- If you have multiple AccessKey under your Alibaba Cloud account, ensure that the AccessKey ID and AccessKey secret specified during client construction are in pair; otherwise, the created AccessKey cannot pass the security verification required by the Log Service.
- The specified AccessKey must be "active"; otherwise, the request is denied by the Log

Service. You can log on to the Alibaba Cloud Console to view the AccessKey status on the key management page.

Example

Access a project in the "China East 1 (Hangzhou)" region with an "active" AccessKey. The AccessKey is as follows:

```
AccessKeyId = "bq2sjzesjmo86kq35behupbq"  
AccessKeySecret = "4fdO2fTDDnZPU/L7CHNdemB2Nsk="
```

The corresponding client instance is instantiated as follows:

Java

```
String endpoint = "cn-hangzhou.log.aliyuncs.com";    //Log Service endpoint in the "China East 1 (Hangzhou)"  
region.  
String accessKeyId = "bq2sjzesjmo86kq35behupbq"; //AccessKey ID of the AccessKey.  
String accessKeySecret = "4fdO2fTDDnZPU/L7CHNdemB2Nsk="; //AccessKey secret of the AccessKey.  
  
Client client = new Client(endpoint, accessKeyId, accessKeySecret);  
  
//use client to operate log service project.....
```

.NET(C#)

```
String endpoint = "cn-hangzhou.log.aliyuncs.com";    //Log Service endpoint in the "China East 1 (Hangzhou)"  
region.  
String accessKeyId = "bq2sjzesjmo86kq35behupbq"; //AccessKey ID of the AccessKey.  
String accessKeySecret = "4fdO2fTDDnZPU/L7CHNdemB2Nsk="; //AccessKey secret of the AccessKey.  
  
SLSCClient client = new SLSCClient(endpoint, accessKeyId, accessKeySecret);  
  
//use client to operate sls project.....
```

PHP

```
$endpoint = 'cn-hangzhou.log.aliyuncs.com'; //Log Service endpoint in the "China East 1 (Hangzhou)" region.  
$accessKeyId = 'bq2sjzesjmo86kq35behupbq'; //AccessKey ID of the AccessKey.  
$accessKey = '4fdO2fTDDnZPU/L7CHNdemB2Nsk='; //AccessKey secret of the AccessKey.  
  
$client = new Aliyun_Sls_Client($endpoint, $accessKeyId, $accessKey);  
  
//use client to operate sls project.....
```

Python

```
# Log Service endpoint in the "China East 1 (Hangzhou)" region.
```

```
endpoint = 'cn-hangzhou.log.aliyuncs.com'  
# AccessKey ID of the AccessKey.  
accessKeyId = 'bq2sjzesjmo86kq35behupbq'  
# AccessKey secret of the AccessKey.  
accessKey = '4fdO2fTDDnZPU/L7CHNdemB2Nsk='  
  
client = LogClient(endpoint, accessKeyId, accessKey)  
  
#use client to operate log project.....
```

Error processing

Possible SDK errors are classified as follows:

- Errors returned by the Log Service. This type of errors is returned by the Log Service and handled by SDKs. For details about this error type, refer to the common error codes of the Log Service APIs and the description of each API.
- Network errors that occur when SDKs send requests to the Log Service. This type of errors includes network interruptions and Log Service return timeout.
- Errors that are produced by SDKs and related to platforms or languages, for example, memory overflow.

Currently, the SDKs in various languages handle errors by throwing exceptions. The specific principles are as follows:

- The first and second types of errors are encapsulated as the `LogException` class and thrown to users by SDKs.
- The third type of errors is not handled by SDKs, but is thrown to users as the platform- and language-specific Native Exception class.

LogException:

The `LogException` class is defined by SDKs to handle the logical errors of the Log Service. It inherits the basic exception classes from each language and provides the following exception information:

- Error code: indicates the error type. For the errors returned by the Log Service, the API-returned error codes are the same. For network errors occurred to SDK requests, the error code is "RequestError". For more details, refer to the complete API reference for each language.
- Error message: indicates the message that comes with an error. For the errors returned by the Log Service, the API-returned error messages are the same. For network errors occurred to SDK requests, the error message is "request is failed." For more details, refer to the complete API reference for each language.

- Request ID: indicates the service request ID corresponding to the current error. This ID is valid only when the Log Service returns an error message, otherwise, it is an empty string. When a request error occurs, you can provide the request ID to the Log Service team for problem locating.

Request failure and retry:

During SDK access to the Log Service, the access request may fail due to temporary network interruptions, transmission delay, and slow processing at the service end. Currently, these errors are directly thrown as exceptions and the Log Service does not implement any retry logic internally. You need to define the handling logic (whether to retry the request or directly report an error) when using an SDK.

Example:

Assume that you want to access the project named **big-game** in the "China East 1 (Hangzhou)" region and retry the request for the specified number of times in the case of a network exception. The code snippets in various languages are as follows:

Java:

```
//Other code.....

String accessId = "your_access_id"; //TODO: Use your Alibaba Cloud access key ID.
String accessKey = "your_access_key"; //TODO: Use your Alibaba Cloud access key secret.
String project = "big-game";
String endpoint = "cn-hangzhou.sls.aliyuncs.com";

int max_retries = 3;

/*
 * Construct a client
 */
Client client = new Client(accessId, accessKey, endpoint);
ListLogStoresRequest lsRequest = new ListLogStoresRequest(project);

for (int i = 0; i < max_retries; i++)
{
    try
    {
        ListLogStoresResponse res = client.ListLogStores(lsRequest)

        //TODO: Processing the returned response.....
    }
    catch(LogException ex)
    {
        if (e.GetErrorCode() == "RequestError")
        {
            if ( i == max_retries - 1)
            {
                System.out.println("request is still failed after all retries.");
            }
        }
    }
}
```

```

break;
}
else
System.out.println("request error happens, retry it!");
}
else
{
System.out.println("error code :" + e.GetErrorCode());
System.out.println("error message :" + e.GetErrorMessage());
System.out.println("error requestId :" + e.GetRequestId());
break;
}
}
catch(...)
{
System.out.println("unrecoverable exception when listing logstores.");
break;
}
}

//Other code.....

```

.NET(C#):

```

//Other code.....

String accessId = "your_access_id"; //TODO: Use your Alibaba Cloud access key ID.
String accessKey = "your_access_key"; //TODO: Use your Alibaba Cloud access key secret.
String project = "big-game";
String endpoint = "cn-hangzhou.sls.aliyuncs.com";

int max_retries = 3;

//Construct a client
SLSCClient client = new SLSCClient(endpoint, accessId, accessKey);
ListLogstoresRequest request = new ListLogstoresRequest();
request.Project = project;

for (int i = 0; i < max_retries; i++)
{
try
{
ListLogstoresResponse response = client.ListLogstores(request);

//TODO: Processing the returned response.....
}
catch(LogException ex)
{
if (e.errorCode == "SLSRequestError")
{
if ( i == max_retries - 1)
{
Console.WriteLine( "request is still failed after all retries." );
break;
}
}
}
}

```

```
else
{
    Console.WriteLine("request error happens, retry it!");
}
}
else
{
    Console.WriteLine("error code :" + e.errorCode;
    Console.WriteLine("error message :" + e.Message;
    Console.WriteLine("error requestId :" + e.RequestId;
    break;
}
}
catch(...)
{
    Console.WriteLine("unrecoverable exception when listing logstores.");
    break;
}
}

//Other code.....
```

PHP:

```
<?php

//Other code.....

$endpoint = 'cn-hangzhou.sls.aliyuncs.com';
$accessId = 'your_access_id'; // TODO: Use your Alibaba Cloud access key ID.
$accessKey = 'your_access_key'; //TODO: Use your Alibaba Cloud access key secret.
$maxRetries = 3;

// Construct a Log Service client
$client = new Aliyun_Sls_Client($endpoint, $accessId, $accessKey);

$project = 'big-game';
$request = new Aliyun_Sls_Models_ListLogstoresRequest($project);

for($i = 0; $i < $maxRetries; ++$i)
{
    try
    {
        $response = $client->ListLogstores($request);

        //TODO: Processing the returned response.....
    }
    catch (Aliyun_Sls_Exception $e)
    {
        if ($e->getErrorCode()=='RequestError')
        {
            if ($i+1 == $maxRetries)
            {
                echo "error code :". $e->getErrorCode() . PHP_EOL;
            }
        }
    }
}
```

```

echo "error message :" . $e->getErrorMessage() . PHP_EOL;
break;
}
echo 'request error happens, retry it!' . PHP_EOL;
}
else
{
echo "error code :" . $e->getErrorCode() . PHP_EOL;
echo "error message :" . $e->getErrorMessage() . PHP_EOL;
echo "error requestId :" . $e->getRequestId() . PHP_EOL;
break;
}
}
catch (Exception $ex)
{
echo 'unrecoverable exception when listing logstores.' . PHP_EOL;
var_dump($ex);
break;
}
}

//Other code.....

```

Python:

```

//Other code.....

endpoint = 'cn-hangzhou.sls.aliyuncs.com'
accessId = 'your_access_id' # TODO: Use your Alibaba Cloud access key ID.
accessKey = 'your_access_key' # TODO: Use your Alibaba Cloud access key secret.
maxRetries = 3

# Construct a client
client = Client(endpoint, accessId, accessKey)

project = 'big-game'
lsRequest = ListLogstoresRequest(project)

for i in xrange(maxRetries):
    try:
        res = client.ListLogstores(lsRequest)
        # TODO: Processing the returned response.....
    except LogException as e:
        if e.getErrorCode() == "RequestError":
            if i+1 == maxRetries:
                print "error code :" + e.getErrorCode()
                print "error message :" + e.getErrorMessage()
                break
            else:
                print "request error happens, retry it!"
        else:
            print "error code :" + e.getErrorCode()
            print "error message :" + e.getErrorMessage()
            print "error requestId :" + e.getRequestId()

```

```
break
except Exception as e:
    print 'unrecoverable exception when listing logstores.'
break

//Other code.....
```

Interface regulations

Though SDKs in different languages are implemented differently, all their APIs comply with the request-response principle and are called in the following process:

1. Construct a request instance by using request parameters.
2. Call the corresponding interface in the SDK and input the request instance.
3. Encapsulate the results returned by the SDK interface into a response instance and return the instance to the user.

The code snippets below explain how to obtain the names of all LogStores under a project based on the preceding process.

Java

```
// Other code.....

String accessId = "your_access_id"; //TODO: Use your Alibaba Cloud access key ID.
String accessKey = "your_access_key"; //TODO: Use your Alibaba Cloud access key secret.
String project = "your_project"; //TODO: Use your project name.
String endpoint = "region_endpoint"; //TODO: Use the endpoint corresponding to the region where your project is located.

//Construct a client instance.
Client client = new Client(endpoint, accessId, accessKey);

//Use the request parameter "project" to initialize a ListLogstores request class.
ListLogStoresRequest lsRequest = new ListLogStoresRequest(project);

//Use the request instance to call the ListLogstores interface. The return parameter is the corresponding response instance.
ListLogStoresResponse res = client.ListLogStores(lsRequest);

//Access the response instance to retrieve the request results
ArrayList<String> names = res.GetLogStores();

// Other code.....
```

.NET (C#)

```
// Other code.....

String accessId = "your_access_id"; //TODO: Use your Alibaba Cloud access key ID.
String accessKey = "your_access_key"; //TODO: Use your Alibaba Cloud access key secret.
String project = "your_project"; //TODO: Use your project name.
String endpoint = "region_endpoint";//TODO: Use the endpoint corresponding to the region where your project is
located.

//Construct a client instance.
SLSCient client = new SLSCient(endpoint, accessId, accessKey);

//Use the request parameter "project" to initialize a ListLogstores request class.
ListLogStoresRequest lsRequest = new ListLogStoresRequest();
lsRequest.Project = project;

//Use the request instance to call the ListLogstores interface. The return parameter is the corresponding response
instance.
ListLogStoresResponse res = client.ListLogStores(lsRequest);

//Access the response instance to retrieve the request results
List<String> names = res.Logstores;

// Other code.....
```

PHP

```
// Other code.....

$accessId = "your_access_id"; //TODO: Use your Alibaba Cloud access key ID.
$accessKey = "your_access_key"; //TODO: Use your Alibaba Cloud access key secret.
$project = "your_project"; //TODO: Use your project name.
$endpoint = "region_endpoint";//TODO: Use the endpoint corresponding to the region where your project is
located.

//Construct a Log Service client instance.
$client = new Aliyun_Sls_Client($endpoint, $accessId, $accessKey);

//Use the request parameter "project" to initialize a ListLogstores request class.
$request = new Aliyun_Sls_Models_ListLogstoresRequest($project);

//Use the request instance to call the ListLogstores interface. The return parameter is the corresponding response
instance.
$response = $client->listLogstores($request);

//Access the response instance to retrieve the request results
$names = $response->getLogstores();

// Other code.....
```

Python

```
// Other code.....

accessId = 'your_access_id'; //TODO: Use your Alibaba Cloud access key ID.
accessKey = 'your_access_key'; //TODO: Use your Alibaba Cloud access key secret.
project = 'your_project'; //TODO: Use your project name.
endpoint = 'region_endpoint'; //TODO: Use the endpoint corresponding to the region where your project is located.

# Construct a client
client = LogClient(endpoint, accessId, accessKey)

# Use the request parameter "project" to initialize a ListLogstores request class.
lsRequest = ListLogstoresRequest(project)

# Use the request instance to call the ListLogstores interface. The return parameter is the corresponding response instance.
res = client.list_logstores(lsRequest)

# Access the response instance to retrieve the request results
names = res.get_logstores();

// Other code.....
```

The SDKs provide multiple sets of interfaces similar to ListLogStores and define the corresponding request and response classes. In addition to the basic request-response interfaces, the SDKs in different languages provide secondary interfaces encapsulated with these basic interfaces, removing the need to construct requests and parse the final response. For details about the secondary interfaces, refer to the API reference of each SDK.

Java SDK

Follow these steps below to start using the Log Service Java SDK quickly.

Step 1 Create an Alibaba Cloud account

An Alibaba Cloud account is required for accessing Log Service. If you do not have an Alibaba Cloud account, see [Sign up with Alibaba Cloud](#) to create an Alibaba Cloud account.

Note: To better use Alibaba Cloud services, we recommend that you complete real-name registration as soon as possible. Otherwise, some Alibaba Cloud services are not available for use. For details, see [FAQs about real-name registration](#).

Step 2 Obtain an Alibaba Cloud AccessKey

Apply for an Alibaba Cloud AccessKey before using the Log Service Java SDK.

Log on to the Alibaba Cloud [key management page](#). Select an SDK-specific AccessKey (consisting of an AccessKey ID and AccessKey secret). If you do not have any, create one and ensure that the AccessKey is “active” . For how to create an AccessKey, see [Create an AccessKey](#).

This AccessKey will be used in the following steps. It must be kept confidential. You can refer to [SDK configuration](#) to learn more about how to use the AccessKey in the SDK.

Step 3 Create a Log Service project and LogStore

Currently, the Log Service Java SDK does not support project and LogStore management. You need to create a LogStore on the console before using the SDK.

For details about how to create a project and LogStore, refer to [Create a project](#) and [Create a LogStore](#).

Note:

- Ensure that the same Alibaba Cloud account is used to obtain the AccessKey and create the project and LogStore.
- For details about Log Service projects and LogStores, refer to the Log Service [core concepts](#).
- A project name must be globally unique in the Log Service, and a LogStore name must be unique under the corresponding project.
- The region of a project is unchangeable once the project is created. Project migration between different regions of Alibaba Cloud is not supported currently.

Install the Java development environment

Currently, the Log Service Java SDK supports the J2SE 6.0 Java runtime environment and later versions. You can download the installation package at the [Java website](#) and follow instructions to install the Java development environment.

Install the Log Service Java SDK

Install the Log Service Java SDK after you build the Java development environment. Currently, two installation methods are available.

Apache Maven is recommended for obtaining the latest SDK version. You can add the following configurations to your Maven project:

```
<dependency>  
<groupId>com.google.protobuf</groupId>  
<artifactId>protobuf-java</artifactId>
```



```
<version>2.5.0</version>
</dependency>
<dependency>
<groupId>com.aliyun.openservices</groupId>
<artifactId>aliyun-log</artifactId>
<version>0.6.7</version>
<exclusions>
<exclusion>
<groupId>com.google.protobuf</groupId>
<artifactId>protobuf-java</artifactId>
</exclusion>
</exclusions>
</dependency>
```

You can download the Java SDK package and then directly reference the local package in your Java project.

1. Click [this link](#) to download the Java SDK package. (Version updates are provided periodically. Use Maven to obtain the latest version.)
2. Decompress the downloaded package to the specified directory. The Java SDK does not require installation.
3. Add all .jar packages (including third-party dependent packages) in the SDK package to your Java project. (For detailed instructions, refer to the corresponding IDE document.)

Start a new Java project

Now you can start using the Java SDK. To interact with the Log Service and obtain the relevant output, run the following sample code in a text editor or Java IDE:

```
package sdksample;

import java.util.ArrayList;
import java.util.List;
import java.util.Vector;
import java.util.Date;

import com.aliyun.openservices.log.Client;
import com.aliyun.openservices.log.common.*;
import com.aliyun.openservices.log.exception.*;
import com.aliyun.openservices.log.request.*;
import com.aliyun.openservices.log.response.*;
import com.aliyun.openservices.log.common.LogContent;
import com.aliyun.openservices.log.common.LogGroupData;
import com.aliyun.openservices.log.common.LogItem;
import com.aliyun.openservices.log.common.Consts.CursorMode;

public class sdksample {

    public static void main(String args[]) throws LogException,
        InterruptedException {
        String endpoint = "<log_service_endpoint>"; // Select the endpoint that matches the region of the project created
```

```

above
// Endpoint
String accessKeyId = "<your_access_key_id>"; // Use your Alibaba Cloud AccessKey ID
String accessKeySecret = "<your_access_key_secret>"; // Use your Alibaba Cloud AccessKey secret
String project = "<project_name>"; // Name of the project created above
String logstore = "<logstore_name>"; // Name of the LogStore created above

//Construct a client instance
Client client = new Client(endpoint, accessKeyId, accessKeySecret);

//List the names of all LogStores under the current project
int offset = 0;
int size = 100;
String logStoreSubName = "";
ListLogStoresRequest req1 = new ListLogStoresRequest(project, offset,
size, logStoreSubName);
ArrayList<String> logStores = client.ListLogStores(req1).GetLogStores();
System.out.println("ListLogs:" + logStores.toString() + "\n");

//Write logs
String topic = "";
String source = "";
// Send 10 packets consecutively, with each packet containing 10 logs
for (int i = 0; i < 10; i++) {
Vector<LogItem> logGroup = new Vector<LogItem>();
for (int j = 0; j < 10; j++) {
LogItem logItem = new LogItem(
(int) (new Date().getTime() / 1000));
logItem.PushBack("index", String.valueOf(i * 10 + j));
logGroup.add(logItem);
}
PutLogsRequest req2 = new PutLogsRequest(project, logstore, topic,
source, logGroup);
client.PutLogs(req2);
/*
You can specify the shard to which data is sent by setting the shard hashkey. Then data is written to the shard that
corresponds to the range with the hashkey. Refer to the following API:
public PutLogsResponse PutLogs(
String project,
String logStore,
String topic,
List<LogItem> logItems,
String source,
String shardHash // Write data to the shard based on the hashkey, which may be MD5(ip) or MD5(id)
) throws LogException;
*/
}

// Read the data written to Shard 0 during the past minute.
int shard_id = 0;
long curTimeInSec = System.currentTimeMillis() / 1000;
GetCursorResponse cursorRes = client.GetCursor(project, logstore,
shard_id, curTimeInSec - 60);
String beginCursor = cursorRes.GetCursor();

```

```

cursorRes = client.GetCursor(project, logstore, shard_id,
CursorMode.END);
String endCursor = cursorRes.GetCursor();

String curCursor = beginCursor;
while (curCursor.equals(endCursor) == false) {
int loggroup_count = 2; // Read two loggroups at a time
BatchGetLogResponse logDataRes = client.BatchGetLog(project,
logstore, shard_id, loggroup_count, curCursor, endCursor);

List<LogGroupData> logGroups = logDataRes.GetLogGroups();
for(LogGroupData logGroup: logGroups){
FastLogGroup flg = logGroup.GetFastLogGroup();
System.out.println(String.format("\tcategory\t:\t%s\n\tsource\t:\t%s\n\ttopic\t:\t%s\n\tmachineUUID\t:\t%s",
flg.getCategory(), flg.getSource(), flg.getTopic(), flg.getMachineUUID()));
System.out.println("Tags");
for (int tagIdx = 0; tagIdx < flg.getLogTagsCount(); ++tagIdx) {
FastLogTag logtag = flg.getLogTags(tagIdx);
System.out.println(String.format("\t%s\t:\t%s", logtag.getKey(), logtag.getValue()));
}
for (int lIdx = 0; lIdx < flg.getLogCount(); ++lIdx) {
FastLog log = flg.getLog(lIdx);
System.out.println("-----\nLog: " + lIdx + ", time: " + log.getTime() + ", GetContentCount: " +
log.getLogContentsCount());
for (int cIdx = 0; cIdx < log.getLogContentsCount(); ++cIdx) {
FastLogContent content = log.getLogContents(cIdx);
System.out.println(content.getKey() + "\t:\t" + content.getValue());
}
}
}
String next_cursor = logDataRes.GetNextCursor();
System.out.println("The Next cursor: " + next_cursor);
curCursor = next_cursor;
}

// !!! Important: The next interface is called only when the indexing function is enabled.!!

//Wait 1 minute until logs are queryable
try {
Thread.sleep(60 * 1000);
} catch (InterruptedException e) {
e.printStackTrace();
}

//Query log distribution
String query = "index";
int from = (int) (new Date().getTime() / 1000 - 300);
int to = (int) (new Date().getTime() / 1000);
GetHistogramsResponse res3 = null;
while (true) {
GetHistogramsRequest req3 = new GetHistogramsRequest(project,
logstore, topic, query, from, to);
res3 = client.GetHistograms(req3);
if (res3 != null && res3.IsCompleted()) // If IsCompleted() returns "true", the query results are accurate; if "false" is
returned, query is performed again.
{

```

```
break;
}
Thread.sleep(200);
}

System.out.println("Total count of logs is " + res3.GetTotalCount());
for (Histogram ht : res3.GetHistograms()) {
    System.out.printf("from %d, to %d, count %d.\n", ht.GetFrom(),
        ht.GetTo(), ht.GetCount());
}

//Query log data
long total_log_lines = res3.GetTotalCount();
int log_offset = 0;
int log_line = 10;
while (log_offset <= total_log_lines) {
    GetLogsResponse res4 = null;
    // Read 10 lines of logs at a time for each log offset. If the read operation fails, it is retried three times at most.
    for (int retry_time = 0; retry_time < 3; retry_time++) {
        GetLogsRequest req4 = new GetLogsRequest(project, logstore,
            from, to, topic, query, log_offset, log_line, false);
        res4 = client.GetLogs(req4);
        if (res4 != null && res4.IsCompleted()) {
            break;
        }
        Thread.sleep(200);
    }
    System.out.println("Read log count:"
        + String.valueOf(res4.GetCount()));
    log_offset += log_line;
}

}
}
```

.NET SDK

The Log Service .NET SDK allows you to conveniently operate the Log Service on the .NET platform in Windows. Currently, the SDK supports the .NET Framework 3.5, 4.0, and 4.5 versions. SDK files vary with different .NET Framework versions, but the interfaces and functions are the same.

Download link

SDK GitHub address:

<https://github.com/aliyun/aliyun-log-csharp-sdk>

Process

Follow these steps below to start using the .NET SDK quickly.

Step 1 Create an Alibaba Cloud account

An Alibaba Cloud account is required for accessing Log Service. If you do not have an Alibaba Cloud account, see [Sign up with Alibaba Cloud](#) to create an Alibaba Cloud account.

Note: To better use Alibaba Cloud services, we recommend that you complete real-name registration as soon as possible. Otherwise, some Alibaba Cloud services are not available for use. For details, see [FAQs about real-name registration](#).

Step 2 Obtain an Alibaba Cloud AccessKey

Before using the SDK, apply for an Alibaba Cloud AccessKey.

1. Log on to the Alibaba Cloud console.
2. Log on to the Alibaba Cloud key management page.
3. Select an SDK-specific AccessKey. If you do not have any, create one and ensure that the AccessKey is "active" .

This AccessKey will be used in the following steps. It must be kept confidential. You can refer to [SDK configuration](#) to learn more about how to use the AccessKey in the SDK.

Step 3 Create a Log Service project and Logstore

Currently, the SDK does not support project and Logstore management. You need to create a Logstore on the console before using the SDK.

For details about how to create a Project and LogStore, refer to [Create a Project](#) and [Create a Logstore](#).

Note:

- Ensure that the same Alibaba Cloud account is used to obtain the AccessKey and create the project and LogStore.
- For details about Log Service projects and LogStores, refer to the Log Service [core concepts](#).
- A project name must be globally unique in the Log Service, and a Logstore name must be unique under the corresponding project.
- The region of a project is unchangeable once the Project is created. Project migration between different regions of Alibaba Cloud is not supported currently.

Step 4 Install the .NET development environment

Currently, the Log Service SDK supports the .NET 3.5 and .NET 4.0/4.5 runtime environments. The following environments are recommended for Log Service SDK development:

- Microsoft .NET Framework 3.5, 4.0, and 4.5 (The actual version depends on the target environment required by your program.)
- Visual Studio 2010 and later versions

Step 5 Download and install the Log Service .NET SDK

Install the Log Service .NET SDK after you build the .NET development environment. The steps are as follows:

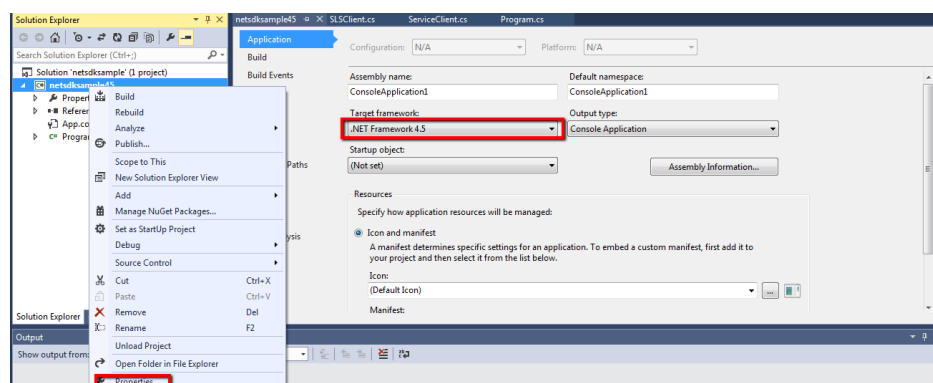
1. Download the .NET SDK package.
 - Download from [GitHub](#).
 - Historical version download: Visit [this link](#) to download the latest version of the Log Service .NET SDK package.
2. Decompress the downloaded package to the specified directory. The Log Service .NET SDK does not require installation. You can follow these steps below to use it directly in your Visual Studio project.

Step 5 Start a new Log Service .NET project

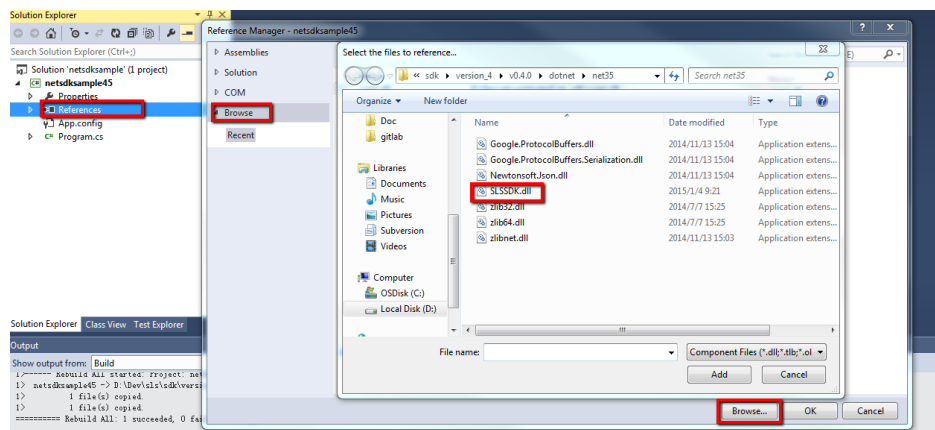
Create a .NET project after you build the .NET development environment and install the Log Service .NET SDK. A C# Console program (netsdksample45) is used as an example to illustrate the project creation process. (Projects are created in a similar way using other .NET languages and program types.)

Start Visual Studio and create a C# Console application program. Name it netsdksample45.

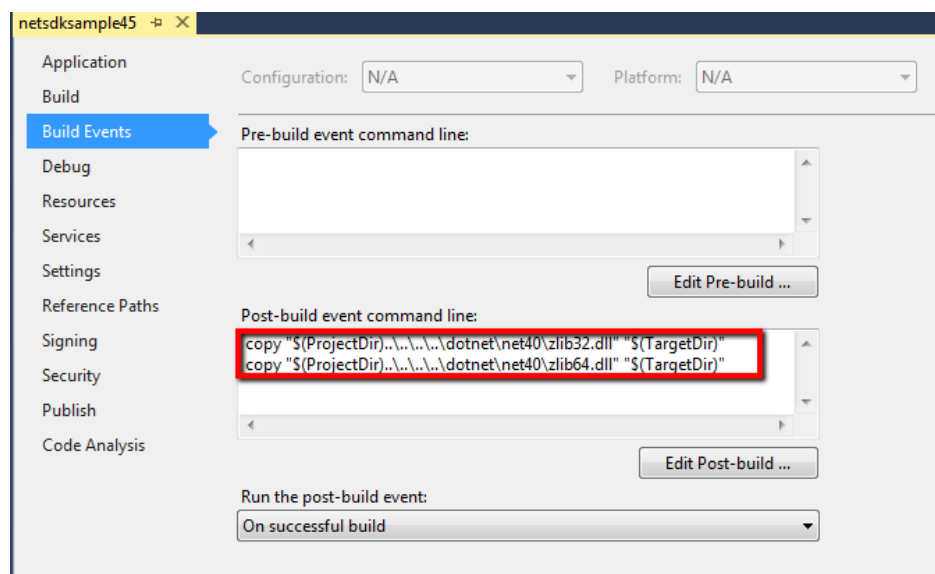
Right-click the new project and select **Properties** to go to the project property page. Select the **Application** tab, click the **Target Framework** drop-down box, and select the applicable .NET Framework target version (as shown below). Currently, the Log Service SDK only supports the .NET Framework 3.5, 4.0, and 4.5 versions. Select one of these versions. The .NET Framework 4.5 is selected here.



Right-click the new project's **References** subdirectory, select **Add Reference...**, and add the SLSSDK.dll file of the downloaded SDK (as shown below) as a project reference. Ensure that the SLSSDK.dll file version is correct. If your program's target platform is .NET Framework 4.0 or 4.5, select the file in the net40 subdirectory of the downloaded SDK package. If your program's target platform is .NET Framework 3.5, select the file in the net35 subdirectory of the downloaded SDK package.



Go to the **Properties** tab and add Build Events to copy the module on which the .NET SDK depends to the program output path, as shown below.



Note:

- The Log Service .NET SDK depends on the zlib library to perform compression. To enable your program to run on a 32- or 64-bit platform, ensure that the two files shown above are copied to the program output path and published with your final application program.

- The actual source path of the zlib library may be different depending on the path on your machine. Refer to the command shown above and make proper changes.

Use the Log Service SDK interface to access the Alibaba Cloud Log Service. Run the following sample code to interact with the Log Service and obtain the relevant output.

```
using System;
using System.Collections.Generic;

using Aliyun.Api.SLS;
using Aliyun.Api.SLS.Request;
using Aliyun.Api.SLS.Response;
using Aliyun.Api.SLS.Data;

namespace netsdksample45
{
    class Program
    {
        static void Main(string[] args)
        {
            String endpoint = "<endpoint>"; //Select the Log Service endpoint that matches the region where the project is
            located
            String accessKeyId = "<your_access_key_id>"; //Use your Alibaba Cloud AccessKey ID
            String accessKeySecret = "<your_access_key_secret>"; //Use your Alibaba Cloud AccessKey secret
            String project = "<project_name>"; //Name of the project created above
            String logstore = "<logstore_name>"; //Name of the LogStore created above

            //Construct a client instance
            SLSClient client = new SLSClient(endpoint, accessKeyId, accessKeySecret);

            //List the names of all LogStores under the current project
            ListLogstoresResponse res1 = client.ListLogstores(new ListLogstoresRequest(project));
            Console.WriteLine("Totoal logstore number is " + res1.Count);
            foreach (String name in res1.Logstores)
            {
                Console.WriteLine(name);
            }

            DateTime unixTimestampZeroPoint = new DateTime(1970, 01, 01, 0, 0, 0, DateTimeKind.Utc);

            //Write logs
            List<LogItem> logs = new List<LogItem>();
            for (int i = 0; i < 5; i++)
            {
                LogItem item = new LogItem();
                item.Time = (uint)((DateTime.UtcNow - unixTimestampZeroPoint).TotalSeconds);
                item.PushBack("index", i.ToString());
                logs.Add(item);
            }

            String topic = String.Empty; //Select the applicable log topic
```



```

String source = "localhost"; //Select the applicable log source (for example, IP address)
PutLogsResponse res4 = client.PutLogs(new PutLogsRequest(project, logstore, topic, source, logs));
Console.WriteLine("Request ID for PutLogs: " + res4.GetRequestId());

//Wait 1 minute until logs are queryable
System.Threading.Thread.Sleep(60 * 1000);

//Query log distribution
DateTime fromStamp = DateTime.UtcNow - new TimeSpan(0, 10, 0);
DateTime toStamp = DateTime.UtcNow;
uint from = (uint)((fromStamp - unixTimestampZeroPoint).TotalSeconds);
uint to = (uint)((toStamp - unixTimestampZeroPoint).TotalSeconds);
GetHistogramsResponse res2 = null;
do
{
res2 = client.GetHistograms(new GetHistogramsRequest(project, logstore, from, to));

} while ((res2 != null) && (!res2.IsCompleted()));

Console.WriteLine("Total count of logs is " + res2.TotalCount);
foreach (Histogram ht in res2.Histograms)
{
Console.WriteLine(String.Format("from {0}, to {1}, count {2}.", ht.From, ht.To, ht.Count));
}

//Query log data
GetLogsResponse res3 = null;
do
{
res3 = client.GetLogs(new GetLogsRequest(project, logstore, from, to, String.Empty, String.Empty, 5, 0, true));
} while ((res3 != null) && (!res3.IsCompleted()));

Console.WriteLine("Have gotten logs...");

foreach(QueriedLog log in res3.Logs)
{
Console.WriteLine("----{0}, {1}---", log.Time, log.Source);
for(int i = 0; i < log.Contents.Count; i++)
{
Console.WriteLine("{0} --> {1}", log.Contents[i].Key, log.Contents[i].Value);
}
}
}
}
}
}
}

```

PHP SDK

Download link

SDK GitHub address:

<https://github.com/alibaba/alibaba-log-php-sdk>

Process

Follow these steps below to start using the Log Service PHP SDK quickly.

Step 1 Create an Alibaba Cloud account

An Alibaba Cloud account is required for accessing Log Service. If you do not have an Alibaba Cloud account, see [Sign up with Alibaba Cloud](#) to create an Alibaba Cloud account.

Note: To better use Alibaba Cloud services, we recommend that you complete real-name registration as soon as possible. Otherwise, some Alibaba Cloud services are not available for use. For details, see [FAQs about real-name registration](#).

Step 2 Obtain an Alibaba Cloud AccessKey

Before using the SDK, apply for an Alibaba Cloud AccessKey.

1. Log on to the Alibaba Cloud console.
2. Log on to the Alibaba Cloud key management page.
3. Select an SDK-specific AccessKey. If you do not have any, create one and ensure that the AccessKey is "active" .

This AccessKey will be used in the following steps. It must be kept confidential. You can refer to [SDK configuration](#) to learn more about how to use the AccessKey in the SDK.

Step 3 Create a Log Service project and Logstore

Currently, the SDK does not support project and Logstore management. You need to create a Logstore on the console before using the SDK.

For details about how to create a project and LogStore, refer to [Create a project](#) and [Create a LogStore](#).

Note:

- Ensure that the same Alibaba Cloud account is used to obtain the AccessKey and create the project and LogStore.
- For details about Log Service projects and LogStores, refer to the Log Service **core concepts**.
- A project name must be globally unique in the Log Service, and a LogStore name must be unique under the corresponding project.
- The region of a project is unchangeable once the project is created. Project migration

between different regions of Alibaba Cloud is not supported currently.

Step 4 Install the PHP development environment

The PHP SDK supports PHP 5.2.1 and later versions. You can install any of these versions locally and build the corresponding PHP development environment.

Step 5 Download and install the PHP SDK

Install the PHP SDK after you build the PHP development environment. The steps are as follows:

1. Download the latest PHP SDK package from [GitHub](#).
2. Decompress the downloaded package to the specified directory. The PHP SDK does not require installation. In addition to the SDK code, the SDK has a set of third-party dependent packages and an autoloader class for simplified use. You can follow the steps below to use the SDK directly in your PHP project.

Step 6 Start a new PHP project

Now you can start using the PHP SDK. To interact with the Log Service and obtain the relevant output, run the following sample code in a text editor or PHP IDE:

```
<?php

/* Use the autoloader class to automatically load all required PHP modules. Specify the proper path of the file
containing the autoloader class*/
require_once realpath(dirname(__FILE__) . '/../Log_Autoload.php');

$endpoint = 'cn-hangzhou.sls.aliyuncs.com'; // Select the endpoint that matches the region of the project created
above
$accessKeyId = 'your_access_key_id'; // Use your Alibaba Cloud AccessKey ID
$accessKey = 'your_access_key'; // Use your Alibaba Cloud AccessKey secret
$project = 'your_project'; // Name of the project created above
$logstore = 'your_logstore'; // Name of the LogStore created above

$client = new Aliyun_Log_Client($endpoint, $accessKeyId, $accessKey);

#List the names of all LogStores under the current project
$req1 = new Aliyun_Log_Models_ListLogstoresRequest($project);
$res1 = $client->listLogstores($req1);
var_dump($res1);

#Create a LogStore
$req2 = new Aliyun_Log_Models_CreateLogstoreRequest($project,$logstore,3,2);
$res2 = $client -> createLogstore($req2);

#Wait until the LogStore takes effect
sleep(60);
```

```

#Write logs
$topic = "";
$source = "";
$logitems = array();
for ($i = 0; $i < 5; $i++)
{
    $contents = array('index1'=> strval($i));
    $logItem = new Aliyun_Log_Models_LogItem();
    $logItem->setTime(time());
    $logItem->setContents($contents);
    array_push($logitems, $logItem);
}
$req2 = new Aliyun_Log_Models_PutLogsRequest($project, $logstore, $topic, $source, $logitems);

$res2 = $client->putLogs($req2);
var_dump($res2);

# Drag data immediately
# Traverse shard IDs
$listShardRequest = new Aliyun_Log_Models_ListShardsRequest($project,$logstore);

$listShardResponse = $client -> listShards($listShardRequest);

foreach($listShardResponse-> getShardIds() as $shardId)
{

    #Obtain the cursor corresponding to each shard ID

    $getCursorRequest = new Aliyun_Log_Models_GetCursorRequest($project,$logstore,$shardId,null, time() - 60);
    $response = $client -> getCursor($getCursorRequest);
    $cursor = $response-> getCursor();
    $count = 100;
    while(true)
    {
        #Read data starting from the cursor
        $batchGetDataRequest = new
        Aliyun_Log_Models_BatchGetLogsRequest($project,$logstore,$shardId,$count,$cursor);
        var_dump($batchGetDataRequest);
        $response = $client -> batchGetLogs($batchGetDataRequest);
        if($cursor == $response -> getNextCursor())
        {
            break;
        }
        $logGroupList = $response -> getLogGroupList();
        foreach($logGroupList as $logGroup)
        {
            print ($logGroup->getCategory());

            foreach($logGroup -> getLogsArray() as $log)
            {
                foreach($log -> getContentsArray() as $content)
                {
                    print($content-> getKey().":".$content->getValue()."\t");
                }
            }
        }
    }
}

```

```
print("\n");
}
}
$cursor = $response -> getNextCursor();
}
}

#Wait 1 minute until logs are queryable
sleep(60);

#Query log distribution (NOTE: Ensure that indexes are created before you query logs. The PHP SDK does not
provide this interface, so you need to create it on the console.)
$topic = "";
$query="";
$from = time()-3600;
$to = time();

$res3 = NULL;
while (is_null($res3) || (! $res3->isCompleted()))
{
$req3 = new Aliyun_Log_Models_GetHistogramsRequest($project, $logstore, $from, $to, $topic, $query);
$res3 = $client->getHistograms($req3);
}

var_dump($res3);

#Query log data
$res4 = NULL;

while (is_null($res4) || (! $res4->isCompleted()))
{
$req4 = new Aliyun_Log_Models_GetLogsRequest($project, $logstore, $from, $to, $topic, $query, 5, 0, False);
$res4 = $client->getLogs($req4);
}
var_dump($res4);
```

Python SDK

Download link

Click [here](#) to download Python SDK.

SDK GitHub address:

<https://github.com/aliyun/aliyun-log-python-sdk>

Process

Follow these steps below to start using the Log Service Python SDK quickly.

Create an Alibaba Cloud account

An Alibaba Cloud account is required for accessing Log Service. If you do not have an Alibaba Cloud account, see [Sign up with Alibaba Cloud](#) to create an Alibaba Cloud account.

Note: To better use Alibaba Cloud services, we recommend that you complete real-name registration as soon as possible. Otherwise, some Alibaba Cloud services are not available for use. For details, see [FAQs about real-name registration](#).

Obtain an Alibaba Cloud AccessKey

Before using the SDK, apply for an Alibaba Cloud AccessKey.

1. Log on to the Alibaba Cloud console.
2. Log on to the Alibaba Cloud key management page.
3. Select an SDK-specific AccessKey. If you do not have any, create one and ensure that the AccessKey is "active" .

This AccessKey will be used in the following steps. It must be kept confidential. You can refer to [SDK configuration](#) to learn more about how to use the AccessKey in the SDK.

Create a Log Service project and Logstore

Currently, the SDK does not support project and Logstore management. You need to create a Logstore on the console before using the SDK.

1. Log on to the Alibaba Cloud console.
2. Click "Log Service" to go to the project management page.
3. Click "Create Project" . The "Create Project" dialog box is displayed.
4. Follow the on-screen prompts to specify the project name, notes, and region. Then confirm the creation of the project. The "Project Management" page shows the project after it is successfully created.
5. Click "Manage" corresponding to the new project. Go to the management page for this project and click the "LogStore Management" tab.
6. Click "Create LogStore" . The "Create LogStore" dialog box is displayed.
7. Follow the on-screen prompts to specify the LogStore name and log consumption method. Then confirm the creation of the LogStore. The "LogStore Management" tab shows the LogStore after it is successfully created.

Note:

- Ensure that the same Alibaba Cloud account is used to obtain the AccessKey and create the Project and Logstore.
- For details about Log Service projects and LogStores, refer to the Log Service **Core concepts**.
- A project name must be globally unique in the Log Service, and a LogStore name must be unique under the corresponding project.
- The region of a project is unchangeable once the project is created. Project migration between different regions of Alibaba Cloud is not supported currently.

Install the Python environment

The Python SDK is a pure Python library and supports all Python operating systems, including Linux, Mac OS X, and Windows. Install Python as follows:

Download and install the latest Python 2 installation package.

Currently, the Python SDK supports the Python 2.6 and 2.7 environments. You can run `python -V` to query the current Python version.

Download and install the Python package management tool `pip`.

After PIP is installed, run `pip -V` to check whether the installation is successful and query the PIP version.

Install the dependent libraries of the Python SDK

The Python SDK depends on a set of third-party Python libraries. Before using this SDK, install the following dependent libraries:

GoogleProtocol Buffer: The Python SDK depends on the Protocol Buffer protocol when writing logs to the Log Service. The installation is as follows:

```
pip install protobuf
```

PIP needs to connect to the **Python Package Index** website to install Protobuf. Ensure that you can access this website on your machine. If installation fails due to network problems, you can manually download and install Protobuf from Protocol Buffer's [GitHub website](#). (For details about the installation process, refer to the [Readme](#)

document contained in the downloaded package.)

Python-Requests: The Python SDK depends on the Python-Requests class for HTTP communication. The installation process is as follows:

```
pip install requests
```

SimpleJSON: The Python SDK depends on SimpleJSON to process the JSON results returned by APIs. The installation process is as follows:

```
pip install simplejson
```

Install the Python SDK

Download the Python SDK after you install the Python environment. The steps are as follows:

1. Download the latest Python SDK package from [GitHub](#).
2. Decompress the downloaded package to the specified directory.
3. Run the following command in the preceding directory to install the Python SDK:

```
python setup.py install
```

Start a Python program

Now you can start using the Python SDK. To interact with the Log Service and obtain the relevant output, run the following sample code in a text editor or Python IDE.

For more information, refer to [Github/reamdthedocs](#).

```
#!/usr/bin/env python
#encoding: utf-8

import time

from aliyun.log.logitem import LogItem
from aliyun.log.logclient import LogClient
from aliyun.log.getlogsrequest import GetLogsRequest
from aliyun.log.putlogsrequest import PutLogsRequest
from aliyun.log.listtopicsrequest import ListTopicsRequest
from aliyun.log.listlogstoresrequest import ListLogstoresRequest
from aliyun.log.gethistogramsrequest import GetHistogramsRequest
```



```
def main():
    endpoint = 'cn-hangzhou.sls.aliyuncs.com' # Select the endpoint that matches the region of the project created
    above
    accessKeyId = 'your_access_key_id' # Use your Alibaba Cloud AccessKey ID
    accessKey = 'your_access_key' # Use your Alibaba Cloud AccessKey secret
    project = 'your_project' # Name of the project created above
    logstore = 'your_logstore' # Name of the LogStore created above

    # Construct a client
    client = LogClient(endpoint, accessKeyId, accessKey)

    # List all LogStores
    req1 = ListLogstoresRequest(project)
    res1 = client.list_logstores(req1)
    res1.log_print()

    topic = ""
    source = ""
    # Send 10 packets consecutively, with each packet containing 10 logs
    for i in range(10) :
        logitemList = [] # LogItem list
        for j in range(10):
            contents = [('index', str(i * 10 + j))]
            logItem = LogItem()
            logItem.set_time(int(time.time()))
            logItem.set_contents(contents)
            logitemList.append(logItem)
        req2 = PutLogsRequest(project, logstore, topic, source, logitemList)
        res2 = client.put_logs(req2)
        res2.log_print()

    # List all shards and read the data written during the past minute
    listShardRes = client.list_shards(project,logstore);
    for shard in listShardRes.get_shards_info():
        shard_id = shard["shardID"];
        start_time = (int)(time.time() - 60)
        end_time = start_time + 60
        res = client.get_cursor(project, logstore, shard_id, start_time)
        res.log_print()
        start_cursor = res.get_cursor()
        res = client.get_cursor(project, logstore, shard_id, end_time)
        end_cursor = res.get_cursor()
        while True :
            loggroup_count = 100 # Read 100 packets each time
            res = client.pull_logs(project, logstore, shard_id, start_cursor, loggroup_count, end_cursor)
            res.log_print()
            next_cursor = res.get_next_cursor()
            if next_cursor == start_cursor :
                break
            start_cursor = next_cursor

    # Important: The following interface can be used to query data only when the indexing function is enabled.
    time.sleep(60)
```

```

topic = ""
query = "index"
From = int(time.time()) - 600
To = int(time.time())
res3 = None
# Query the number of logs that match the query criteria during the past 10 minutes. Retry if not all execution
results are correct.
while (res3 is None) or (not res3.is_completed()):
    req3 = GetHistogramsRequest(project, logstore, From, To, topic, query)
    res3 = client.get_histograms(req3)

res3.log_print()
# Obtain the number of logs that match the query criteria
total_log_count = res3.get_total_count()

log_line = 10
# Read 10 logs each time until all log data is queried. Retry three times if not all query results are accurate during
each query operation.
for offset in range(0, total_log_count, log_line) :
    res4 = None
    for retry_time in range(0, 3) :
        req4 = GetLogsRequest(project, logstore, From, To, topic, query, log_line, offset, False)
        res4 = client.get_logs(req4)
        if res4 != None and res4.is_completed():
            break
    time.sleep(1)
    if res4 != None:
        res4.log_print()

listShardRes = client.list_shards(project,logstore);
shard = listShardRes.get_shards_info()[0]
#Split shards
if shard["status"] == "readwrite":
    shard_id = shard["shardID"]
    inclusiveBeginKey = shard["inclusiveBeginKey"]
    midKey = inclusiveBeginKey[:-1]+str(((int)(inclusiveBeginKey[:-1]))+1)
    client.split_shard(project,logstore,shard_id,midKey)

#Merge shards
shard = listShardRes.get_shards_info()[1]
if shard["status"] == "readwrite":
    shard_id = shard["shardID"]
    client.merge_shard(project,logstore,shard_id)

#Delete shards
shard = listShardRes.get_shards_info()[-1]
if shard["status"] == "readonly":
    shard_id = shard["shardID"]
    client.delete_shard(project,logstore,shard_id)

if __name__ == '__main__':
    main()

```

Android SDK

Used to collect user data on an Android platform, the Alibaba Cloud Log Service Android SDK currently provides the following function:

- log writing

Usage

.jar package

1. Download log-sdk.jar
2. Move the .jar package to the "android project libs" folder (create one if the folder does not exist).
3. Right-click log-sdk.jar and select "Add as library" .
4. Add the network access permission by inserting the following content into AndroidManifest.xml:

```
<uses-permission android:name="android.permission.INTERNET" />
```

5. The Log Service Android SDK depends on the Android SDK of Alibaba fastjson for data formatting. The latest fastjson-1.1.54.android version is recommended.

GitHub

<https://github.com/aliyun/aliyun-log-android-sdk>

Maven

```
<dependency>  
<groupId>com.aliyun.openservices</groupId>  
<artifactId>aliyun-log-android-sdk</artifactId>  
<version>0.3.0</version>  
</dependency>
```

Example

```
import com.aliyun.logsdk.*;

/**
 * Test the log writing function
 * endPoint: access point (The http prefix is not required, for example, cn-hangzhou.log.aliyuncs.com.)
 * The access key ID and access key secret form the access key of your Alibaba Cloud account or subaccount.
 */

/**
 Use the endpoint, access key ID and access key secret to construct the Log Service client.
 @endPoint: service portal. For details, refer to https://help.aliyun.com/document\_detail/29008.html.
 */
final LOGClient myClient = new LOGClient("$log_service_endpoint", "your_access_id",
"$you_access_key", "$project_name");

/* Create LogGroup */
final LogGroup logGroup = new LogGroup("mockTopic", "mockSource" );

for (int i = 0 ; i < 10 ; i++) {
/* Store 10 logs */
Log log = new Log();
log.PutContent("level", "info");
log.PutContent("message", "message" + String.valueOf(i) );
logGroup.PutLog(log);
}

/* Send logs in the background to avoid blocking the main thread*/
Thread t=new Thread(){public void run(){
try {
myClient.PostLog(logGroup,"logstore_name");
System.out.println("send ok");
} catch (LogException e) {
e.printStackTrace();
}
}};t.start();
```

Debugging

Refer to the console output.

C SDK

The Alibaba Cloud Log Service C SDK is used to access logs from various platforms, such as MIPS and OpenWrt systems. The C SDK supports RAM temporary identity (STS).

The C SDK uses cURL as a network library. The apr/apr-util library is intended for memory

management and cross-platform interconnection. You only need to compile the source code to use the C SDK.

GitHub project address and more details

Example

```
#include "aos_log.h"
#include "aos_util.h"
#include "aos_string.h"
#include "aos_status.h"
#include "log_auth.h"
#include "log_util.h"
#include "log_api.h"
#include "log_config.h"

void log_post_logs_sample()
{
    aos_pool_t *p = NULL;
    aos_status_t *s = NULL;
    //Create a memory pool
    aos_pool_create(&p, NULL);
    //Create log data
    cJSON *root = cJSON_CreateObject();
    cJSON_AddStringToObject(root, "__source__", "127.0.0.1");
    cJSON_AddStringToObject(root, "__topic__", "topic");
    cJSON *logs = cJSON_CreateArray();
    cJSON_AddItemToObject(root, "__logs__", logs);
    cJSON *log1 = cJSON_CreateObject();
    cJSON_AddStringToObject(log1, "level", "error1");
    cJSON_AddStringToObject(log1, "message", "c sdk test message1");
    cJSON_AddNumberToObject(log1, "__time__", apr_time_now()/1000000);
    cJSON *log2 = cJSON_CreateObject();
    cJSON_AddStringToObject(log2, "level", "error2");
    cJSON_AddStringToObject(log2, "message", "c sdk test message2");
    cJSON_AddNumberToObject(log2, "__time__", apr_time_now()/1000000);
    cJSON_AddItemToArray(logs, log1);
    cJSON_AddItemToArray(logs, log2);
    //Call the interface to send data
    s = log_post_logs(p, LOG_ENDPOINT, ACCESS_KEY_ID, ACCESS_KEY_SECRET, PROJECT_NAME, LOGSTORE_NAME,
    root);
    if (aos_status_is_ok(s)) {
        printf("post logs succeeded\n");
    } else {
        printf("put logs failed\n");
    }
    //Delete JSON resources
    cJSON_Delete(root);
    //Destroy the memory pool
    aos_pool_destroy(p);
}
```

```
int main(int argc, char *argv[])
{
//Initialize HTTP I/O resources
if (aos_http_io_initialize("linux-x86_64", 0) != AOSE_OK) {
exit(1);
}
log_post_logs_sample();
//Release HTTP I/O resources
aos_http_io_deinitialize();
return 0;
}
```

The JSON format is as follows:

```
{
  "__source__": "you host ip address",
  # Optional
  "__topic__": "you topic",
  #Log data, JSON array
  "__logs__":
  [
    {
      # Unix timestamp of the log, in seconds
      "__time__": 1464949581,
      #Other fields of the log
      "key1": "value1",
      "key2": "value2"
    },
    {
      "__time__": 1464949581,
      "key1": "value11",
      "key2": "value22"
    }
  ]
}
```

Go

This is a Golang SDK for Alibaba Cloud Log Service.

Loghub Go SDK

Install Instruction

Third Dependencies

```
go get github.com/cloudflare/golz4
go get github.com/golang/glog
go get github.com/gogo/protobuf/proto
go get github.com/stretchr/testify/suite
```

LogHub Golang SDK

```
go get github.com/aliyun/aliyun-log-go-sdk
```

Example

Write and Read LogHub

```
package main

import (
    "fmt"
    "time"
    "strconv"
    "math/rand"
    "github.com/aliyun/aliyun-log-go-sdk/example/util"
    "github.com/gogo/protobuf/proto"
    sls "github.com/aliyun/aliyun-log-go-sdk"
)

func main() {

    fmt.Println("loghub sample begin")
    begin_time := uint32(time.Now().Unix())
    rand.Seed(int64(begin_time))
    logstore_name := "test"
    logstore, err := util.Project.GetLogStore(logstore_name)
    if logstore == nil {
        fmt.Printf("GetLogStore fail, err:%v\n", err)
        err = util.Project.CreateLogStore(logstore_name, 1, 2)
        if err != nil {
            fmt.Printf("CreateLogStore fail, err: ", err)
            return
        }
        fmt.Println("CreateLogStore success")
    } else {
        fmt.Printf("GetLogStore success, name: %s, ttl: %d, shardCount: %d, createTime: %d, lastModifyTime: %d\n",
            logstore.Name, logstore.TTL, logstore.ShardCount, logstore.CreateTime, logstore.LastModifyTime)
    }
    // put logs to logstore
```

```

for loggroupId := 0; loggroupId < 2; loggroupId++ {
logs := []*sls.Log {}
for logIdx := 0; logIdx < 100; logIdx++ {
content := []*sls.LogContent {}
for colIdx := 0; colIdx < 10; colIdx++ {
content = append(content, &sls.LogContent {
Key: proto.String(fmt.Sprintf("col_%d", colIdx)),
Value: proto.String(fmt.Sprintf("loggroup idx: %d, log idx: %d, col idx: %d, value: %d", loggroupId, logIdx, colIdx,
rand.Intn(10000000))),
})
}
log := &sls.Log{
Time: proto.Uint32(uint32(time.Now().Unix())),
Contents: content,
}
logs = append(logs, log)
}
loggroup := &sls.LogGroup {
Topic: proto.String(""),
Source: proto.String("10.230.201.117"),
Logs: logs,
}
// PostLogStoreLogs API Ref: https://www.alibabacloud.com/help/doc-detail/29026.htm
err = logstore.PutLogs(loggroup)
if err == nil {
fmt.Println("PutLogs success")
} else {
fmt.Printf("PutLogs fail, err: %s\n", err)
}
time.Sleep(1000 * time.Millisecond)
}
// pull logs from logstore
shards, err := logstore.ListShards()
for _, sh := range shards {
if sh == 0 {
// GetCursor API Ref: https://www.alibabacloud.com/help/doc-detail/29024.htm
begin_cursor, _ := logstore.GetCursor(sh, "begin")
end_cursor, _ := logstore.GetCursor(sh, "end")
// PullLogs API Ref: https://www.alibabacloud.com/help/doc-detail/29025.htm
loggrouplist, next_cursor, _ := logstore.PullLogs(sh, begin_cursor, end_cursor, 100)
fmt.Printf("shard: %d, begin_cursor: %s, end_cursor: %s, next_cursor: %s\n", sh, begin_cursor, end_cursor,
next_cursor)
for _, loggroup := range loggrouplist.LogGroups {
for _, log := range loggroup.Logs {
for _, content := range log.Contents {
fmt.Printf("key:%s, value:%s\n", content.GetKey(), content.GetValue())
}
}
}
} else {
begin_cursor, _ := logstore.GetCursor(sh, strconv.Itoa(int(begin_time) + 2))
for {
loggrouplist, next_cursor, _ := logstore.PullLogs(sh, begin_cursor, "", 2)
fmt.Printf("shard: %d, begin_cursor: %s, next_cursor: %s, len(loggrouplist.LogGroups): %d\n", sh, begin_cursor,
next_cursor, len(loggrouplist.LogGroups))
if len(loggrouplist.LogGroups) == 0 {

```



```
// means no more data in this shard, you can break out or sleep to wait new data
break
} else {
for _, loggroup := range loggrouplist.LogGroups {
for _, log := range loggroup.Logs {
for _, content := range log.Contents {
fmt.Printf("key:%s, value:%s\n", content.GetKey(), content.GetValue())
}
}
}
}
begin_cursor = next_cursor
}
}
}
}
fmt.Println("loghub sample end")
}
```

Use Index on LogHub

```
package main

import (
    "fmt"
    "time"
    "math/rand"
    "github.com/gogo/protobuf/proto"
    sls "github.com/aliyun/aliyun-log-go-sdk"
    "github.com/aliyun/aliyun-log-go-sdk/example/util"
)

func main() {

    fmt.Println("loghub sample begin")
    logstore_name := "test"
    util.Project.DeleteLogStore(logstore_name)
    time.Sleep(15 * 1000 * time.Millisecond)
    err := util.Project.CreateLogStore(logstore_name, 1, 2)
    if err != nil {
        fmt.Printf("CreateLogStore fail, err: ", err)
        return
    }
    time.Sleep(15 * 1000 * time.Millisecond)
    fmt.Println("CreateLogStore success")
    logstore, err := util.Project.GetLogStore(logstore_name)
    if err != nil {
        fmt.Printf("GetLogStore fail, err: ", err)
        return
    }
    fmt.Printf("GetLogStore success, name: %s, ttl: %d, shardCount: %d, createTime: %d, lastModifyTime: %d\n",
        logstore.Name, logstore.TTL, logstore.ShardCount, logstore.CreateTime, logstore.LastModifyTime)
    indexKeys := map[string]sls.IndexKey {
        "col_0": sls.IndexKey {
            Token: []string{" "},

```

```

CaseSensitive: false,
Type: "long",
},
"col_1": sls.IndexKey {
Token: []string{",", ":", " "},
CaseSensitive: false,
Type: "text",
},
}
index := sls.Index {
TTL: 7,
Keys: indexKeys,
Line: &sls.IndexLine {
Token: []string{",", ":", " "},
CaseSensitive: false,
IncludeKeys: []string{},
ExcludeKeys: []string{},
},
}
err = logstore.CreateIndex(index)
if err != nil {
fmt.Printf("CreateIndex fail, err: ", err)
return
}
fmt.Println("CreateIndex success")
time.Sleep(30 * 1000 * time.Millisecond)
begin_time := uint32(time.Now().Unix())
rand.Seed(int64(begin_time))
// put logs to logstore
for loggroupId := 0; loggroupId < 10; loggroupId++ {
logs := []*sls.Log {}
for logIdx := 0; logIdx < 100; logIdx++ {
content := []*sls.LogContent {}
for colIdx := 0; colIdx < 10; colIdx++ {
if colIdx == 0 {
content = append(content, &sls.LogContent {
Key: proto.String(fmt.Sprintf("col_%d", colIdx)),
Value: proto.String(fmt.Sprintf("%d", rand.Intn(10000000))),
})
} else {
{
content = append(content, &sls.LogContent {
Key: proto.String(fmt.Sprintf("col_%d", colIdx)),
Value: proto.String(fmt.Sprintf("loggroup idx: %d, log idx: %d, col idx: %d, value: %d", loggroupId, logIdx, colIdx,
rand.Intn(10000000))),
})
}
}
log := &sls.Log{
Time: proto.Uint32(uint32(time.Now().Unix())),
Contents: content,
}
logs = append(logs, log)
}
loggroup := &sls.LogGroup {
Topic: proto.String(""),

```

```

Source: proto.String("10.230.201.117"),
Logs: logs,
}
// PutLogs API Ref: https://www.alibabacloud.com/help/doc-detail/29026.htm
err = logstore.PutLogs(loggroup)
if err == nil {
    fmt.Println("PutLogs success")
} else {
    fmt.Printf("PutLogs fail, err: %s\n", err)
}
time.Sleep(1000 * time.Millisecond)
}
end_time := uint32(time.Now().Unix())
time.Sleep(15 * 1000 * time.Millisecond)
// search logs from index on logstore
totalCount := int64(0)
for {
    // GetHistograms API Ref: https://www.alibabacloud.com/help/doc-detail/29030.htm
    ghResp, err := logstore.GetHistograms("", int64(begin_time), int64(end_time), "col_0 > 1000000")
    if err != nil {
        fmt.Printf("GetHistograms fail, err: %v\n", err)
        time.Sleep(10 * time.Millisecond)
        continue
    }
    fmt.Printf("complete: %s, count: %d, histograms: %v\n", ghResp.Progress, ghResp.Count, ghResp.Histograms)
    totalCount += ghResp.Count
    if ghResp.Progress == "Complete" {
        break
    }
}
offset := int64(0)
// get logs repeatedly with (offset, lines) parameters to get complete result
for offset < totalCount {
    // GetLogs API Ref: https://www.alibabacloud.com/help/doc-detail/29029.htm
    glResp, err := logstore.GetLogs("", int64(begin_time), int64(end_time), "col_0 > 1000000", 100, offset, false)
    if err != nil {
        fmt.Printf("GetLogs fail, err: %v\n", err)
        time.Sleep(10 * time.Millisecond)
        continue
    }
    fmt.Printf("Progress:%s, Count:%d, offset: %d\n", glResp.Progress, glResp.Count, offset)
    offset += glResp.Count
    if glResp.Count > 0 {
        fmt.Printf("logs: %v\n", glResp.Logs)
    }
    if glResp.Progress == "Complete" && glResp.Count == 0 {
        break
    }
}
fmt.Println("index sample end")
}

```

Create Config for Logtail

```
package main

import (
    "fmt"
    "os"

    sls "github.com/aliyun/aliyun-log-go-sdk"
    "github.com/aliyun/aliyun-log-go-sdk/example/util"
)

var projectName = "another-project"
var logstore = "demo-store"

func main() {
    // log config sample
    testConf := "test-conf"
    testService := "demo-service"
    exist, err := checkConfigExist(testConf)
    if err != nil {
        fmt.Println("check conf exist fail:", err)
        os.Exit(1)
    }
    if exist {
        deleteConfig(testConf)
    }
    err = createConfig(testConf, projectName, logstore, testService)
    if err != nil {
        fmt.Println("create config fail:", err)
        os.Exit(1)
    }
    fmt.Println("create config success")

    updateConfig(testConf)
    getConfig(testConf)

    exist, err = checkConfigExist(testConf)
    if err != nil {
        os.Exit(1)
    }
    if !exist {
        fmt.Println("config:" + testConf + " should be exist")
        os.Exit(1)
    }

    deleteConfig(testConf)

    exist, err = checkConfigExist(testConf)
    if err != nil {
        os.Exit(1)
    }
    if exist {
        fmt.Println("config:" + testConf + " should not be exist")
        os.Exit(1)
    }
    fmt.Println("log config sample end")
}
```

```
}

func checkConfigExist(confName string) (exist bool, err error) {
    exist, err = util.Project.CheckConfigExist(confName)
    if err != nil {
        return false, err
    }
    return exist, nil
}

func deleteConfig(confName string) (err error) {
    err = util.Project.DeleteConfig(confName)
    if err != nil {
        return err
    }
    return nil
}

func updateConfig(configName string) (err error) {
    config, _ := util.Project.GetConfig(configName)
    config.InputDetail.FilePattern = "*.log"
    err = util.Project.UpdateConfig(config)
    if err != nil {
        return err
    }
    return nil
}

func getConfig(configName string) (err error) {
    _, err = util.Project.GetConfig(configName)
    if err != nil {
        return err
    }
    return nil
}

func createConfig(configName string, projectName string, logstore string, serviceName string) (err error) {
    keys := []string{"message"}
    inputDetail := sls.InputDetail{
        LogType: "common_reg_log",
        LogPath: "/var/log/lambda/" + serviceName,
        FilePattern: "*.LOG",
        TopicFormat: "/var/log/lambda/([^\s]+)/.*",
        LocalStorage: true,
        TimeFormat: "",
        LogBeginRegex: ".*",
        Regex: "(.*)",
        Keys: keys,
        FilterKeys: make([]string, 1),
        FilterRegex: make([]string, 1),
    }
    outputDetail := sls.OutputDetail{
        ProjectName: projectName,
        LogStoreName: logstore,
    }
    config := &sls.LogConfig{
        Name: configName,
        InputType: "file",
    }
```

```
OutputType: "LogService",
InputDetail: inputDetail,
OutputDetail: outputDetail,
}
err = util.Project.CreateConfig(config)
if err != nil {
return err
}
return nil
}
```

Create Machine Group for Logtail

```
package main

import (
    "fmt"
    "os"

    sls "github.com/aliyun/aliyun-log-go-sdk"
    "github.com/aliyun/aliyun-log-go-sdk/example/util"
)

func main() {
    // machine group example
    projectName := util.Project.Name
    logstore := "test-logstore"
    testConf := "test-conf"
    testMachineGroup := "test-mg"
    testService := "demo-service"
    exist, err := checkMachineGroupExist(testMachineGroup)
    if err != nil {
        fmt.Println("check machine group fail:", err)
        os.Exit(1)
    }
    if exist {
        util.Project.DeleteMachineGroup(testMachineGroup)
    }

    err = createMachineGroup(testMachineGroup)
    if err != nil {
        fmt.Println("create machine group:" + testMachineGroup + " fail")
        fmt.Println(err)
        os.Exit(1)
    }

    err = getMachineGroup(testMachineGroup)
    if err != nil {
        fmt.Println("get machine group:" + testMachineGroup + " fail")
        fmt.Println(err)
        os.Exit(1)
    }

    exist, err = checkMachineGroupExist(testMachineGroup)
```

```
if err != nil {
    fmt.Println("check machine group exist fail:")
    fmt.Println(err)
    os.Exit(1)
}
if !exist {
    fmt.Println("machine group:" + testMachineGroup + " should be exist")
    os.Exit(1)
}

exist, err = util.Project.CheckConfigExist(testConf)
if err != nil {
    fmt.Println("check config exist fail:", err)
    os.Exit(1)
}
if exist {
    util.Project.DeleteConfig(testConf)
}

err = createLogConfig(testConf, projectName, logstore, testService)
if err != nil {
    fmt.Println("create config fail:")
    fmt.Println(err)
    os.Exit(1)
}

err = applyConfToMachineGroup(testConf, testMachineGroup)
if err != nil {
    fmt.Println("apply config to machine group fail:")
    fmt.Println(err)
    os.Exit(1)
}

err = deleteConfig(testConf)
if err != nil {
    fmt.Println("delete config fail:")
    fmt.Println(err)
    os.Exit(1)
}

err = deleteMachineGroup(testMachineGroup)
if err != nil {
    fmt.Println("delte machine group fail:")
    fmt.Println(err)
    os.Exit(1)
}

exist, err = checkMachineGroupExist(testMachineGroup)
if err != nil {
    fmt.Println("check machine group exist fail:")
    fmt.Println(err)
    os.Exit(1)
}
if exist {
    fmt.Println("machine group:" + testMachineGroup + " should not be exist")
}
```

```

fmt.Println("machine group sample end")
}

func applyConfToMachineGroup(confName string, mgname string) (err error) {
err = util.Project.ApplyConfigToMachineGroup(confName, mgname)
if err != nil {
return err
}
return nil
}

func createLogConfig(configName string, projectName, logstore string, serviceName string) (err error) {
logPath := "/var/log/lambda/" + serviceName
filePattern := "*.LOG"
timeFormat := "%Y/%m/%d %H:%M:%S"
key := make([]string, 1)
filterKey := make([]string, 1)
filterRegex := make([]string, 1)
topicFormat := "/var/log/lambda/([^/]*).*" // topicFormat is right
inputDetail := sls.InputDetail{
LogType: "common_reg_log",
LogPath: logPath,
FilePattern: filePattern,
LocalStorage: true,
TimeFormat: timeFormat,
LogBeginRegex: "",
Regex: "",
Keys: key,
FilterKeys: filterKey,
FilterRegex: filterRegex,
TopicFormat: topicFormat,
}
outputDetail := sls.OutputDetail{
ProjectName: projectName,
LogStoreName: logstore,
}
config := &sls.LogConfig{
Name: configName,
InputType: "file",
OutputType: "LogService",
InputDetail: inputDetail,
OutputDetail: outputDetail,
}
err = util.Project.CreateConfig(config)
if err != nil {
return err
}
return nil
}

func checkMachineGroupExist(groupName string) (exist bool, err error) {
exist, err = util.Project.CheckMachineGroupExist(groupName)
if err != nil {
return false, err
}
return exist, nil
}

```



```

}
func getMachineGroup(groupName string) (err error) {
    _, err = util.Project.GetMachineGroup(groupName)
    if err != nil {
        return err
    }
    return nil
}

func deleteMachineGroup(groupName string) (err error) {
    err = util.Project.DeleteMachineGroup(groupName)
    if err != nil {
        return err
    }
    return nil
}

func createMachineGroup(groupName string) (err error) {
    attribute := sls.MachineGroupAttribute{
        ExternalName: "",
        TopicName: "",
    }
    machineList := []string{"mac-user-defined-id-value"}
    var machineGroup = &sls.MachineGroup{
        Name: groupName,
        MachineIDType: "userdefined",
        MachineIDList: machineList,
        Attribute: attribute,
    }
    err = util.Project.CreateMachineGroup(machineGroup)
    if err != nil {
        return err
    }
    return nil
}

func deleteConfig(confName string) (err error) {
    err = util.Project.DeleteConfig(confName)
    if err != nil {
        return err
    }
    return nil
}

```

iOS SDK

The Alibaba Cloud Log Service SDKs are implemented based on **APIs** and provide the following function:

- log writing

GitHub address:

- Swift: <https://github.com/aliyun/aliyun-log-ios-sdk>
- Object-C: <https://github.com/lujiajing1126/AliyunLogObjc> (Third-party SDKs are verified in the testing and production environments. You can post issues to the author, who will give you a swift reply.)

Swift:

```
/*
Use the endpoint, access key ID and access key secret to construct the Log Service client.
@endPoint: service portal. For details, refer to https://help.aliyun.com/document_detail/29008.html.
*/
let myClient = try! LOGClient(endPoint: "",
accessKeyID: "",
accessKeySecret: "",
projectName:"")

/* Create LogGroup */
let logGroup = try! LogGroup(topic: "mTopic",source: "mSource")

/* Store a log */
let log1 = Log()
try! log1.PutContent("K11", value: "V11")
try! log1.PutContent("K12", value: "V12")
try! log1.PutContent("K13", value: "V13")
logGroup.PutLog(log1)

/* Store a log */
let log2 = Log()
try! log2.PutContent("K21", value: "V21")
try! log2.PutContent("K22", value: "V22")
try! log2.PutContent("K23", value: "V23")
logGroup.PutLog(log2)

/* Send the log */
myClient.PostLog(logGroup,logStoreName: ""){ response, error in

// handle response however you want
if error?.domain == NSErrorDomain && error?.code == NSErrorTimedOut {
print("timed out") // note, `response` is likely `nil` if it timed out
}
}
```

Objective-C:

Refer to GitHub

Command Line Interface - CLI

Alibaba Cloud log service Command Line Interface, support almost all operations as web. It also supports incomplete log query check and query cross multiple pages. It could even do project settings copy cross multiple regions.

Download link

Click [here](#) to download.

For more information, please check [GitHub](#).

Major Features

- Support almost all 50+ REST API of log service.
- Multiple account support to support cross region operation.
- Log query incomplete check and automatically query cross pagination.
- Multiple confidential storage types, from file, commandline to env variables.
- Support command line based or file based inputs, complete formation validations.
- Support JMES filter to do further process on results, e.g. select specific fields from json.
- Cross platforms support (Windows, Linux and Mac), Python based and friendly to Py2 and Py3 even Pypy. Support Pip installation.